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# BALTICON 56 POCKET PROGRAM

May 27 - 30, 2022

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## Thank you MSAC!



DEPARTMENT OF COMMERCE

# MSAC

maryland state arts council

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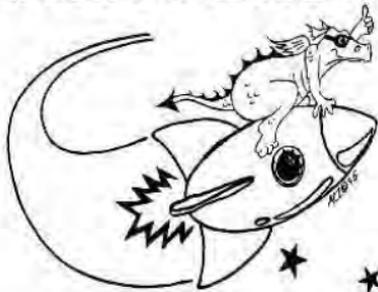
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### Note:

Program listings are current as of 1 PM Monday, May 23.  
For up-to-date information, please pick up the daily  
Rocket Mail, or see our downloadable, interactive  
schedule at:

<https://schedule.balticon.org/>

### Balticon 56 Rocket Mail



#### Daily Newsletter at the Con

Available on paper at the Information  
Desk each day of the con or download  
from [www.bsfs.org/b56hist.htm](http://www.bsfs.org/b56hist.htm).

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The Wifi password is "**Balticon**".

## Balticon 56 May 27 — 30, 2022

### Locations and Hours of Operation

#### FLOOR 5, ATRIUM ENTRANCE:

- Registration
  - Fri 1 PM – 10 PM
  - Sat 8:45 AM – 7 PM
  - Sun 8:45 AM – 5 PM
  - Mon 10 AM – 1:30 PM
- Information Desk
  - Same hours as Registration; after hours see Con Ops.
- Accessibility
  - Fri 1 PM—10 PM
  - Sat 10 AM—7 PM
  - Sun 10 AM—5 PM
  - Mon 10 AM—1:30 PM

#### FLOOR 5, ATRIUM:

- Con Suite: *Baltimore A*
  - Fri 4 PM—2 AM
  - Sat & Sun 8 AM—2 AM
  - Mon 8 AM—2 PM
  - Food service ends by 1 PM.*
- Dealer Room: *Baltimore B & Maryland E/F*
  - Fri 2 PM – 7 PM
  - Sat & Sun 10 AM – 7 PM
  - Mon 10 AM – 2 PM
- Artist Alley & Writers' Row
  - Same hours as Dealers, with breaks for participation in panels, workshops, or other events.
- Art Show: *Maryland A/B*
  - Fri 5 PM – 7 PM; 8 PM – 9 PM
  - Sat 10 AM – 8 PM
  - Sun 10 AM – 1 PM; 2 PM – 5 PM
  - Mon 10 AM – 2 PM
- Masquerade Registration
  - Fri 4 PM – 7 PM
  - Sat 10 AM—Noon
- Autographs:
  - See schedule

## LOCATIONS AND HOURS OF OPERATION

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### FLOOR 5:

- Con Ops: *Fells Point* (past elevators)
  - Friday 2 PM – Monday 5 PM
  - Phone: 410-986-4830
- Sales Table: *outside Federal Hill*
  - Fri 2 PM – 6:30 PM
  - Sat & Sun 10:30 AM – 7:30 PM
  - Mon 10:30 AM – 3 PM
- Volunteer Desk: with Sales Table
- Hal Haag Memorial Game Room: *Federal Hill*
  - Fri 6 PM – 2 AM
  - Sat & Sun 10 AM – 2 AM
  - Mon 10 AM – 4 PM
- RPG Salon: *Watertable A*

### FLOOR 6:

- Open Filk: *Kent*
  - Fri 10 PM – 2 AM
  - Sat & Sun 10 PM – 2 AM
  - Sun 10 PM – 2 AM
  - Mon 2:30 PM – 7 PM
- Medical: *Room 6017*
  - Fri 1 PM – 3 AM
  - Sat & Sun 9 AM – 3 AM
  - Mon 10 AM – 2 PM

### INVITED PARTICIPANTS ONLY:

- Program Ops: *Fells Point* (past elevators)
  - Fri Noon– 9 PM
  - Sat 9 AM – 9 PM
  - Sun 9 AM – 2 PM
  - After hours see Con Ops.
- Green Room: *Floor 12 Presidential Suite*
  - Fri 3 PM– 8:30 PM
  - Sat 9:30 AM – 8 PM
  - Sun 9:30 AM – 8:30 PM
  - Mon 9:30 AM – 3 PM

Hours are subject to change.



**BSFS, Inc.**

PO Box 686

Baltimore MD 21203-0686

410-JOE-BSFS (563-2737)

[www.bsfs.org](http://www.bsfs.org)

## Special Events

Special Events are in the Main Tent  
(**Floor 5 Ballroom** aka Maryland CD)  
except where noted.

Friday	
7:00 PM	Opening Ceremonies
Saturday	
1:00 PM	Concert: Seanan McGuire and Dead Sexy
8:00 PM	Balticon Masquerade
Sunday	
1:00 PM	Concert: Jen Midkiff
4:00 PM	Heinlein and Me ( <i>Watertable</i> )
7:00 PM	Balticon Film Festival

## Autographs

All autograph sessions are an hour long, and are held at  
the autograph tables on **Floor 5**.

Saturday	
10:00 AM	Autographs: P. Djèlí Clark and Sarah Pinsker
11:30 AM	John Appel and Ryan O'Nan
1:00 PM	Michael M. Jones and Alex Shvartsman
2:30 PM	Nancy Springer and David Gerrold
4:00 PM	Larry Hodges and Gail Z. Martin
5:30 PM	Brandon Ketchum and Craig Lawrence Gidney
7:00 PM	Sarah Avery and Melissa Scott
Sunday	
10:00 AM	Michelle Sonnier and Wendy Van Camp
11:30 AM	Ted Weber and Jack Campbell
1:00 PM	Wen Spencer and Mary Turzillo
2:30 PM	Amy Kaplan and Leah Cypess
4:00 PM	Seanan McGuire and Micaiah Johnson
5:30 PM	Jennifer Povey and J.L. Gribble
7:00 PM	Doc Coleman and Adeena Mignogna

## Readings

Readings are an hour long and are held in the **St. George Room** on Floor **6**, unless otherwise noted.

Friday	
4:00 PM	D.H. Aire and A.L. Kaplan
5:30 PM	John Appel and Michelle Sonnier
7:00 PM	Mary Turzillo and J.L. Gribble
Saturday	
10:00 AM	Alex Shvartsman and Craig Laurance Gidney
1:00 PM	David Gerrold and Wen Spencer ( <i>Gibson</i> )
1:00 PM	Sherri Cook Woosley and Hildy Silverman
2:30 PM	K. Ceres Wright and L. Marie Wood
4:00 PM	Scott Edelman and Alan Smale
5:30 PM	Speculative Poetry Reading with the SFPA ( <i>Gibson</i> )
5:30 PM	Melissa Scott and John L. French
7:00 PM	Nancy Springer ( <i>Gibson</i> )
7:00 PM	2021 Amateur Writing Contest Winners
Sunday	
10:00 AM	P. Djèlí Clark and Micaiah Johnson ( <i>Gibson</i> )
10:00 AM	Tom Doyle and Robert L. Slater
11:30 AM	Christie Meierz and Danielle Ackley-McPhail
1:00 PM	Wendy Van Camp and D.A. Xiaolin Spires
2:30 PM	Jean Marie Ward and Brandon Ketchum
5:30 PM	Jack Campbell and Mark Roth
7:00 PM	Michael M. Jones and Bryant Keith O'Hara
8:30 PM	Gail Z. Martin and T.C. Weber
10:00 PM	Stephanie Burke
Monday	
10:00 AM	Doc Coleman and Ryan O'Nan
11:30 AM	Monica Louzon and Sarah Pinsker
1:00 PM	Mildred Cady and Rosemary Claire Smith

## Book Launches

Book launches are held in the Floor **5 Con Suite**.

Saturday	
4:00 PM	The Middling Affliction by Alex Shvartsman
Sunday	
7:00 PM	eSpec Book Launch

## Salons

Come have a chat with your favorite guest of honor! All salons are an hour long, and are held in the Watertable Restaurant's **Private Dining Room**.

Sign up in advance at the information desk.

Saturday	
10:00 AM	Seanan McGuire
11:30 AM	Micaiah Johnson
1:00 PM	Kevin Roche and Andrew Trembley
2:30 PM	Jen Midkiff
4:00 PM	P. Djèlí Clark
Sunday	
10:00 AM	Wen Spencer
1:00 PM	Nancy Springer
2:30 PM	David Gerrold



*Don't forget to visit*  
**Hal's Game Room &  
 Mt. Washington RPG Room**

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*For a break from the con, to relax with  
 friends over a game of chance or get  
 involved in deep strategy.*

Game Masters running demonstrations of  
 new, challenging games  
 Stimulating gaming panels  
**RPG SCHEDULED GAMES.**

## Board Games

Scheduled game demos are held in **Federal Hill** on Floor **5**, unless otherwise noted. Open gaming continues all weekend.

| <b>Friday</b>   |                                            |
|-----------------|--------------------------------------------|
| 3:00 PM         | Periodic: A Game of the Elements           |
| 4:00 PM         | Demo: Space Base                           |
| 5:00 PM         | Terraforming Mars (with Prelude expansion) |
| 6:00 PM         | Fate of the Elder Gods                     |
| 6:00 PM         | Demo: The Crew                             |
| 8:00 PM         | Dune: Imperium / Rise of Ix                |
| 8:00 PM         | Demo: Mysterium                            |
| 9:00 PM         | Demo: Werewords                            |
| 10:00 PM        | Legendary: Buffy the Vampire Slayer        |
| <b>Saturday</b> |                                            |
| 12:00 PM        | Pitchstorm                                 |
| 12:00 PM        | Stardew Valley: The Board Game             |
| 1:00 PM         | Demo: Terraforming Mars: Ares Expedition   |
| 1:30 PM         | Blood Bowl: Team Manager                   |
| 5:00 PM         | Wonderland's War                           |
| 6:00 PM         | Dune: Imperium / Rise of Ix                |
| 6:00 PM         | The Big Book of Madness                    |
| 7:00 PM         | Battlestar Galactica: The Board Game       |
| 9:00 PM         | Beyond the Sun                             |
| 9:00 PM         | Eminent Domain                             |
| 10:00 PM        | Telestrations After Dark ( <i>James</i> )  |
| <b>Sunday</b>   |                                            |
| 12:00 PM        | Azul: Summer Pavilion                      |
| 12:00 PM        | Valeria: Card Kingdoms                     |
| 1:00 PM         | Dune: Imperium / Rise of Ix                |
| 1:00 PM         | Demo: Lost Ruins of Arnak                  |
| 2:00 PM         | Space Base                                 |
| 3:00 PM         | The Crew: Mission Deep Sea                 |
| 4:00 PM         | Red Rising                                 |
| 5:00 PM         | Terraforming Mars: Ares Expedition         |
| 5:00 PM         | Too Many Bones                             |
| 6:00 PM         | Sentinels of the Multiverse                |
| 7:00 PM         | Demo: Sagrada                              |
| 8:00 PM         | Beyond the Sun                             |
| <b>Monday</b>   |                                            |
| 10:00 AM        | Demo: The Crew                             |
| 11:00 AM        | Demo: Codenames                            |
| 11:00 AM        | Demo: Spyfall                              |
| 12:00 PM        | Vikings Gone Wild                          |

## Role-Playing Games

Scheduled table-top RPGs are held in **Mt. Washington** on Floor 5. Open gaming continues all weekend.

| Friday   |                                    |
|----------|------------------------------------|
| 8:00 PM  | Lost Mine of Phandelver (Module 1) |
| Saturday |                                    |
| 12:00 PM | Lost Mine of Phandelver (Module 2) |
| 6:00 PM  | Lost Mine of Phandelver (Module 3) |
| Sunday   |                                    |
| 12:00 PM | Lost Mine of Phandelver (Module 4) |
| 6:00 PM  | Lost Mine of Phandelver (Module 5) |
| Monday   |                                    |
| 10:00 AM | Lost Mine of Phandelver (Module 6) |

### Love Tabletop Role-Playing Games?



Our Tabletop Role-playing Games (RPGs) meetup usually takes place the last Saturday of the month from 1:00-5:00 PM at the BSFS Building, 3310 E. Baltimore

Street in Baltimore. We will be rotating through various tabletop Sci Fi RPGs. You are welcome if you love tabletop RPGs.

Never played an RPG before? You are most welcome. We will be running for all levels. We have a few experienced GMs, but are always looking for more. Premade characters will be available; we will run as many games as we have people for.

Check the calendar at [www.bsfs.org/bsfscldr.htm](http://www.bsfs.org/bsfscldr.htm).  
Info: [mike@bsfs.org](mailto:mike@bsfs.org).



## Video Program

Screenings are held in **Room 6015** on Floor **6**, through the double doors. All times are approximate.

| Friday               |                                                                                                                       |
|----------------------|-----------------------------------------------------------------------------------------------------------------------|
| 3:00 PM              | Virus (1980)                                                                                                          |
| 5:00 PM              | Outbreak (1995)                                                                                                       |
| 7:00 PM              | The Final Girls (2015)                                                                                                |
| 8:30 PM              | Babylon 5 "Believers" (1994)<br><i>Written by David Gerrold</i>                                                       |
| 9:30 PM              | Nosferatu: Eine Symphonie des Grauens<br>Nosferatu: A Symphony of Screams (1922)                                      |
| Friday Night Frights |                                                                                                                       |
| 11:00 PM             | Tales From the Crypt (1972)                                                                                           |
| 12:30 AM             | The Vault of Horror (1973)                                                                                            |
| 2:00 AM              | The House That Dripped Blood (1970)                                                                                   |
| 3:30 AM              | Unknown Trilogy (2007)                                                                                                |
| 5:00 AM              | Campfire Stories (2001)                                                                                               |
| 6:30 AM              | George Romero's Deadtime Stories 2 (2010)                                                                             |
| Saturday             |                                                                                                                       |
| 8:30 AM              | The Phantom Tollbooth (1969)                                                                                          |
| 10:00 AM             | Howard Lovecraft and the Undersea Kingdom (2017)                                                                      |
| 11:30 AM             | A Quiet Place (2018)                                                                                                  |
| 1:00 PM              | Nosferatu the Vampyre (1979)                                                                                          |
| 3:00 PM              | Doctor Sleep (2019)                                                                                                   |
| 5:30 PM              | Star Trek: The Original Series "The Trouble With Tribbles" (1967) <i>Written by David Gerrold</i>                     |
| 6:30 PM              | Star Trek: Deep Space 9 "Trials & Tribble-ations" (1996) <i>Based on "The Trouble With Tribbles" by David Gerrold</i> |
| 7:30 PM              | Returner (2002)                                                                                                       |
| 9:00 PM              | Color Out of Space (2019)                                                                                             |
| 11:00 PM             | The Whisperer in Darkness (2011)                                                                                      |
| 1:00 AM              | Good Omens Season One (2019)                                                                                          |
| Sunday               |                                                                                                                       |
| 6:30 AM              | Classic Cartoons                                                                                                      |
| 7:00 AM              | The Black Cauldron (1985)                                                                                             |
| 8:30 AM              | The Sword in the Stone (1963)                                                                                         |
| 10:00 AM             | The House with the Clock in Its Walls (2019)                                                                          |
| Noon                 | Dr. Strange TV Movie (1978)                                                                                           |
| 1:30 PM              | Star Trek: The Original Series "The Cloud Minders" (1969) <i>Written by David Gerrold</i>                             |
| 2:30 PM              | One Cut of the Dead (2017)                                                                                            |
| 4:30 PM              | Satanic Panic (2019)                                                                                                  |
| 6:00 PM              | Hollywood Graveyard "Twilight Zone Special" (2019)                                                                    |

|               |                                                                                                                                     |
|---------------|-------------------------------------------------------------------------------------------------------------------------------------|
| 7:00 PM       | Star Trek: New Voyages "Blood and Fire"<br>(2008/2009) <i>Written and directed by David Gerrold</i>                                 |
| 8:30 PM       | Shadow of the Vampire (2001)                                                                                                        |
| 10:00 PM      | The Werewolf of Washington (1973)                                                                                                   |
| 11:30 PM      | Bay Cove (1987)                                                                                                                     |
| 1:00 AM       | The Stand (1994)                                                                                                                    |
| <b>Monday</b> |                                                                                                                                     |
| 7:00 AM       | Paddington 2 (2017)                                                                                                                 |
| 9:00 AM       | Rodgers and Hammerstein's Cinderella (1997)                                                                                         |
| 10:30 AM      | The Addams Family (2019)                                                                                                            |
| Noon          | Star Trek: New Voyages "Blood and Fire"<br>(2008/2009) <i>Written and directed by David Gerrold</i><br><i>(Encore Presentation)</i> |
| 1:30 PM       | Hollywood Graveyard "Twilight Zone Special"<br>(2019)                                                                               |

## Anime Program

Anime screenings are held in **Pride of Baltimore II** on **Floor 6**.

|                 |                                           |
|-----------------|-------------------------------------------|
| <b>Friday</b>   |                                           |
| 4:00 PM         | SPY x FAMILY, Episodes 1–2                |
| 5:00 PM         | Ranking of Kings, Episodes 1–2            |
| 6:00 PM         | Ranking of Kings, Episodes 3–4            |
| 7:00 PM         | Love After World Domination, Episodes 1–2 |
| 8:00 PM         | Sabikiui Bisco, Episodes 1–2              |
| 9:00 PM         | Sabikiui Bisco, Episodes 3–4              |
| 10:00 PM        | Jujutsu Kaisen, Episodes 13–14            |
| 11:00 PM        | Jujutsu Kaisen, Episodes 15–16            |
| 12:00 AM        | My Dress-Up Darling, Episodes 1–2         |
| 1:00 AM         | My Dress-Up Darling, Episodes 3–4         |
| <b>Saturday</b> |                                           |
| 8:00 AM         | Digimon Ghost Game, Episodes 1–2          |
| 9:00 AM         | Digimon Ghost Game, Episodes 3–4          |
| 10:00 AM        | Sakugan, Episodes 1–2                     |
| 11:00 AM        | Sakugan, Episodes 3–4                     |
| 12:00 PM        | Fena: Pirate Princess, Episodes 1–2       |
| 1:00 PM         | Fena: Pirate Princess, Episodes 3–4       |
| 2:00 PM         | Orient, Episodes 1–2                      |
| 3:00 PM         | Orient, Episodes 3–4                      |
| 4:00 PM         | SPY x FAMILY, Episodes 3–4                |
| 5:00 PM         | Ranking of Kings, Episodes 5–6            |
| 6:00 PM         | Ranking of Kings, Episodes 7–8            |

**ANIME PROGRAM**

|               |                                           |
|---------------|-------------------------------------------|
| 7:00 PM       | Love After World Domination, Episodes 3–4 |
| 8:00 PM       | Sabikiui Bisco, Episodes 5–6              |
| 9:00 PM       | Sabikiui Bisco, Episodes 7–8              |
| 10:00 PM      | Jujutsu Kaisen, Episodes 17–18            |
| 11:00 PM      | Jujutsu Kaisen, Episodes 19–20            |
| 12:00 AM      | My Dress-Up Darling, Episodes 5–6         |
| 1:00 AM       | My Dress-Up Darling, Episodes 7–8         |
| <b>Sunday</b> |                                           |
| 8:00 AM       | Digimon Ghost Game, Episodes 5–6          |
| 9:00 AM       | Digimon Ghost Game, Episodes 7–8          |
| 10:00 AM      | Sakugan, Episodes 5–6                     |
| 11:00 AM      | Sakugan, Episodes 7–8                     |
| 12:00 PM      | Fena: Pirate Princess, Episodes 5–6       |
| 1:00 PM       | Fena: Pirate Princess, Episodes 7–8       |
| 2:00 PM       | Orient, Episodes 5–6                      |
| 3:00 PM       | Orient, Episodes 7–8                      |
| 4:00 PM       | SPY x FAMILY, Episodes 5–6                |
| 5:00 PM       | Ranking of Kings, Episodes 9–10           |
| 6:00 PM       | Ranking of Kings, Episodes 11–12          |
| 7:00 PM       | Love After World Domination, Episodes 5–6 |
| 8:00 PM       | Sabikiui Bisco, Episodes 9–10             |
| 9:00 PM       | Sabikiui Bisco, Episodes 11–12            |
| 10:00 PM      | Jujutsu Kaisen, Episodes 21–22            |
| 11:00 PM      | Jujutsu Kaisen, Episodes 23–24            |
| 12:00 AM      | My Dress-Up Darling, Episodes 9–10        |
| 1:00 AM       | My Dress-Up Darling, Episodes 11–12       |
| <b>Monday</b> |                                           |
| 8:00 AM       | Digimon Ghost Game, Episodes 9–10         |
| 9:00 AM       | Digimon Ghost Game, Episodes 11–12        |
| 10:00 AM      | Sakugan, Episodes 9–10                    |
| 11:00 AM      | Sakugan, Episodes 11–12                   |
| 12:00 PM      | Fena: Pirate Princess, Episodes 9–10      |
| 1:00 PM       | Fena: Pirate Princess, Episodes 11–12     |
| 2:00 PM       | Orient, Episodes 9–10                     |
| 3:00 PM       | Orient, Episodes 11–12                    |

## Chronological Program Schedule

Which floor? See the [brackets].

Well-behaved children are welcome in most programs; exceptions are noted.

### Friday Afternoon

- Fri 2:30 PM (1hr)**  
[5] Guilford  
*Panel*
- Writing Neurodivergent Characters**  
*Gwendolyn Clare, Craig Laurance Gidney, Stephanie "Flash" Burke, Meg Eden*  
If a diverse cast of characters is representative of our world, it should include people who aren't neurotypical. What are ways you can write a neurodiverse cast without perpetuating stereotypes? What are works that have done it well and what can we learn from them?
- Fri 2:30 PM (1hr)**  
[5] Watertable  
*Presentation*
- The Benefits and Perils of Using Simple Models to Understand the Real World**  
*Andy Love*  
Scientists (and other people) often try to understand and predict the world with simple models. It works surprisingly well—but there are risks to this approach. Andrew Love will discuss the benefits and risks of this approach, with many examples of over-simple models "in the wild." He'll also provide some advice on how to tell if you're being fooled (by yourself or others) by a model that's too simple. Remember, as statistician George Box said "All models are wrong, but some are useful."
- Fri 2:30 PM (1hr)**  
Virtual Panel  
Room 1  
*Panel*
- Scientific Sources for Science Fiction**  
*Art Sierra, Adeena Mignogna, Thomas R. Holtz, Jr., PhD, Miguel O. Mitchell, PhD (m)*  
Developing the core science for your science fiction can be a tricky task. What are the written sources you should be turning to when learning about a field? What are the best online communities to help with your writing research? And how do you get scientists to answer your nitty gritty questions?

## FRIDAY AFTERNOON

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### **Fri 3:00 PM**

(1hr 50min)

[5] Federal Hill

*Scheduled Game*

### **Periodic: A Game of the Elements**

*Pyris (m)*

Federal Hill Table 1 In *Periodic: A Game of the Elements*, players collect sets of elements and advance their research by moving through the periodic table. Players use energy to activate periodic trends and move in the corresponding directions. The conservation of energy forces players to spend carefully and play efficiently. The game ends when someone completes the research track or when a stack of goal cards is depleted. The player with the most victory points at the end of the game wins!

### **Fri 3:00 PM (2hr)**

[6] Room 6015

*Screening*

### **Film: Outbreak (1995)**

Army doctors struggle to find a cure for a deadly virus spreading throughout a California town that was brought to America by an African monkey. (IMDB) Rated R. Start and end times are approximate.

### **Fri 4:00 PM**

(3hr 50min)

[5] Federal Hill

*Scheduled Game*

### **Game Demo: Space Base**

*Perrianne Lurie (m)*

Federal Hill Table 5 In *Space Base*, players assume the roles of Commodores of a small fleet of ships. Ships begin docked at their stations and are then deployed to sectors as new ships are commissioned under your command. Use cargo vessels to engage in trade and commerce; mining vessels to build reoccurring base income; and carriers to spread your influence. Establish new colonies for a new Commodore in a sector to gain even more influence. Gain enough influence and you can be promoted to Admiral! *Space Base* is a quick-to-learn, quick-to-play dice game using the core "I roll, everyone gets stuff" mechanism seen in other games. It's also a strategic engine builder using a player board (your space base) and tableaus of ship cards you can buy and add to your board. The cards you buy and the order you buy them in have interesting implications on your engine beyond just the ability on the card you buy, making for a different type of engine construction than seen in similar games. Players can take their engine in a number of directions: long odds and explosive gains, low luck and steady income, big end-game combos to launch from last to first, or a mix-and-match approach. Ultimately, *Space Base* is a game you can just start playing and teach everyone how to play in the first round or two and has a satisfying blend of dice-chucking luck and challenging strategic choices.

### **Fri 4:00 PM (1hr)**

[5] Guilford

*Panel*

### **Being A Good Panelist**

*Doc Coleman, Mildred Cady (m), Morgan*

*Hazelwood, Wendy Van Camp*

Are you a first-time panelist? Done it a few times but unsure of what you're doing? We'll cover the basics of being a panelist, share tips on the best way to present yourself, and make sure you're ready to be a panelist audiences will enjoy.

- Fri 4:00 PM (1hr)**  
[5] Homeland  
*Panel*
- Revising Your Work**  
*Margaret Riley, Publisher, Scott Edelman, Gail Z. Martin (m), Wen Spencer*  
You love that twist in your story you've been planning for ages, but you just realized a key character died 100 pages earlier. Or you just finished your reread and decided your epic space war would work best as a satire. What should stay? What should go? How can you look at your work with a critical eye and turn your story into the tale you always dreamed of telling? [Can we tighten this up? - Editor]
- Fri 4:00 PM (2hr)**  
[5] Private Dining  
Room  
*Workshop*
- Workshop: Designing a Sentient Species**  
*James Mendez Hodes*  
To design a new sapient species for speculative fiction involves disciplines from biology to social science, architecture to fashion. More importantly, that species' audience inhabits the real world, and cannot help but apply their own perspective, touchstones, and biases. Somehow we have to balance these variables with the creative constraints of whatever we're making. In this workshop, led by game designer and cultural consultant James Mendez Hodes, we'll collaborate to develop a new species' physicality and culture, as well as rework some SFF staples for the modern era.
- Fri 4:00 PM (1hr)**  
[5] Watertable  
*Presentation*
- The Growth of Young Stars and Protoplanets!**  
*William Balmer*  
William Balmer, PhD student at Johns Hopkins University, is using observations from some of the largest telescopes in the world to detect and characterize young exoplanets (planets orbiting stars outside our solar system) and failed stars (referred to as "brown dwarfs"). These observations open pathways to understanding how planets form and evolve throughout the galaxy, and show just how unusual our own planetary system is.
- Fri 4:00 PM (1hr)**  
[6] Gibson  
*Panel*
- Affirming Representation of Marginalized People**  
*Stephanie "Flash" Burke, Christine Sandquist, Aparna Verma, Craig Laurance Gidney (m)*  
Whether it's yet another coming out story or about Black America fighting racism, the "issue story" absolutely has its place. Yet, many people want stories that allow them to escape these issues. What are some good examples of characters from marginalized backgrounds and the stories that place them in affirming roles? How do their stories positively resonate with audiences of similar or different backgrounds?
- Fri 4:00 PM (1hr)**  
[6] James  
*Panel*
- Dark Baptism: Coming into Her Power**  
*Michelle D. Sonnier, Gwendolyn Clare, Michael M. Jones, Ryan O'Nan, Jean Marie Ward (m)*  
How does the supernatural teenage girl trope explore important themes like coming of age, social alienation, and finding a path?

## FRIDAY AFTERNOON

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- Fri 4:00 PM (1hr)** **Anime: SPY x FAMILY, Episodes 1–2**  
[6] *Pride of Baltimore II*  
*Screening*  
A spy, an assassin, and an esper come together to form a family; each for their own reasons and following their own agendas. Although these liars and misfits are only playing parts, they soon find that family is about far more than blood relations. Rated PG-13.
- Fri 4:00 PM (1hr)** **Reading: D.H. Aire and A.L. Kaplan**  
[6] *St. George Reading*  
*D.H. Aire, A. L. Kaplan*  
D.H. Aire and A.L. Kaplan will read from their new and upcoming works.
- Fri 4:00 PM (1hr)** **Solarpunk Roundtable Discussion**  
*Virtual Consuite Readings*  
*Participatory Event*  
*Francesco Verso*  
Solarpunk is an international literary movement that explores inclusive, eco-friendly futures, alternative technologies, and community engagement. Writer, editor, and translator Francesco Verso will lead an open discussion about the current state of solarpunk, what it is (and isn't), how it can avoid the commercialization that has hampered other speculative fiction moments such as cyberpunk, and how solarpunk can inspire real-world action and change.
- Fri 4:00 PM (1hr)** **Rating Books in the Algorithm Age**  
*Virtual Panel*  
*Room 1*  
*Panel*  
*Mary Soon Lee, Eric Hardenbrook, Oghenechovwe Donald Ekpeki, JL Gribble (m)*  
Do numeric rating systems such as “X out of 10” lead to a loss of nuance? Can the ubiquitous five-star rating system (as used by Amazon and Goodreads) lead to grade inflation? Is a well-written entertaining work deserving of top ratings, or does it also need to be groundbreaking? When a rating is going to be amalgamated without context, what are a reviewer’s ethical responsibilities?

- Fri 5:00 PM**  
(3hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- Terraforming Mars (with Prelude expansion)**  
*Jolinda Hall (m)*  
Federal Hill Table 4 In the 2400s, mankind begins to terraform the planet Mars. Giant corporations, sponsored by the World Government on Earth, initiate huge projects to raise the temperature, the oxygen level, and the ocean coverage until the environment is habitable. In Terraforming Mars, you play one of those corporations and work together in the terraforming process, but compete for getting victory points that are awarded not only for your contribution to the terraforming, but also for advancing human infrastructure throughout the solar system, and doing other commendable things. The players acquire unique project cards (from over two hundred different ones) by buying them to their hand. The projects (cards) can represent anything from introducing plant life or animals, hurling asteroids at the surface, building cities, to mining the moons of Jupiter and establishing greenhouse gas industries to heat up the atmosphere. The cards can give you immediate bonuses, as well as increasing your production of different resources.
- Fri 5:00 PM (1hr)**  
[6] Pride of Baltimore II  
*Screening*
- Anime: Ranking of Kings, Episodes 1–2**  
A deaf and mute prince, Bojji, is looked down upon by his retainers and the public but his life takes a turn when he meets Kage, the shadow. Their unlikely friendship lays the budding foundations of the prince's journey, to fulfill his desire of becoming the best king he can be. Rated PG-13.
- Fri 5:00 PM (2hr)**  
[6] Room 6015  
*Screening*
- Film: Virus (1980)**  
After a virus devastates the global human population, survivors in Antarctica desperately try to find a cure and save the human race. (IMDB) Rated PG. Start and end times are approximate.
- Fri 5:30 PM (1hr)**  
[5] Guilford  
*Panel*
- Mapping the Landscape**  
*Rosemary Claire Smith, Tom Doyle (m), Daniel M Ford, Eric Hardenbrook, Scott H. Andrews*  
Every science fiction and fantasy reader has their favorite book with a map in the forward or appendix. Besides helping audiences keep track of where things are taking place, what roles do maps play in fiction and gaming? How does a creator go about creating a clear memorable map, from both narrative and visual perspectives?
- Fri 5:30 PM (1hr)**  
[5] Homeland  
*Panel*
- Trickster Heroes**  
*Seanan McGuire, Micaiah Johnson - CC 2021 Winner, Carl Cipra (m), Alex Shvartsman*  
How can misdirection, deceit, and humiliation be heroic skills? What makes trickster heroes heroes and not fun-loving, nondestructive villains?

## FRIDAY AFTERNOON

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- Fri 5:30 PM (1hr)** **Programming a Primitive Eye Using DNA**  
[5] Watertable *Presentation*  
*Misha Rubanov (he/him)*  
The field of DNA nanotechnology works on building chemical programs, analogous to computer algorithms, out of DNA. This is possible because DNA is comprised of four specific nucleotides (A, C, G, and T) and that two strands only bind if they have complementary A-T and C-G sequences. DNA nanotechnologists have used this principle to make chemical computers that can do arithmetic, play tic-tac-toe, and even recognize patterns. This presentation will explain how DNA computers work and how they are able to accomplish visual pattern recognition.
- Fri 5:30 PM (1hr)** **What Makes A Good Cliffhanger**  
[6] Gibson *Panel*  
*Ryan O'Nan, Margaret Riley, Publisher, Elektra Hammond, Adeena Mignogna (m)*  
Audio serials, comic books, television shows, book series... You want your audience eagerly anticipating the next installment. Cliffhangers are one way to keep them coming back. We'll talk about how to write them, when to use them, and when to give them a break.
- Fri 5:30 PM (1hr)** **When To Get Gory**  
[6] James *Panel*  
*Hildy Silverman, Rena Mason, David Keener (m), Scott Edelman*  
While gore is usually associated with the horror genre, writers can use elements of gore in non-horror works as well. How do you set reader expectations, and how do you know how much gore your audience will tolerate? What effect does introducing gore into your work (horror or otherwise) achieve, and how can you best use it to tell the story that you want to tell?
- Fri 5:30 PM (1hr)** **Summer-Camp-Style Fannish Sing-Along**  
[6] Kent *Participatory Event*  
*Erwin S. (Filthy Pierre) Strauss*  
Welcome to Camp Balticon! Let's gather 'round the "campfire" and sing! You know the tunes; we supply the music (your Head Counselor, Filthy Pierre, at the keyboard), and the words (on the big screen). We'll sing the glories of the Outer Space Marines, and Frodo Baggins; the miseries of slow elevators and bad hotel food; and of Star Trek doings we'll never see in prime time. S'mores, anyone?
- Fri 5:30 PM (1hr)** **Reading: John Appel and Michelle Sonnier**  
[6] St. George *Reading*  
*John Appel, Michelle D. Sonnier*  
John Appel and Michelle Sonnier will read from their new and upcoming works.

**Fri 5:30 PM (4hr)**  
 [7] Room 7029  
*Participatory  
 Event*

**Costume Creation Challenge**

The Costume Creation Challenge is a 24-hour challenge to make a costume and present it at the Balticon Masquerade. Contestants will have the option of either registering the costume to do a skit in the general Masquerade or walk on with other C3 contestants in a fashion show format. Contestants will arrive at the workroom at 6pm and be given access to bins of fabric, cardboard, and other random bits collected for the challenge. At 10:00 PM, all tools and remaining supplies will be packed up. Tools may be borrowed for 24 hours for a nominal deposit and contestants may continue to work on their costumes until checking in at the Green Room on Saturday evening. See the complete rules at <https://www.balticon.org/wp54/C3>.

**Fri 5:30 PM (1hr)**  
 Virtual Consuite  
 Readings  
*Reading*

**Reading: Mary Soon Lee and Akua Lezli Hope**

*Akua Lezli Hope, Mary Soon Lee*

Mary Soon Lee and Akua Lezli Hope will read from their new and upcoming works.

**Fri 5:30 PM (1hr)**  
 Virtual Panel  
 Room 1  
*Panel*

**Family Structures in Science Fiction and Fantasy**

*C.J. Cherryh, Ada Palmer, Christine Sandquist, Jennifer R. Povey (m)*

From werewolf clans to alien hives, this panel will discuss the most imaginative and thought-provoking examples of family structures in genre works.



## Friday Evening

**Fri 6:00 PM**  
(1hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Game Demo: The Crew**  
*Erik Delfosse (m)*  
Federal Hill Table 2 In the co-operative trick-taking game *The Crew: The Quest for Planet Nine*, the players set out as astronauts on an uncertain space adventure. What are the rumors regarding the unknown planet about? The eventful journey through space extends over 50 exciting missions. But this game can only be defeated by meeting common individual tasks of each player. In order to meet the varied challenges communication is essential in the team. But this is more difficult than expected in space.

**Fri 6:00 PM**  
(3hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Fate of the Elder Gods**  
*Pyrus (m)*  
Federal Hill Table 1 In *Fate of the Elder Gods*, players take on the ever-maddening role of cults trying to summon ancient evil and herald the fall of mankind! Each cult is in competition to be first to summon their god, but they all must also repel intrepid investigators working to seal off the gate to beyond with Elder signs. Gather arcane artifacts, cast powerful spells, embrace the Dark Gift of your Elder God, and be first to hasten doom...before it's too late! During the game, players use a variable hand of spell cards to do one of two things to aid their cult in their mission: Use the spell's Astral Symbol to navigate the areas around Arkham on the unique Fate Clock board, or use the symbols in a location's Astral Column to ready a spell. Readied spells can be cast at any time, but while in a cult's Spell Reserve their primary Astral Symbol can aid in readying future spells, creating an engine for pumping out more potential power. As cults travel to the six locations on the Fate Clock, they activate specific powerful abilities, such as gaining useful artifacts at The Museum or enabling their Elder God's Dark Gift at The Ceremony. As cults send more and more cultists to a location, they may gain control there, adding even more powerful abilities. However, cults must be careful how they navigate Arkham as a location with lots of activity will attract pesky investigators. Tempt fate too many times and the investigators may raid your cult's lodge, placing Elder Signs, and generally getting in the way of summoning your Elder God. Gain too many Elder Signs and it's game over!

**Fri 6:00 PM (1hr)**  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: Ranking of Kings, Episodes 3–4**  
A deaf and mute prince, Bojji, is looked down upon by his retainers and the public but his life takes a turn when he meets Kage, the shadow. Their unlikely friendship lays the budding foundations of the prince's journey, to fulfill his desire of becoming the best king he can be. Rated PG-13.

- Fri 6:00 PM**  
(3hr 30min)  
[7] Room 7006  
*Participatory Event*
- Costume Contest Challenge for Kids!**  
Come create costumes using fabric, knick-knacks, and more! We will start at room 7006 and walk down the hall to the creative workspace.
- Fri 7:00 PM (1hr)**  
[5] Guilford  
*Panel*
- Being a Good Moderator**  
*Carl Cipra (m), David Keener, Hildy Silverman, Doc Coleman, Carol Gyzander*  
What are the skills involved with being a good panel moderator? We'll talk about what a moderator should keep an eye on, what the moderator should be able to let the panelists do themselves, and when and how to contribute to the discussion directly while still handling moderation duties.
- Fri 7:00 PM (1hr)**  
[5] Homeland  
*Panel*
- Writing for Themed Anthologies (In-person)**  
*dave ring, Alex Shvartsman, Rena Mason, Larry Hodges, Elektra Hammond (m)*  
Anthologies offer an excellent opportunity for writers to get their work to new readers. Writers and editors discuss where to look for submission opportunities, how to write to a theme, and tips on catching an editor's eye (for the right reasons).
- Fri 7:00 PM (1hr)**  
[5] Maryland  
Ballroom CD  
*Presentation*
- Opening Ceremonies**  
*Nancy Springer, Seanan McGuire, David Gerrold, Wen Spencer, Phenderson Djèlí Clark - CC 2022 Winner, Micaiah Johnson - CC 2021 Winner, Yakira Heistand (m)*  
Join us as we welcome our Guests of Honor and Special Guests, present the Compton Crook and Heinlein Awards, and honor those we've lost since we were last able to meet in person.
- Fri 7:00 PM (1hr)**  
[6] Gibson  
*Panel*
- Introduction to Anime: Where Do I Start?**  
*Grig Larson, Stephanie "Flash" Burke, Jack Campbell, Mildred Cady (m)*  
There are so many anime series out there right now, with so many streaming services, that it can seem overwhelming. We'll help you decipher the genres and lingo, figure out which shows you'll want to check out first, and point you to the right subscription services.
- Fri 7:00 PM (1hr)**  
[6] Kent  
*Panel*
- Everything You Wanted to Know About Filk**  
*Roberta Rogow, Erin Bellavia, Jen Midkiff, Dr. Mary Crowell (m), Madison "Metricula" Roberts*  
The last two years have brought a horde of new filkers out of the woodwork. Here's your chance to ask questions about the filk community, its traditions, where to find filkers and their music online, and where to find us at conventions.

## FRIDAY EVENING

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- Fri 7:00 PM (1hr)**  
[6] Pride of Baltimore II  
*Screening*
- Anime: Love After World Domination, Episodes 1–2**  
Fudou Aikawa, the leader of the hero team "Gelato 5", and combatant leader for the villainous group "Gekko", Desumi Magahara, have started dating, but no one can know! Watch as Fudou and Desumi strive to make their relationship work while avoiding suspicion from their comrades. Rated PG-13.
- Fri 7:00 PM (1hr 30min)**  
[6] Room 6015  
*Screening*
- Film: The Final Girls (2015)**  
A young woman grieving the loss of her mother, a famous scream queen from the 1980s, finds herself pulled into the world of her mom's most famous movie. Reunited, the women must fight off the film's maniacal killer. (IMDB) Rated PG-13. Start and end times are approximate.
- Fri 7:00 PM (1hr)**  
[6] St. George  
*Reading*
- Reading: Mary Turzillo and J.L. Gribble**  
*Mary Turzillo, JL Gribble*  
Mary Turzillo and J.L. Gribble will read from their new and upcoming works.
- Fri 7:00 PM (1hr)**  
Virtual Panel  
Room 1  
*Panel*
- Frontier Fiction**  
*Gillian Polack, Jay Smith, Jean Marie Ward, Monica Louzon, C.J. Cherryh, Beth Morris Tanner (m)*  
From undersea development to life in the asteroid belt, it's not just "the weird wild west" out there. What other frontiers can be sought out and explored through SFF? Why is life on the frontier an interesting setting for SFF? How do you write frontier fiction without simply reworking colonial/imperialist dogma?
- Fri 8:00 PM (3hr 50min)**  
[5] Federal Hill  
*Scheduled Game*
- Game Demo: Mysterium**  
*Michelle Hymowitz (m)*  
Federal Hill Table 5 Unable to talk, an amnesiac ghost communicates with the mediums through visions, which are represented in the game by illustrated cards. The mediums must decipher the images to help the ghost remember how he was murdered: Who did the crime? Where did it take place? Which weapon caused the death? The more the mediums cooperate and guess well, the easier it is to catch the right culprit. In Mysterium, one player takes the role of ghost while everyone else represents a medium. To solve the crime, the ghost must first recall (with the aid of the mediums) all of the suspects present on the night of the murder. A number of suspect, location and murder weapon cards are placed on the table, and the ghost randomly assigns one of each of these in secret to a medium.

**Fri 8:00 PM**

(3hr 50min)

[5] Federal Hill

*Scheduled Game***Dune: Imperium / Rise of Ix***Erik Delfosse (m)*

Federal Hill Table 2 Dune: Imperium is a game that finds inspiration in elements and characters from the Dune legacy, both the new film from Legendary Pictures and the seminal literary series from Frank Herbert, Brian Herbert, and Kevin J. Anderson. As a leader of one of the Great Houses of the Landsraad, raise your banner and marshal your forces and spies. War is coming, and at the center of the conflict is Arrakis – Dune, the desert planet. You start with a unique leader card, as well as deck identical to those of your opponents. As you acquire cards and build your deck, your choices will define your strengths and weaknesses. Cards allow you to send your Agents to certain spaces on the game board, so how your deck evolves affects your strategy. You might become more powerful militarily, able to deploy more troops than your opponents. Or you might acquire cards that give you an edge with the four political factions represented in the game: the Emperor, the Spacing Guild, the Bene Gesserit, and the Fremen. Unlike many deck-building games, you don't play your entire hand in one turn. Instead, you draw a hand of cards at the start of every round and alternate with other players, taking one Agent turn at a time (playing one card to send one of your Agents to the game board). When it's your turn and you have no more Agents to place, you'll take a Reveal turn, revealing the rest of your cards, which will provide Persuasion and Swords. Persuasion is used to acquire more cards, and Swords help your troops fight for the current round's rewards as shown on the revealed Conflict card. Defeat your rivals in combat, shrewdly navigate the political factions, and acquire precious cards. The Spice Must Flow to lead your House to victory! Conflict spreads across the Imperium in Dune: Imperium – Rise of Ix, the first expansion to the award-winning board game.

**Fri 8:00 PM**

(3hr 50min)

[5] Mt

Washington

Table 1

*Scheduled Game***Lost Mine of Phandelver (Module 1)***I'm with her (m)*

The Lost Mine of Phandelver is an adventure included in the Dungeons & Dragons 5E Starter Set. Based in and about the town of Phandalin, it is a fun introduction to D&D that sees players endeavoring to rescue two friends from a coop of goblin kidnappers who are ambushing innocent civilians on the main road. Their quest will ultimately take them into the town itself as the soiree is accosted by all manner of devilish individuals, from a gang of vicious criminals to a mystical figure who seems to be the expert behind the whole diabolical plot

## FRIDAY EVENING

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**Fri 8:00 PM (1hr)** **Anime: Sabikiui Bisco, Episodes 1–2**  
[6] *Pride of Baltimore II Screening*  
A strange wind blows through post-apocalyptic Japan bringing with it a rust that covers everyone and everything. Bisco Akaboshi, a wanted criminal and skilled archer, searches for a legendary mushroom, known as Sabikui, said to devour any and all rust. Joining Bisco on his adventures are a young doctor and a giant crab; will they succeed? Rated PG-13.

**Fri 8:30 PM (1hr)** **Alternate History — Just Add Magic!**  
[5] *Guilford Panel*  
*Phenderson Djèlí Clark - CC 2022 Winner, Jean Marie Ward (m), Tom Doyle, JL Gribble, Michelle D. Sonnier*  
Starting with a well known period of history and throwing in magical elements into the mix is a popular approach to developing a basic concept for a story. Examples of this include Johnathan Strange & Mr Norrell, the Enchanted Chocolate Pot, and the recent Dead Djinn Universe. We will talk about the benefits and pitfalls of this approach, how much rigor to put into the magical system, how much history you need to learn, and how to decide where to get started.

**Fri 8:30 PM (1hr)** **How to Incorporate Critique (In-person)**  
[5] *Homeland Panel*  
*Brandon Ketchum (m), Adeena Mignogna, Geoffrey A. Landis, Wen Spencer, Danielle Ackley-McPhail*  
Someone's read your work in progress... and they have feedback. How do you know what should be incorporated, and how can you do it so that changes feel consistent with what you've written? How can you deal with conflicting suggestions? How do you tell the difference between impartial constructive feedback and a reader's personal preference?

**Fri 8:30 PM (2hr 15min)** **Film: Enola Holmes**  
[5] *Maryland Ballroom CD Screening*  
Enola Holmes, Sherlock's younger sister, sets out to find her missing mother and stumbles into a much larger mystery. Guest of Honor Nancy Springer will introduce the film. Rated PG-13. Note: This item will not be streamed.

**Fri 8:30 PM (1hr)** **Seanan McGuire Reacts to Pet Photos**  
[5] *Watertable Presentation*  
*Seanan McGuire*  
Seanan McGuire will react to a slideshow of audience-submitted pet photos.

**Fri 8:30 PM (1hr)** **Running RPGs Without Time to Prep**  
[6] *Gibson Panel*  
*dave ring, Jennifer R. Povey, James Mendez Hodes, John Appel (m)*  
Not everyone has time to write an adventure for their gaming group each week; what's the shortest prep time you can get away with? We'll cover tricks for reducing prep time for any game, systems designed to be played with little to no preparation, ways to include players in world- and adventure-building, and the art of improvising your entire adventure at the table.

- Fri 8:30 PM (1hr)**  
[6] Kent  
*Concert*
- Concert: Bill and Brenda Sutton**  
*Bill Sutton, Brenda Sutton*  
Bill and Brenda have been belting out songs for over thirty years, backed by guitar, mandolin, flute, penny whistle, and bodhran. They're still waiting for their flying car, but will graciously accept any good beer or tea you have to offer.
- Fri 8:30 PM (1hr)**  
[6] Room 6015  
*Screening*
- Television: Babylon 5 "Believers" (1994)**  
An alien family refuses surgery to save their dying child. (IMDB) Episode from season 1, written by David Gerrold. Rated TV-PG. Start and end times are approximate.
- Fri 8:30 PM (1hr)**  
Virtual Panel  
Room 1  
*Panel*
- The Case of the Teen Sleuths & the 100-Yr Legacy**  
*Mari Ness, Michael M. Jones, John Robison (m), Ryan O'Nan*  
The classic Stratemeyer teen detective novels, such as The Hardy Boys and Nancy Drew have been around since the 1920s. Even when they weren't being directly adapted, they had outsized influence on television shows like Scooby Doo and Veronica Mars. With new novels and adaptations like Enola Holmes, what's the appeal to these types of these stories, and how are authors keeping the tropes fresh and modern?
- Fri 8:30 PM (1hr)**  
Virtual Panel  
Room 2  
*Panel*
- Dynamic Voice Acting**  
*Doc Coleman, Chris Lester, Morgan Hazelwood (m), Max Baskin*  
Podcast and audiobook voice artists will discuss and demonstrate the art of conveying a whole performance in audio-only media.
- Fri 9:00 PM**  
(2hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- Game Demo: Werewords**  
*Jolinda Hall (m)*  
Federal Hill Table 4 In Werewords, players guess a secret word by asking yes or no questions. Figure out the magic word before time is up, and you win! However, one of the players is secretly a werewolf who is not only working against you, but also knows the word. If you don't guess the word in time, you can still win by identifying the werewolf! To help you out, one player is the Seer, who knows the word but must not be too obvious when helping you figure it out; if the word is guessed, the werewolf can pull out a win by identifying the Seer!
- Fri 9:00 PM (1hr)**  
[6] Pride of Baltimore II  
*Screening*
- Anime: Sabikiui Bisco, Episodes 3-4**  
A strange wind blows through post-apocalyptic Japan bringing with it a rust that covers everyone and everything. Bisco Akaboshi, a wanted criminal and skilled archer, searches for a legendary mushroom, known as Sabikui, said to devour any and all rust. Joining Bisco on his adventures are a young doctor and a giant crab; will they succeed? Rated PG-13.

## FRIDAY NIGHT

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**Fri 9:00 PM**  
(2hr 30min)  
[12] Presidential Suite  
*Participatory Event*

**Meet the Scientists Social**  
Come meet our science guests and enjoy some nibbles. Located on the 12th floor.

**Fri 9:30 PM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: Nosferatu: A Symphony of Screams (1922)**  
Vampire Count Orlok expresses interest in a new residence and real estate agent Hutter's wife. (IMDB) Not rated. Start and end times are approximate.

## Friday Night

**Fri 10:00 PM**  
(3hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Legendary: Buffy the Vampire Slayer**  
*SOMEONE RANDOM (m)*  
Federal Hill Table 3  
Legendary: Buffy The Vampire Slayer is the newest addition to the Legendary series. In Legendary, a semi-cooperative deck-building game, 1 to 5 players use fan-favorite characters including Buffy, Angel, Willow, and Giles and attempt to stop a Big Bad and their nefarious Schemes. Players win the game if the Big Bad is beaten four times, and lose if the Big Bad is able to complete their Scheme. Based on the popular TV series only, Legendary: Buffy the Vampire Slayer features a light/dark track that influences characters' strength, which is meant to boost the thematic feeling.

**Fri 10:00 PM**  
(1hr)  
[5] Watertable  
*Participatory Event*

**Friday Night Gaming: Jackbox**  
*Andrew Trembley, Kevin Roche*  
Special Guests Kevin Roche and Andrew Trembley will host games from The Jackbox Party Pack series. No knowledge is needed, and anyone in the audience can participate with a smartphone, tablet, or laptop. For examples of games that might be played, check out the videos at <https://www.youtube.com/user/jackboxgames>

**Fri 10:00 PM**  
(4hr)  
[6] Kent  
*Participatory Event*

**Friday Night Open Filk**  
Come sing the night away, or just stop by for a listen!

**Fri 10:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*

**Anime: Jujutsu Kaisen, Episodes 13–14**  
The second half of season one continues with the Kyoto Sister School Exchange Event! How will Yuji Itadori react to meeting new curse users? How will the other students handle finding out that Yuji's not dead? What will happen when the principal of the Kyoto school who tried to kill Yuji finds out his plans have been foiled? Watch with us to find out! Rated R.

- Fri 10:00 PM**  
(1hr)  
Virtual Consuite  
Concerts  
*Performance*
- Virtual Concert: Daniel Kelly**  
One of the best discoveries of the past two years has been Australian folkie and filker Daniel Kelly. Come hear a wonderful mix of traditional and contemporary folk, parodies and original songs beamed to you from Down Under.
- Fri 11:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*
- Anime: Jujutsu Kaisen, Episodes 15–16**  
The second half of season one continues with the Kyoto Sister School Exchange Event! How will Yuji Itadori react to meeting new curse users? How will the other students handle finding out that Yuji's not dead? What will happen when the principal of the Kyoto school who tried to kill Yuji finds out his plans have been foiled? Watch with us to find out! Rated R.
- Fri 11:00 PM**  
(1hr 30min)  
[6] Room 6015  
*Screening*
- Film: Tales From the Crypt (1972)**  
Five strangers get lost in a crypt and, after meeting the mysterious Crypt Keeper, receive visions of how they will die. (IMDB) Rated PG. Start and end times are approximate.
- Sat 12:00 AM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*
- Anime: My Dress-Up Darling, Episodes 1–2**  
Highschooler Wakana Gojou wants to become a kashirashi--a master craftsman who makes traditional Japanese Hina dolls like his grandfather. While his fellow teenagers busy themselves with pop culture, Gojou finds bliss in sewing clothes for his dolls but hides his hobby for fear of being ridiculed. Enter Marin Kitagawa, a popular girl who seemingly lives in another world from Gojou. Their worlds will collide when she learns of his secret. Rated PG-13.
- Sat 12:30 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*
- Film: The Vault of Horror (1973)**  
An anthology of five horror stories shared by five men trapped in the basement of an office building. (IMDB) Rated R. Start and end times are approximate.
- Sat 1:00 AM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*
- Anime: My Dress-Up Darling, Episodes 3–4**  
Highschooler Wakana Gojou wants to become a kashirashi--a master craftsman who makes traditional Japanese Hina dolls like his grandfather. While his fellow teenagers busy themselves with pop culture, Gojou finds bliss in sewing clothes for his dolls but hides his hobby for fear of being ridiculed. Enter Marin Kitagawa, a popular girl who seemingly lives in another world from Gojou. Their worlds will collide when she learns of his secret. Rated PG-13.
- Sat 2:00 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*
- Film: The House That Dripped Blood (1970)**  
An anthology of four horror stories revolving around a mysterious rental house in the U.K. (IMDB) Rated PG. Start and end times are approximate.

## FRIDAY NIGHT

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**Sat 3:30 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: Unknown Trilogy (2007)**  
Somewhere, between the boundaries of life and death, lie the darkest places in the human heart. In these dimly lit recesses crouch fears older than mankind itself. Yet only by visiting this netherworld from time to time can we hope to unearth what lurks just beyond the grasp of our imaginations. The Unknown Trilogy dares to navigate these shadowy passages in three chilling tales that will make you glad you decided to come along for the ride. (IMDB) Rated PG-13. Start and end times are approximate.

**Sat 5:00 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: Campfire Stories (2001)**  
Two teens on their way to a backwoods party come across a beautiful young woman having car trouble. Their search for help only gets them lost, deep in the woods, where they meet Forest Ranger Bill with a penchant for scary stories. The campfire flickers long into the night as the ranger uses words to weave his tapestry of terror, filling their young minds with a host of horrific images that will be burned into their consciousnesses long after the fire's last embers have gone out. Insane doctors, Indian ghosts, bad drugs, a deranged handyman with shiny new shears - all that and more awaits anyone brave enough to stay until sunrise... if you live that long! (IMDB) Rated R. Start and end times are approximate.

**Sat 6:30 AM**  
(2hr)  
[6] Room 6015  
*Screening*

**Film: George Romero's Deadtime Stories 2 (2010)**  
In this anthology of horror tales, two hikers are trapped in a cave-in, a jilted teen lover turns bad, and a man is murderously desperate to help his ailing wife. (IMDB) Rated R. Start and end times are approximate.

**For a complete history of  
Balticon, please visit:  
[www.bsfs.org/  
bconhist.htm](http://www.bsfs.org/bconhist.htm)**

## Saturday Morning

### Sat 8:00 AM

(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

### Anime: Digimon Ghost Game, Episodes 1–2

For the past few years, "Hologram Ghosts" have been the subject of rumor on social media. Those who survive their encounter with these beings claim they look like glitched holograms. Middle school student Hiro Amanokawa doesn't believe in these urban legends until a fellow classmate is attacked. As Hiro attempts to investigate, he will step into a world unlike anything he dreamed of. Rated PG-13.

### Sat 8:30 AM

(1hr 30min)  
[6] Room 6015  
*Screening*

### Film: The Phantom Tollbooth (1969)

Milo is a boy who is bored with life. One day he comes home to find a toll booth in his room. Having nothing better to do, he gets in his toy car and drives through - only to emerge in a world full of adventure. (IMDB) Rated G. Start and end times are approximate.

### Sat 8:30 AM

(1hr)  
[12] Club Lounge  
*Participatory  
Event*

### Torah Study

Celebrate Shabbat morning with a Torah Study with Barry Nove, followed by the Mourner's Kaddish. No Hebrew necessary.

### Sat 9:00 AM

(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

### Anime: Digimon Ghost Game, Episodes 3–4

For the past few years, "Hologram Ghosts" have been the subject of rumor on social media. Those who survive their encounter with these beings claim they look like glitched holograms. Middle school student Hiro Amanokawa doesn't believe in these urban legends until a fellow classmate is attacked. As Hiro attempts to investigate, he will step into a world unlike anything he dreamed of. Rated PG-13.

### Sat 10:00 AM

(1hr)  
[5] 5th Floor  
Lobby  
*Signing*

### Autographs: P. Djèlí Clark and Sarah Pinsker

*Phenderson Djèlí Clark - CC 2022 Winner, Sarah Pinsker*  
Autograph tables are located in the 5th floor lobby near the Consuite.

### Sat 10:00 AM

(1hr)  
[5] Homeland  
*Panel*

### Keeping Your Antiheroes Likable

*Sherri Cook Woosley (m), Carol Gyzander, Lezli Robyn, Micaiah Johnson - CC 2021 Winner*  
Why are antiheroes so often written as gruff, uncouth, and tough to get along with? What are some other character traits creators can utilize when developing their own?

## SATURDAY MORNING

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### Sat 10:00 AM

(1hr)

[5] Maryland

Ballroom CD

*Panel*

### YA As Its Own Genre

*Nancy Springer, Gwendolyn Clare, A. L. Kaplan (m), Robert L. Slater*

YA is often set aside as its own genre in bookstores, libraries, and suggested reading lists. Like children's literature, it is frequently categorized by expected reader age rather than its content. How does a book get classified as YA and what differentiates it from adult books? Is this classification beneficial to YA literature, or is it having a negative effect?

### Sat 10:00 AM

(1hr)

[5] Private Dining Room

*Participatory Event*

### Seanan McGuire Salon

*Seanan McGuire*

Join Special Guest Seanan McGuire for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.

### Sat 10:00 AM

(1hr)

[5] Watertable  
*Presentation*

### "Offworld" Archaeology: Ancient Rock Art from Hollywood's Favorite Alien World

*Dr. Glenn J. Corbett*

The sweeping, majestic desert of Wadi Rum in southern Jordan is now a frequent stand-in for alien worlds in some of Hollywood's biggest sci-fi and space adventure films, from *Dune* to *The Rise of Skywalker*. Aside from its beautifully strange, otherworldly landscapes, however, this corner of the Arabian Desert is home to a wide array of ancient rock art and inscriptions that express something of the daily lives, thoughts, and experiences of the desert peoples who lived in and moved through this remote landscape across the millennia. This presentation will provide an overview of these extraordinary messages from the past and the high-tech digital tools that archaeologists use to gain new information about their date, context, and meaning.

### Sat 10:00 AM

(1hr)

[6] Gibson

*Panel*

### Doctor Who and the Series Shake-up...of Death!

*Jennifer R. Povey, Doc Coleman, Brick Barrientos, D.H. Aire, Hildy Silverman (m)*

It's been quite a year for Doctor Who fans. There were six linked new episodes and a New Year's special, and both the current Doctor Jody Whittaker and current showrunner Chris Chibnall announced they'd be leaving. Then came the news that Russell T Davies would be taking over again, and just a few weeks ago we found out that Ncuti Gatwa (Netflix's *Sex Education*) would be cast as the Doctor! We'll talk about the recent episodes, the Whittaker/Chibnall era as a whole, and where the show might be going next.

### Sat 10:00 AM

(1hr)

[6] James

*Panel*

### Help Me Find a Game I Will Enjoy

*hymie!, Eric Hardenbrook, Perrienne Lurie (m)*

Are you new to playing board games, card games, or party games? How can you tell if any particular game will be fun for you? Come to this panel to ask experienced gamers what you should try next based on your own likes and dislikes.

- Sat 10:00 AM**  
(1hr)  
[6] Kent  
*Workshop*
- Guitarists' Gathering**  
*Bill Sutton, Maugorn, Rand Bellavia*  
Three guitar gurus demonstrate their favorite pick and strum patterns and share other tips for improving and ornamenting your guitar play.
- Sat 10:00 AM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Sakugan, Episodes 1–2**  
In a world deep underground, nine year old Memempu is full of energy and desperate to explore to find her missing mother. Desperate to protect her from the monsters wandering the Labyrinth, her father Gagumber decides they'll set off with their ore-mining robot. Rated PG-13.
- Sat 10:00 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*
- Film: Howard Lovecraft and the Undersea Kingdom (2017)**  
After conquering R'yleh and the Frozen Kingdom young Howard Lovecraft must now travel to the Undersea Kingdom in order to free his captured family, protect three mysterious magical books, and prevent the impending wrath of Cthulhu. (IMDB) Not rated. Start and end times are approximate.
- Sat 10:00 AM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Alex Shvartsman and Craig Laurance Gidney**  
*Alex Shvartsman, Craig Laurance Gidney*  
Alex Shvartsman and Craig Laurance Gidney will read from their new and upcoming works.
- Sat 10:00 AM**  
(1hr)  
[7] Room 7006  
*Participatory Event*
- Play Dough Make and Take**  
Make the best recipe in the world. First we make it, then we play with it.
- Sat 10:00 AM**  
(1hr)  
[7] Room 7029  
*Workshop*
- Workshop: Take Your Measurements**  
*Mildred Cady, Yakira Heistand*  
It's hard to measure yourself for costumes and garment making... so come by for an extra hand and get those vital numbers for your next project.
- Sat 10:00 AM**  
(2hr 30min)  
[12] Club Lounge  
*Workshop*
- Workshop: Make Your Story Special**  
*Steve Lubs*  
Why do you hear about some stories, but others fall by the wayside? How do you tell your story so it really grabs attention? We'll discuss aspects of these questions, first with discussion, then with examples. Please bring a notebook or laptop for notetaking and exercises.
- Sat 10:00 AM**  
(1hr)  
Virtual Consuite Readings  
*Reading*
- Reading: Tobi Ogundiran and Mari Ness**  
*Tobi Ogundiran, Mari Ness*  
Tobi Ogundiran and Mari Ness will read from their new and upcoming works.

**Sat 10:00 AM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*

**Hooray! The End Times Are Here!**

*Gabriel Saldías Rossel, Jay Smith, John Robison, Oghenechovwe Donald Ekpeki, T. C. Weber (m)*

The collapse of civilization is not usually seen as a good thing, but in history and fiction, some have eagerly awaited such an event. Some are relishing the day when the Divine finally winnows the wheat from the chaff. Others for when anarchy has set in and they can finally give their neighbor what he deserves after his dogs ruined their azaleas. Whether utopia, dystopia or anything in between, this panel will discuss fiction that describes the end times as an absolutely superb idea.

**Sat 10:00 AM**  
(1hr)  
Virtual Panel  
Room 2  
*Panel*

**How to Incorporate Critique (Virtual)**

*Michael A. Ventrella, Vivian Shaw, Bryant Keith O'Hara, Beth Morris Tanner, Joshua Bilmes (m)*

Someone's read your work in progress... and they have feedback. How do you know what should be incorporated, and how can you do it so that changes feel consistent with what you've written? How can you deal with conflicting suggestions? How do you tell the difference between impartial constructive feedback and a reader's personal preference?

**Sat 11:00 AM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*

**Anime: Sakugan, Episodes 3–4**

In a world deep underground, nine year old Memempu is full of energy and desperate to explore to find her missing mother. Desperate to protect her from the monsters wandering the Labyrinth, her father Gagumber decides they'll set off with their ore-mining robot. Rated PG-13.

**Sat 11:30 AM**  
(1hr)  
[5] 5th Floor Lobby  
*Signing*

**Autographs: John Appel and Ryan O'Nan**

*John Appel, Ryan O'Nan*

Autograph tables are located in the 5th floor lobby near the Consuite.

**Sat 11:30 AM**  
(1hr)  
[5] Baltimore Ballroom A  
*Participatory Event*

**Guided Tour of Balticon**

*Morgan Hazelwood*

Balticon is four days of events, panels, activities and general fun. Come join us on a guided tour of our convention space and hear tips about how to pace yourself, what not to miss, and what to do when you (inevitably) have to choose between several amazing things at once. The tour will be started outside of the Consuite (Baltimore Ballroom A).

**Sat 11:30 AM**  
(1hr)  
[5] Baltimore Ballroom B  
*Participatory Event*

**Crafting Circle**

Bring your works in progress and come hang out with other crafters.

- Sat 11:30 AM**  
(1hr)  
[5] Guilford  
*Presentation*
- Cats: Heroes, Villains, and Victims in the Literature of the Fantastic!**  
*Mary Turzillo*  
From the Sphinx and Heinlein's Pixel to Exploding Kittens and Bast knows who else, we love them, laugh at them, sometimes fear them, and even worship them. Join in this pictorial journey with Mary Turzillo.
- Sat 11:30 AM**  
(1hr)  
[5] Homeland  
*Panel*
- Write What You Know! Wait, What Do I Know?**  
*D.A. Xiaolin Spires, Wen Spencer, Wendy Van Camp, Alan Smale (m)*  
Regardless of how literally you take the old adage, you're going to be writing some degree of what you know and have experienced. How do you unpack what you know and translate this into circumstances that you are unlikely to experience?
- Sat 11:30 AM**  
(1hr)  
[5] Private Dining Room  
*Participatory Event*
- Micaiah Johnson Salon**  
*Micaiah Johnson - CC 2021 Winner*  
Join 2021 Compton Crook Award Winner Micaiah Johnson for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.
- Sat 11:30 AM**  
(1hr)  
[5] Watertable  
*Presentation*
- Ginkgo: The 200 Million-Year Record of a Living Fossil**  
*Rich Barclay*  
Explore the fascinating history of the ginkgo family, a lineage that evolved before the dinosaurs and survive two mass extinctions, and find out how paleontologists use this living fossil to study climate in deep time.
- Sat 11:30 AM**  
(1hr)  
[6] Gibson  
*Panel*
- Diversity Readers and Why You Need Them**  
*Christine Sandquist, Craig Laurance Gidney, Shahid Mahmud, Stephanie "Flash" Burke, Brandon Ketchum, Sarah Avery (m)*  
No matter one's background or life experiences, everyone has blind spots. Diversity readers help highlight what an author may be missing. We'll discuss different kinds of diversity readers and how you find them, etiquette regarding compensation, how to think about incorporating feedback, and more.
- Sat 11:30 AM**  
(1hr)  
[6] James  
*Panel*
- You Can Start GMing Now: Tips for First-Time GMs**  
*Mildred Cady, Daniel M Ford, Eric Hardenbrook, Jennifer R. Povey, Scott H. Andrews (m)*  
If you want to play RPGs and you don't have a GM, you should consider stepping up. You don't have to be an expert on fantasy lore or a master rules lawyer; anyone can be a GM. We'll talk about common struggles like setting expectations, keeping everyone at the table engaged, finding and playing to your own unique strengths and style, and the hardest part of it all, battling the demons of three to five other people's schedules.

## SATURDAY MORNING

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### Sat 11:30 AM

(1hr)

[6] Kent

Panel

### Predicting the Music of the Future

*Rand Bellavia, Bryant Keith O'Hara (m), Marnen Laibow-Koser, Madison "Metricula" Roberts, Diana Raynes*

If there's one thing that SFFH has been bad at, it's projecting popular music into the future.

Considering how incomprehensible a 2020 album like Poppy's *I Disagree* would be to mid-20th century listeners, why has genre fiction failed to even try to predict major future musical shifts? *Star Trek* and *Babylon 5* are notorious for having characters that love classical or 20th century music. Why has no major genre show anticipated major shifts in the form or structure of popular music?

### Sat 11:30 AM

(1hr 30min)

[6] Room 6015

Screening

### Film: A Quiet Place (2018)

In a post-apocalyptic world, a family is forced to live in silence while hiding from monsters with ultra-sensitive hearing. (IMDB) Rated PG-13. Start and end times are approximate.

### Sat 11:30 AM

(1hr)

[6] St. George

Panel

### Camp in Costuming

*Andrew Trembley, Kevin Roche, Yakira Heistand (m)*

Camp (the postmodern appreciation of style via an ironic lens) has been a fundamental building block of the SFF aesthetic for decades. Many fan-favorite low-budget costumes were seen as futuristic, but today are seen through the lens of camp. In costuming (and otherwise!), how do you communicate to an audience whether or not the irony in your work is intentional? How does performative artifice fit into the hall- and stage-costuming traditions of SFF conventions?

### Sat 11:30 AM

(1hr)

[7] Room 7006

Participatory  
Event

### Planet Cookie Decorating

Come create your own solar system out of cookies! *Child-Focused.*

### Sat 11:30 AM

(1hr)

[7] Room 7029

Panel

### Lab Coats & Observatories: Science in Fiction

*Geoffrey A. Landis, David Walton, Tim Livengood (m), Christie Meierz*

Science fiction is about science, but not all writers are scientists. How can non-scientists do the research necessary to portray the science in their stories with at least a modicum of realism, and how do they determine where on the spectrum of realism their stories should fall? What are some examples of well-researched science fiction stories that engage the reader, rather than lecture them?

### Sat 11:30 AM

(1hr)

Virtual Consuite  
Readings

Reading

### Reading: Somto Ihezue and Aparna Verma

*Somto Ihezue, Aparna Verma*

Somto Ihezue and Aparna Verma will read from their new and upcoming works.

**Sat 11:30 AM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*

**Con Running for Fun (But Probably Not Profit)**  
*Perrienne Lurie, Leonardo Espinoza Benavides, Grig Larson, J.T. Greathouse (m), Kelly Pierce*  
Running conventions is fun, but it's also akin to herding cats or nailing jello to a wall. Come talk to con runners (sometimes known as SMOFs) about steering the group, organizing events, and keeping afloat.

## Saturday Afternoon

**Sat 12:00 PM**  
(1hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Pitchstorm**  
*Pyris (m)*  
Federal Hill Table 1 Pitchstorm is a party card game that puts players in the position of unprepared writers pitching movie ideas to the world's worst executives. During each round, one player acts as the executive, and everyone else attempts to pitch them movie ideas based on a character card and a plot card. At some point during each pitch, though, the executive may add a note card to the pitch and force the writer to add some really terrible new elements to their movie. At the end of the pitches, the executive chooses which movie they liked the best, with that person scoring a point, then the game continues from there.

**Sat 12:00 PM**  
(2hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Stardew Valley: The Board Game**  
*Jolinda Hall (m)*  
Federal Hill Table 4 A cooperative board game of farming and friendship based on the Stardew Valley video game by Eric Barone. Work together with your fellow farmers to save the Valley from the nefarious JojaMart Corporation! To do this, you'll need to farm, fish, friend and find all kinds of different resources to fulfill your Grandpa's Goals and restore the Community Center. Collect all kinds of items, raise animals, and explore the Mine. Gain powerful upgrades and skills and as the seasons pass see if you're able to protect the magic of Stardew Valley! The goal of the game is to complete Grandpa's Goals and restore the Community Center, which requires you to gather different types of resources represented by tiles. You have a fixed amount of turns to accomplish this. This is driven by the Season Deck of 20 cards, one of which is drawn each turn to trigger certain events. Cooperatively the players decide each turn where they will focus their individual actions and place their pawn in that part of the Valley. Using their actions, they visit specific locations, trying to gather resources to complete their collective goals. Actions include things like: watering crops, trying to catch fish, rolling dice to explore the mines, and many more. When the Season Deck is exhausted, the game ends.

## SATURDAY AFTERNOON

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- Sat 12:00 PM**  
(3hr 50min)  
[5] Mt  
Washington  
Table 1  
*Scheduled Game*
- Lost Mine of Phandelver (Module 2)**  
*I'm with her (m)*  
The Lost Mine of Phandelver is an adventure included in the Dungeons & Dragons 5E Starter Set. Based in and about the town of Phandalin, it is a fun introduction to D&D that sees players endeavoring to rescue two friends from a coop of goblin kidnappers who are ambushing innocent civilians on the main road. Their quest will ultimately take them into the town itself as the soiree is accosted by all manner of devilish individuals, from a gang of vicious criminals to a mystical figure who seems to be the expert behind the whole diabolical plot
- Sat 12:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*
- Anime: Fena: Pirate Princess, Episodes 1–2**  
A decade ago, a tragic shipwreck separated from her childhood friend Yukimaru and took her father's life. Now, at age 23, she escapes the island that trapped her and makes her way to Goblin island to reconnect with old friends and new and to take up her father's quest for a mysterious place called Eden. Rated PG-13.
- Sat 1:00 PM**  
(1hr)  
[5] 5th Floor  
Lobby  
*Signing*
- Autographs: Michael M. Jones and Alex Shvartsman**  
*Michael M. Jones, Alex Shvartsman*  
Autograph tables are located in the 5th floor lobby near the Consuite.
- Sat 1:00 PM**  
(1hr)  
[5] Baltimore  
Ballroom B  
*Participatory  
Event*
- BSFS Writing Circle Social Hour**  
*T. C. Weber*  
Come hang out with past, present, and future members of the BSFS Writing Circle. Hosted by Ted Weber.
- Sat 1:00 PM**  
(3hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- Game Demo: Terraforming Mars: Ares Expedition**  
*Michelle Hymowitz, Erik Delfosse (m)*  
Federal Hill Table 2 Terraforming Mars: Ares Expedition is an engine-building game in which players control interplanetary corporations with the goal of making Mars habitable (and profitable). You will do this by investing mega credits (MC) into project cards that will directly or indirectly contribute to the terraforming process. In order to win, you will want to accumulate a high terraform rating (TR) and as many victory points (VP) as you can. Players raise their TR by increasing global parameters: oceans, oxygen, and temperature. TR also determines each corporation's basic income, and, at the end of the game TR counts as VP. Additional VP and production capabilities are awarded for building project cards and other actions taken during the game.

- Sat 1:00 PM**  
(1hr)  
[5] Guilford  
*Panel*
- The Experiences of Being a Blerd in Today's Society**  
*Phenderson Djèlí Clark - CC 2022 Winner, Stafford Battle, L. Marie Wood, Diane Williams, K. Ceres Wright (m)*  
Blerds (Black Nerds) have been around since before Lewis Latimer invented a longer lasting filament for the light bulb. But what does it mean to be a Blerd today? This panel will delve into representation in the genre field, dealing with the gatekeeper mindset, and ways to represent Blerdness in your everyday life.
- Sat 1:00 PM**  
(1hr)  
[5] Homeland  
*Panel*
- Tales From the Slush Pile**  
*Lezli Robyn, Wendy Van Camp, Rena Mason, Joshua Bilmes (m), Margaret Riley, Publisher*  
Editors share tales of some of the gems they've received, and give advice on how to avoid becoming fodder for future panels like this.
- Sat 1:00 PM**  
(1hr)  
[5] Maryland  
Ballroom CD  
*Concert*
- Concert: Seanan McGuire and Dead Sexy**  
*Seanan McGuire, Jen Midkiff, Dr. Mary Crowell, Bill Sutton, Brenda Sutton, Wesley Crowell*  
Our Special Guest performs her own songs and a few favorites, backed by her roving crew of talented friends.
- Sat 1:00 PM**  
(1hr)  
[5] Private Dining  
Room  
*Participatory  
Event*
- Kevin Roche and Andrew Trembley Salon**  
*Kevin Roche, Andrew Trembley*  
Join Special Guests Kevin Roche and Andrew Trembley for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.
- Sat 1:00 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- Soldiers, Slaves, and Cannibalism: Indications of Historic Life in North America**  
*Christine France, PhD (she/her)*  
Archaeological studies often include human remains, consisting of only bones and teeth, whose identity has been lost to time. Fortunately bones and teeth are direct products of nutrients consumed by humans. With the right biochemical proxies, bones and teeth can yield information about diet, provenance, and demographics of these unknown individuals. The Smithsonian Museum Conservation Institute Stable Isotope Mass Spectrometry Laboratory applies stable isotopes to North American archaeological remains in an effort to better understand the life history and lifestyles of 17th, 18th and 19th century individuals. This presentation will show how this stable isotope measuring technique works and what it has taught us about people who lived in the past.
- Sat 1:00 PM**  
(1hr)  
[6] Gibson  
*Reading*
- Reading: David Gerrold and Wen Spencer**  
*Wen Spencer, David Gerrold*  
Heinlein Award winner David Gerrold and Special Guest Wen Spencer will read from their works.

## SATURDAY AFTERNOON

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- Sat 1:00 PM**  
(1hr)  
[6] James  
*Panel*
- Fun Family Games That Take 10 Minutes to Learn**  
*Perrienne Lurie, hymie!*  
It can be a struggle to get your family together to play games, even if everyone is stuck indoors during a blizzard. Come to this panel to learn about games that are quick and easy to teach and fun for all ages.
- Sat 1:00 PM**  
(1hr)  
[6] Kent  
*Panel*
- Most of What You Know About History Is Wrong**  
*Alan Smale, Tom Doyle, Ada Palmer, Jean Marie Ward (m)*  
False, popular "facts" about history are so widespread that people often view documented facts with skepticism and even outrage. Medieval people did actually bathe, Edison did not invent the light bulb, and more than 300 soldiers defended Thermopylae. Let's tackle examples where real history runs into false popular narratives and the problems that result.
- Sat 1:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Fena: Pirate Princess, Episodes 3–4**  
A decade ago, a tragic shipwreck separated from her childhood friend Yukimaru and took her father's life. Now, at age 23, she escapes the island that trapped her and makes her way to Goblin island to reconnect with old friends and new and to take up her father's quest for a mysterious place called Eden. Rated PG-13.
- Sat 1:00 PM**  
(2hr)  
[6] Room 6015  
*Screening*
- Film: Nosferatu the Vampyre (1979)**  
Count Dracula moves from Transylvania to Wismar, spreading the Black Plague across the land. Only a woman pure of heart can bring an end to his reign of horror. (IMDB) Rated PG. Start and end times are approximate.
- Sat 1:00 PM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Sherri Cook Woosley and Hildy Silverman**  
*Sherri Cook Woosley, Hildy Silverman*  
Sherri Cook Woosley and Hildy Silverman will read from their new and upcoming works.
- Sat 1:00 PM**  
(1hr)  
[7] Room 7006  
*Participatory Event*
- Fairy Gardens Make and Take**  
Create an appealing home for the fae. Use your imagination to build your own tiny garden that a fairy would love. Choose from a variety of beads, stone, moss, wood, shells, glitter, gems, and so much more. *Child-Focused.*
- Sat 1:00 PM**  
(1hr)  
[7] Room 7029  
*Panel*
- The Joy of Crackfic**  
*Gail Z. Martin (m), Leigh Tyberg, Stephanie "Flash" Burke, Christie Meierz*  
A lot of people read fanfic to appreciate deep storytelling within familiar settings, but many readers enjoy the intentionally outrageous or silly stories known as crackfic. Panelists will explore the beauty (and utter stupidity) of crackfic, good and bad, focusing on the works that have improved their appreciation for the source material. *Children Only with Parent.*

- Sat 1:00 PM**  
(1hr)  
[12] Club Lounge  
*Panel*
- LGBTQ+ in YA, Represent!**  
*Carl Cipra, Craig Laurance Gidney, Christine Sandquist (m), Gwendolyn Clare*  
LGBTQ+ representation in YA SFFH has exploded in the last few years. Let's talk about the importance of this development, what trends we see in queer SFFH, and some of our favorite examples.
- Sat 1:00 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- Mysticism in Science Fiction**  
*Luis Carlos Barragán, Micaiah Johnson - CC 2021 Winner, Emad El-Din Aysha (m), Phoebe Barton, Javier Valderrama Fontecilla*  
Is there a place for mystics in science fiction? Can telepathy and tarot readings exist in a hard science fiction setting? Some creators have successfully walked the line between the two extremes (Simmons, McCaffrey, Wolfe, etc.), but it's a tricky job.
- Sat 1:00 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Panel*
- Writing for Themed Anthologies (Virtual)**  
*Lee Murray, Somto Ihezue, Michael A. Ventrella (m), Leonardo Espinoza Benavides*  
Anthologies offer an excellent opportunity for writers to get their work to new readers. Writers and editors discuss where to look for submission opportunities, how to write to a theme, and tips on catching an editor's eye (for the right reasons).
- Sat 1:30 PM**  
(1hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- Blood Bowl: Team Manager**  
*SOMEONE RANDOM (m)*  
Federal Hill Table 3 Blood Bowl: Team Manager - The Card Game is a bone-breaking, breathtaking standalone card game of violence and outright cheating for two to four players. Chaos, Dwarf, Wood Elf, Human, Orc, and Skaven teams compete against each other over the course of a brutal season. Customize your team by drafting Star Players, hiring staff, upgrading facilities, and cheating like mad. Lead your gang of misfits and miscreants to glory over your rivals all to become Spike! Magazine's Manager of the Year! Once a manager has chosen one of the six teams, he has five weeks to groom them into the best in the league, culminating with the Blood Bowl tournament. He does this by competing at highlights, collecting payouts, upgrading his personnel, and drafting Star Players. Is your team ready to compete against other teams in head-to-head highlights? Highlights are the randomly determined matchups over which players compete. The more highlights a team wins, the more it improves and the more fans it accumulates.

## SATURDAY AFTERNOON

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**Sat 2:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: Orient, Episodes 1–2**  
150 years ago, the people of Hinomoto were "freed" from the rule of samurai by demons and now revere their liberators as gods. But, the miner Musashi knows the grim truth: humanity is enslaved by these otherworldly beings and the samurai are the last bastion fighting for freedom. With his childhood friend Kojirou Kanemaki, Musashi embarks on a journey to become a samurai and form his own clan! Rated PG-13.

**Sat 2:30 PM**  
(1hr)  
[5] 5th Floor  
Lobby  
*Signing*

**Autographs: Nancy Springer and David Gerrold**  
*Nancy Springer, David Gerrold*  
Autograph tables are located in the 5th floor lobby near the Consuite.

**Sat 2:30 PM**  
(1hr)  
[5] Baltimore  
Ballroom B  
*Participatory  
Event*

**Discussion Group: 2022 Compton Crook Finalists**  
*Sam Lubell*  
Let's talk about this year's Compton Crook Award finalists: Assassin's Orbit by John Appel, The Councillor by E.J. Beaton, A Master of Djinn by P. Djèlí Clark, The Witch's Heart by Genevieve Gornichec, We Have Always Been Here by Lena Nguyen, and Nucleation by Kimberly Unger.

**Sat 2:30 PM**  
(1hr)  
[5] Guilford  
*Presentation*

**Technology of the Songhai Empire**  
*Chidumebi Njoku-Browne*  
In the 15th and 16th centuries, the Songhai Empire dominated West Africa. From sewing boats out of palm trees to revolutionizing their economic system to prevent money fraud, we'll talk about the tactics, technology and mercantile maneuvering that allowed the Songhai in their short time to become one of the largest African states in history.

**Sat 2:30 PM**  
(1hr)  
[5] Homeland  
*Panel*

**Writing the Fight Scene**  
*Danielle Ackley-McPhail, D.A. Xiaolin Spires, Brandon Ketchum, Wen Spencer, John Appel (m)*  
A good fight scene can improve the pacing of your novel, raise the stakes for your character, and add immediacy to your writing. But how do you do it well? How do you determine what weapons your character would use and how do you convincingly portray that? Short of studying martial arts for ten years and achieving a black belt, how do you research the combat skills so essential to a pulse-pounding action scene?

**Sat 2:30 PM**  
(1hr)  
[5] Private Dining  
Room  
*Participatory  
Event*

**Jen Midkiff Salon**  
*Jen Midkiff*  
Join Guest of Honor Jen Midkiff for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.

- Sat 2:30 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- TGV and Single Stage to Orbit Rockets**  
*Pat Bahn*  
CEO Pat Bahn will review what TGV, a company focused on rocket and propulsion systems, has already accomplished and will share his thoughts on making practical Single Stage to Orbit (SSTO) rockets happen.
- Sat 2:30 PM**  
(1hr)  
[6] Gibson  
*Panel*
- Parenthood in SFF**  
*David Walton, Michelle D. Sonnier, Monica Louzon, Sarah Avery (m)*  
Parenting is a fundamental part of human society but is often underexplored in SFF. We'll take a look at stories that explore deeper and more complicated examples of family caregiving. What are our favorite examples of good (and bad!) parenting? How is this reflected in society? A good parent from the 1970s might be judged differently by today's standards, so how would today's parents be judged by the standards of 2170?
- Sat 2:30 PM**  
(1hr)  
[6] James  
*Panel*
- Getting the Most From a Writers' Association**  
*Joshua Bilmes, Jean Marie Ward, Carol Gyzander, A. L. Kaplan (m), Rosemary Claire Smith*  
Genre association groups such as the Science Fiction Writers of America (SFWA) and the Romance Writers Association (RWA), as well as more local groups like the Maryland Writers Association (MWA), can offer benefits and perks. Panelists talk about what different groups have to offer and how to get the most out of your membership.
- Sat 2:30 PM**  
(30min)  
[6] Kent  
*Concert*
- Concert: Diana Raynes**  
*Diana Raynes*  
The harper from Celtic/folk band Thistledown performs some of her own solo material based on favorite books and selections from a fantasy/medieval audiodrama in progress.
- Sat 2:30 PM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: K. Ceres Wright and L. Marie Wood**  
*K. Ceres Wright, L. Marie Wood*  
K. Ceres Wright and L. Marie Wood will read from their new and upcoming works.
- Sat 2:30 PM**  
(1hr)  
[7] Room 7006  
*Participatory Event*
- Alien Paper Bag Puppets Make and Take**  
Use a brown paper lunch bag, glue, paper, and other materials, to make the craziest alien you can imagine. Don't forget the googly eyes!
- Sat 2:30 PM**  
(1hr)  
[7] Room 7029  
*Panel*
- Writing Characters with Agency (In-person)**  
*Ian Randal Strock, Stephanie "Flash" Burke, Gail Z. Martin (m), Mark L. Van Name*  
How do we make characters' choices feel natural rather than the ones needed to advance the plot or provide worldbuilding details? What are some common mistakes that can take a character's agency from them without the author intending to? How is audience investment affected by the degree to which characters have agency?

## SATURDAY AFTERNOON

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**Sat 2:30 PM**

(1hr)

[12] Club Lounge

*Panel*

**Through the Portal**

*Seanan McGuire, David Keener, Elektra Hammond, D.H. Aire (m)*

Portal fantasy, in which a protagonist from the "regular" world is catapulted into a fantasy land, is a subgenre that can cover quite a few different kinds of stories. Works send a protagonist through the portal to create opportunities for personal growth, establish a stage for social commentary, or realize a power fantasy. What makes an effective portal fantasy protagonist? How can writers innovate on what is, by now, a tried and true fantasy formula?

**Sat 2:30 PM**

(1hr)

Virtual Consuite  
Readings

*Reading*

**Reading: Michael Underwood and Leonardo Espinoza Benavides**

*Leonardo Espinoza Benavides, Michael R. Underwood*

Michael Underwood and Leonardo Espinoza Benavides will read from their new and upcoming works.

**Sat 2:30 PM**

(1hr)

Virtual Panel

Room 1

*Panel*

**Reluctant Heroes**

*C.J. Cherryh, John Wiswell, Lezli Robyn, Jay Smith, Doc Coleman, Beth Morris Tanner (m)*

Not every protagonist wants to be the hero of the story. How do doubt and hesitation develop heroic characters, and how does reluctance change over the course of a narrative?

**Sat 2:30 PM**

(1hr)

Virtual Panel

Room 2

*Panel*

**Class Structures in SF and Fantasy (Virtual)**

*Jennifer R. Povey, Art Sierra, Somto Ihezue, J.T. Greathouse (m)*

How can creators incorporate class distinctions into their invented societies without recreating the world around them or falling into tired tropes? What are the real-world historical and modern considerations that creators need to keep in mind when writing?

**Sat 3:00 PM**

(1hr)

[6] Pride of  
Baltimore II

*Screening*

**Anime: Orient, Episodes 3–4**

150 years ago, the people of Hinomoto were "freed" from the rule of samurai by demons and now revere their liberators as gods. But, the miner Musashi knows the grim truth: humanity is enslaved by these otherworldly beings and the samurai are the last bastion fighting for freedom. With his childhood friend Kojirou Kanemaki, Musashi embarks on a journey to become a samurai and form his own clan! Rated PG-13.

**Sat 3:00 PM**

(2hr 30min)

[6] Room 6015

*Screening*

**Film: Doctor Sleep (2019)**

Years following the events of *The Shining* (1980), a now-adult Dan Torrance must protect a young girl with similar powers from a cult known as The True Knot, who prey on children with powers to remain immortal. (IMDB) Rated R. Start and end times are approximate.

- Sat 4:00 PM**  
(1hr)  
[5] 5th Floor Lobby  
*Signing*
- Autographs: Larry Hodges and Gail Z. Martin**  
*Larry Hodges, Gail Z. Martin*  
Autograph tables are located in the 5th floor lobby near the Consuite.
- Sat 4:00 PM**  
(1hr)  
[5] Baltimore Ballroom A  
*Participatory Event*
- Book Launch: The Middling Affliction by Alex Shvartsman**  
*Alex Shvartsman*  
Join us to celebrate the release of *The Middling Affliction*: book 1 of the *Conradverse Chronicles*, an exciting new humorous urban fantasy series by Alex Shvartsman, published by Caezik SF&F. There will be a raffle, giveaways, food, and more!
- Sat 4:00 PM**  
(1hr)  
[5] Baltimore Ballroom B  
*Participatory Event*
- Discussion Group: LitRPGs**  
*John Robison*  
LitRPG is an unconventional hybrid of gaming and literature. Though it hasn't deeply penetrated the English-language publishing market, litRPG as a subgenre is very popular in Asia and Eastern Europe. In this panel we will discuss the litRPG sub-genre, where it's going, and its extended impact on popular media.
- Sat 4:00 PM**  
(1hr)  
[5] Guilford  
*Panel*
- Poorly Projecting Modern Tech in Science Fiction**  
*Jim Beall, John Appel, Adeena Mignogna (m), David Keener*  
"Spool the tapes!" Technology changes so quickly that it's not always possible to predict what tech will still be in use twenty years from now. We share beloved examples of our favorite authors missing the mark at predicting future technology.
- Sat 4:00 PM**  
(1hr)  
[5] Homeland  
*Panel*
- What Do Editors Want?**  
*Nancy Springer, Ian Randal Strock, Rigel Ailur, Scott H. Andrews, Joshua Bilmes (m)*  
What goes on in the inscrutable mind of an editor? Our panel of real, live editors will talk about what works and what doesn't work, giving examples of good submissions and talking about what they want to see, and what they have seen too much of already.
- Sat 4:00 PM**  
(1hr)  
[5] Private Dining Room  
*Participatory Event*
- P. Djèlí Clark Salon**  
*Phenderson Djèlí Clark - CC 2022 Winner*  
Join 2022 Compton Crook Award Winner P. Djèlí Clark for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.
- Sat 4:00 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- Mapping Brain Development with Microscopy**  
*Dr. Hari Schroff*  
Dr. Schroff and his staff at the National Institute of Biomedical Imaging and Bioengineering's Laboratory of High Resolution Optical Imaging are developing new imaging tools for application in biological research. He will be presenting on using these methods to study brain development in simple organisms.

## SATURDAY AFTERNOON

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### Sat 4:00 PM

(1hr)

[6] Gibson

*Panel*

### **Video Games as a Storytelling Medium**

*Micaiah Johnson - CC 2021 Winner, Javon Goard (m), Bugsy Bryant*

Video games can tell stories in ways other media can't. How do you change a passive storyline into an active one? Our panelists discuss the unique advantages inherent in video gaming as a storytelling medium.

### Sat 4:00 PM

(1hr)

[6] James

*Panel*

### **Adding Love Stories to Genre Fiction**

*L. Marie Wood, Margaret Riley, Publisher, T. C. Weber, JL Gribble (m)*

Romances in genre fiction often get a bad rap for feeling forced and causing the story to come to a screeching halt. How can a creator balance the developing relationship with the overarching story? Which authors have shown a knack for weaving in romances and can be looked to for writing inspiration?

### Sat 4:00 PM

(1hr 25min)

[6] Kent

*Participatory  
Event*

### **Renaissance Dance**

*Maugorn*

Come and learn some wonderful dances from the Renaissance period. Partners and fancy garb not required! There will be an open band led by Maugorn - the more musicians the merrier. Dances covered will depend on audience interest but will include some English Country (Gathering Peasecods, New Bo Peep, Ruffy Tufty, along with others) and possibly other types of dances such as dances from the Inns of the Court (Black Alman), Bransles, and 15th century Italian dances. Don't worry if this list is meaningless; all dances will be taught.

### Sat 4:00 PM

(1hr)

[6] Pride of  
Baltimore II  
*Screening*

### **Anime: SPY x FAMILY, Episodes 3-4**

A spy, an assassin, and an esper come together to form a family; each for their own reasons and following their own agendas. Although these liars and misfits are only playing parts, they soon find that family is about far more than blood relations. Rated PG-13.

### Sat 4:00 PM

(1hr)

[6] St. George  
*Reading*

### **Reading: Scott Edelman and Alan Smale**

*Scott Edelman, Alan Smale*

Scott Edelman and Alan Smale will read from their new and upcoming works.

### Sat 4:00 PM

(2hr 30min)

[7] Room 7006  
*Participatory  
Event*

### **The Amazing Maker's Challenge and Fun**

Come spend time with us as we explore all aspects of STEAM. There will be different activities set up for everyone to try. Paper roller coasters, ball runs, paper circuits, balloon cars, science experiments, puzzles and riddles, art, and so much more.

- Sat 4:00 PM**  
(1hr)  
[7] Room 7029  
*Panel*
- Breaking the Hero's Journey**  
*Carl Cipra, Sarah Avery, Rosemary Claire Smith, Jean Marie Ward (m), Robert L. Slater*  
There are many ways to break the established pattern while still making the journey entertaining for audiences. Panelists will examine examples of this and what makes them still satisfying to the audience.
- Sat 4:00 PM**  
(1hr)  
[12] Club Lounge  
*Panel*
- What Should I Read Next?**  
*David Walton, Michael M. Jones, Sherri Cook Woosley (m), Mark L. Van Name, Eric Hardenbrook*  
While it's easy for us to be bombarded with automated algorithm-derived suggestions, it's important to get book recommendations from a dialogue with a real person. Our well-read panelists will listen to what you like and don't like and suggest something you haven't heard of... we hope.
- Sat 4:00 PM**  
(1hr)  
Virtual Consuite  
Readings  
*Reading*
- Balticon Poetry Open-Mic (Virtual)**  
Come join host Patti Kinlock for Balticon's open-mic poetry night featuring the winners of the Balticon Poetry Contest. Afterwards all members of the speculative poetry community can come forward and share their work. Everyone is welcome, even if you only wish to listen.
- Sat 4:00 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- Alien Psychology**  
*Art Sierra, Mary Turzillo (m), Arkady Martine - 2020 CC Winner, Karen Osborne, C.J. Cherryh*  
We have enough issues understanding how humans think given our wide range of experiences. What about creatures of a totally different biology? Panelists will discuss how to create aliens who are believably different in their ways of thinking while still being relatable to the audience.
- Sat 4:00 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Panel*
- Emergency Preparedness in Space**  
*Tim Livengood, Leonardo Espinoza Benavides, Phoebe Barton, Jack Campbell, Beth Morris Tanner (m)*  
Disaster planning is difficult enough on Earth. What would it be like in space, when you can't count on anyone coming to your rescue? How many radiation-proof emergency rations do you keep in the closet? How many bottles of oxygen is too many? How do you conduct a fire drill? Can you actually do anything if there's a hole in the hull? How do you prepare for the unexpected?

## SATURDAY AFTERNOON

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### Sat 5:00 PM

(3hr 50min)

[5] Federal Hill

*Scheduled Game*

### Wonderland's War

*Pyris (m)*

Federal Hill Table 1 The Looking Glass has shattered, madness is being drained from the inhabitants, and war has come to Wonderland. Alice, Mad Hatter, Red Queen, Jabberwock, and Cheshire Cat must gather all that they can while playing nice at the Hatter's Tea Party before going to battle! In Wonderland's War, 2-5 players take the role as a faction leader who has been invited to the Hatter's tea party. Drink tea and eat cake as you move around the table drafting cards to gather your forces, build your towers, upgrade your leader, and recruit Wonderlandians to your cause — but one must be careful as shards of the Looking Glass are spread throughout Wonderland. Once all the plates are empty, the Tea Party is over and war begins. Use the forces you gathered to battle your enemies in familiar locations, but make sure not to draw your shard chips or your towers will fall and you will be out of the fight. Can you muster enough strength to win the battle, or will you just try to gain region bonuses for set scoring throughout the game instead?

### Sat 5:00 PM

(1hr)

[6] Pride of

Baltimore II

*Screening*

### Anime: Ranking of Kings, Episodes 5–6

A deaf and mute prince, Bojji, is looked down upon by his retainers and the public but his life takes a turn when he meets Kage, the shadow. Their unlikely friendship lays the budding foundations of the prince's journey, to fulfill his desire of becoming the best king he can be. Rated PG-13.

### Sat 5:30 PM

(1hr)

[5] 5th Floor

Lobby

*Signing*

### Autographs: Brandon Ketchum and Craig Lawrence Gidney

*Brandon Ketchum, Craig Lawrence Gidney*

Autograph tables are located in the 5th floor lobby near the Consuite.

### Sat 5:30 PM

(1hr)

[5] Watertable

*Presentation*

### Quantum Computing: Hype or the Next Step?

*John Ashmead*

What is quantum computing and how does it work? What do terms like entanglement, no-cloning, and decoherence mean? What kinds of quantum computers are there? What are the advantages of quantum computing and why is so much money being thrown at it? What are the key problems and what are the realistic prospects for the future of quantum computing?

### Sat 5:30 PM

(1hr)

[6] Gibson

*Reading*

### Speculative Poetry Reading with the SFPA

*Wendy Van Camp, Mary Turzillo, Bryant Keith O'Hara, Geoffrey A. Landis*

Published poets from the Science Fiction and Fantasy Poetry Association read their original work. Come and learn more about the SFPA and what it offers to speculative poets.

- Sat 5:30 PM**  
(1hr)  
[6] Kent  
*Concert*
- Concert: Maugorn**  
*Maugorn*  
Our favorite wandering minstrel sings from his eclectic repertoire of over a thousand songs.
- Sat 5:30 PM**  
(1hr)  
[6] Room 6015  
*Screening*
- Television: Star Trek: The Original Series "The Trouble With Tribbles" (1967)**  
To protect a space station with a vital grain shipment, Kirk must deal with Federation bureaucrats, a Klingon battle cruiser and a peddler who sells furry, purring, hungry little creatures as pets. (IMDB) Written by David Gerrold. Rated TV-PG. Start and end times are approximate.
- Sat 5:30 PM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Melissa Scott and John L. French**  
*John L. French, Melissa Scott*  
Melissa Scott and John L. French will read from their new and upcoming works.
- Sat 5:30 PM**  
(1hr)  
[7] Room 7029  
*Panel*
- Writing Scary Ghosts**  
*Carol Gyzander, L. Marie Wood, Rena Mason, Gail Z. Martin (m), Scott Edelman*  
What's scary about a disembodied spirit? It can take a lot to surprise or scare a modern reader. So, how can authors use ghosts to generate fear? Movies have the advantage of the "jump scare" but what tricks do horror authors have to make denizens of the spirit world more frightening?
- Sat 5:30 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- We Think We Know the Story, but ...**  
*Leonardo Espinoza Benavides, Monica Louzon, Phenderson Djèlí Clark - CC 2022 Winner, Jennifer R. Povey (m)*  
Our culture is full of narratives that we tell as "history" that we believe, fervently. Actual history, however, is often far more interesting. What treasured pseudo-myths do we run into that actually get in the way of understanding the past, and which ones might actually be helpful? What do the stories we tell ourselves about the past say about us and how do these narratives shape our future?
- Sat 5:30 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Participatory Event*
- Arkady Martine Kaffeeklatsch**  
*Arkady Martine - 2020 CC Winner*  
Attendance limited to 10. Sign up using the link below, attendees will be sent invitations on a first-come, first-served basis.

## Saturday Evening

**Sat 6:00 PM**

(2hr 50min)

[5] Federal Hill

*Scheduled Game*

**Dune: Imperium / Rise of Ix**

*Erik Delfosse (m)*

Federal Hill Table 2 Dune: Imperium is a game that finds inspiration in elements and characters from the Dune legacy, both the new film from Legendary Pictures and the seminal literary series from Frank Herbert, Brian Herbert, and Kevin J. Anderson. As a leader of one of the Great Houses of the Landsraad, raise your banner and marshal your forces and spies. War is coming, and at the center of the conflict is Arrakis – Dune, the desert planet. You start with a unique leader card, as well as deck identical to those of your opponents. As you acquire cards and build your deck, your choices will define your strengths and weaknesses. Cards allow you to send your Agents to certain spaces on the game board, so how your deck evolves affects your strategy. You might become more powerful militarily, able to deploy more troops than your opponents. Or you might acquire cards that give you an edge with the four political factions represented in the game: the Emperor, the Spacing Guild, the Bene Gesserit, and the Fremen. Unlike many deck-building games, you don't play your entire hand in one turn. Instead, you draw a hand of cards at the start of every round and alternate with other players, taking one Agent turn at a time (playing one card to send one of your Agents to the game board). When it's your turn and you have no more Agents to place, you'll take a Reveal turn, revealing the rest of your cards, which will provide Persuasion and Swords. Persuasion is used to acquire more cards, and Swords help your troops fight for the current round's rewards as shown on the revealed Conflict card. Defeat your rivals in combat, shrewdly navigate the political factions, and acquire precious cards. The Spice Must Flow to lead your House to victory! Conflict spreads across the Imperium in Dune: Imperium – Rise of Ix, the first expansion to the award-winning board game.

**Sat 6:00 PM**

(2hr 50min)

[5] Federal Hill

*Scheduled Game***The Big Book of Madness***SOMEONE RANDOM (m)*

Federal Hill Table 3 So far your first year at the Elementary College has been slightly disappointing. They taught you to light a flickering flame at the tip of your finger, but other than that you've spent much more time reading books than learning powerful spells as future great wizards like you should. So when you heard about the Big Book of Madness hidden in the great school library, you couldn't help but to sneak in and peek in this intriguing tome in spite of your professors' warnings. When you slowly lift the cover of the terrible book, dozens of dreadful creatures rush out, threatening to destroy the world itself! This was your mistake, and only you can fix it now! Learn from the library to fight back against the monsters, and try not to sink into insanity... The Big Book of Madness is a challenging co-operative game in which the players are magic students who must act as a team to turn all the pages of the book, then shut it by defeating the terrible monsters they've just freed. Each player has their own element deck that they build during the game and use for several purposes, such as learning or casting a spell, adding a new element to their deck, destroying or healing a curse. Spells allow you to support your playmates, improve your deck, draw cards, etc. — but the monsters from the book fight back. Each comes with terrible curses that are triggered every turn unless you dispel them in time. They will make you discard elements, add madness cards to your deck, or lose spells...

**Sat 6:00 PM**

(3hr 50min)

[5] Mt

Washington

Table 1

*Scheduled Game***Lost Mine of Phandelver (Module 3)***I'm with her (m)*

The Lost Mine of Phandelver is an adventure included in the Dungeons & Dragons 5E Starter Set. Based in and about the town of Phandalin, it is a fun introduction to D&D that sees players endeavoring to rescue two friends from a coop of goblin kidnappers who are ambushing innocent civilians on the main road. Their quest will ultimately take them into the town itself as the soiree is accosted by all manner of devilish individuals, from a gang of vicious criminals to a mystical figure who seems to be the expert behind the whole diabolical plot

**Sat 6:00 PM**

(1hr)

[6] Pride of

Baltimore II

*Screening***Anime: Ranking of Kings, Episodes 7–8**

A deaf and mute prince, Bojji, is looked down upon by his retainers and the public but his life takes a turn when he meets Kage, the shadow. Their unlikely friendship lays the budding foundations of the prince's journey, to fulfill his desire of becoming the best king he can be. Rated PG-13.

## SATURDAY EVENING

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**Sat 6:30 PM**  
(1hr)  
[6] Room 6015  
*Screening*

**Television: Star Trek: Deep Space 9 "Trials and Tribble-ations" (1996)**  
Sisko tells two men from Temporal Investigations how he and his crew went back in time to when Captain James Kirk of the first Starship Enterprise exposed a Klingon spy with the help of Tribbles. (IMDB) Based on "The Trouble With Tribbles" by David Gerrold. Rated TV-PG. Start and end times are approximate.

**Sat 7:00 PM**  
(1hr)  
[5] 5th Floor Lobby  
*Signing*

**Autograph: Sarah Avery and Melissa Scott**  
*Sarah Avery, Melissa Scott*  
Autograph tables are located in the 5th floor lobby near the Consuite.

**Sat 7:00 PM**  
(1hr)  
[5] Baltimore Ballroom A  
*Participatory Event*

**Evening Joke Swap**  
*Bill Mayhew*  
Come share your best jokes and make some new friends. Hosted by Bill Mayhew.

**Sat 7:00 PM**  
(3hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Battlestar Galactica: The Board Game**  
*Jolinda Hall (m)*  
Federal Hill Table 4 Battlestar Galactica: The Board Game is an exciting game of mistrust, intrigue, and the struggle for survival. Based on the epic and widely-acclaimed Sci Fi Channel series, Battlestar Galactica: The Board Game puts players in the role of one of ten of their favorite characters from the show. Each playable character has their own abilities and weaknesses, and must all work together in order for humanity to have any hope of survival. However, one or more players in every game secretly side with the Cylons. Players must attempt to expose the traitor while fuel shortages, food contaminations, and political unrest threatens to tear the fleet apart. After the Cylon attack on the Colonies, the battered remnants of the human race are on the run, constantly searching for the next signpost on the road to Earth. They face the threat of Cylon attack from without, and treachery and crisis from within. Humanity must work together if they are to have any hope of survival...but how can they, when any of them may, in fact, be a Cylon agent? Battlestar Galactica: The Board Game is a semi-cooperative game for 3-6 players ages 10 and up that can be played in 2-3 hours. Players choose from pilots, political leaders, military leaders, or engineers to crew Galactica. They are also dealt a loyalty card at the start of the game to determine if they are a human or Cylon along with an assortment of skill cards based on their character's abilities. Players then can move and take actions either on Galactica, on Colonial 1, or in a Viper. They need to collect skill cards, fend off Cylon ships, and keep Galactica and the fleet jumping. Each turn also brings a Crisis Card, various tasks that players must overcome.

- Sat 7:00 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- Borders of Man, Nature, and Science Fiction**  
*Jim Beall*  
Borders are all around us, some made by nature, some by man. But what is a border, when did they begin, and why do we have them? And how has science fiction portrayed them, and why?
- Sat 7:00 PM**  
(1hr)  
[6] Gibson  
*Reading*
- Reading: Nancy Springer**  
*Nancy Springer*  
Balticon 56 Guest of Honor Nancy Springer will read from her work and answer questions afterwards.
- Sat 7:00 PM**  
(1hr)  
[6] James  
*Panel*
- The Historical Study of Warfare**  
*Brandon Ketchum, Tom Doyle, Jack Campbell, John Appel (m)*  
Warfare and battlefield practice in the pre-Modern era is a thriving field of history, and in some cases archaeology. We'll talk about how history informs (and sometimes misinforms) our understanding of methods and approaches to war.
- Sat 7:00 PM**  
(1hr)  
[6] Kent  
*Concert*
- Concert: Metricula**  
*Madison "Metricula" Roberts*  
Madison "Metricula" Roberts is a singer-songwriter, clown, guitarist and entertainer from North Carolina with songs about pop culture, geek culture, and progressive causes, with a bit of traditional folk and Americana thrown in for fun.
- Sat 7:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Love After World Domination, Episodes 3-4**  
Fudou Aikawa, the leader of the hero team "Gelato 5", and combatant leader for the villainous group "Gekko", Desumi Magahara, have started dating, but no one can know! Watch as Fudou and Desumi strive to make their relationship work while avoiding suspicion from their comrades. Rated PG-13.
- Sat 7:00 PM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: 2021 Amateur Writing Contest Winners**  
The winners of the Baltimore Science Fiction Society's 2021 Amateur Writing Contest will read their works. 1st place: Grounded by Jeff Dunne 2nd place: Imp by Steve Lubs 3rd place: Ghosted by Peter Stine
- Sat 7:00 PM**  
(1hr)  
[7] Room 7029  
*Panel*
- Hey, You Got Horror In My Dystopia!**  
*T. C. Weber, Hildy Silverman, D.H. Aire (m), Stephanie "Flash" Burke*  
Some horror stories use dystopian settings (Black Mirror, Alien), and some dystopian stories have horror elements (Daybreakers, The Island). While virtually all dystopias have horrific implications, most people don't view dystopian fiction as a setting-based horror subgenre. What imperatives do dystopian stories have that horror stories don't, and vice-versa? Are they two different genres at cross-purposes, or can they be two great tastes that taste great together?

## SATURDAY EVENING

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### Sat 7:00 PM

(1hr)

[12] Club Lounge

*Panel*

### **The Expanse: Parallels to 2022**

*Diane Williams, Stafford Battle, K. Ceres Wright (m), Chris M. Barkley*

War, refugees searching for a better life, political games, narcissistic despots, multiple cultures trying to find a middle ground. Sound familiar? In this panel, we'll explore how the television show *The Expanse* expanded on today's headlines to produce an iconic science fiction staple.

### Sat 7:00 PM

(1hr)

Virtual Panel

Room 1

*Panel*

### **Supply Chains in Your Fantasy Setting**

*Arkady Martine - 2020 CC Winner, Rosemary Claire Smith (m), Gillian Polack, David Keener, Vivian Shaw*

Everything has to come from somewhere, and fantasy worlds are no exception. When you're creating your setting, what will you need to keep in mind? What are the larger implications of manufacturing techniques, trade logistics, and how goods are distributed? How do larger-scale like geography and climate affect material culture and how aware should characters be of these factors?

### Sat 7:00 PM

(1hr)

Virtual Panel

Room 2

*Participatory*

*Event*

### **C.J. Cherryh Kaffeeklatsch**

*C.J. Cherryh*

Attendance limited to 10. Sign up using the link below; attendees will be sent invitations on a first-come, first-served basis.

### Sat 7:30 PM

(1hr 30min)

[6] Room 6015

*Screening*

### **Film: Returner (2002)**

A young woman from the future forces a local gunman to help her stop an impending alien invasion which will wipe out the human race. (IMDB) Rated R. Start and end times are approximate.

### Sat 8:00 PM

(3hr)

[5] Maryland

Ballroom CD

*Performance*

### **Balticon Masquerade**

The annual extravaganza of fantastic costumes in amazing presentations, all for your viewing pleasure. The BSFS Books for Kids Charity Auction will start during the half-time. Room opens at 7:30 PM for seating.

### Sat 8:00 PM

(1hr)

[6] Pride of

Baltimore II

*Screening*

### **Anime: Sabikiui Bisco, Episodes 5–6**

A strange wind blows through post-apocalyptic Japan bringing with it a rust that covers everyone and everything. Bisco Akaboshi, a wanted criminal and skilled archer, searches for a legendary mushroom, known as Sabikui, said to devour any and all rust. Joining Bisco on his adventures are a young doctor and a giant crab; will they succeed? Rated PG-13.

### Sat 8:30 PM

(2hr)

[5] Watertable

*Participatory*

*Event*

### **Science Fiction Trivia Contest**

*Brick Barrientos*

Fans will compete in a trivia contest of science fiction, fantasy, horror and other geeky interests. Come play or watch smugly from the audience in this game show-style competition complete with buzzers.

- Sat 8:30 PM**  
(1hr)  
[6] Gibson  
*Panel*
- My Favorite Alien**  
*Larry Hodges, Geoffrey A. Landis, Gwendolyn Clare (m), Ryan O'Nan*  
What is it about aliens that we love or hate? Whether it's Mr. Spock's logic, E.T.'s curiosity, or Delenn's certitude, we often see aspects of ourselves reflected in our favorite aliens. This panel will talk about aliens and how creators use them to convey certain concepts or themes.
- Sat 8:30 PM**  
(1hr)  
[6] Kent  
*Participatory Event*
- Theme Circle: Historical Songs**  
*Emily Anne Lewis (m)*  
Back by popular demand, bring your favorite songs about historical people, events and otherwise!
- Sat 8:30 PM**  
(1hr)  
Virtual Consuite  
Readings  
*Reading*
- Reading: Gillian Pollack and Brenda Clough**  
*Gillian Polack, Brenda Clough*  
Gillian Pollack and Brenda Clough will read from their new and upcoming works.
- Sat 8:30 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- A Cultural History of Ghost Stories**  
*Val Griswold-Ford, Lee Murray, Jay Smith, Gail Z. Martin (m)*  
It's entirely possible we've been telling ghost stories since before we were homo sapiens. Panelists will dissect ghost myths and lore, origin stories, traits, and meanings from cultures around the world. What themes have remained consistent throughout history and across cultures? Why are we drawn to tales of life beyond death?
- Sat 8:30 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Panel*
- Writing Characters with Agency (Virtual)**  
*Joshua Bilmes (m), Vivian Shaw, Ryan Van Loan, L. Marie Wood*  
How do we make characters' choices feel natural rather than the ones needed to advance the plot or provide worldbuilding details? What are some common mistakes that can take a character's agency from them without the author intending to? How is audience investment affected by the degree to which characters have agency?

**Sat 9:00 PM**

(3hr 50min)

[5] Federal Hill

*Scheduled Game***Beyond the Sun***Erik Delfosse (m)*

Federal Hill Table 2 *Beyond the Sun* is a space civilization game in which players collectively decide the technological progress of humankind at the dawn of the Spacefaring Era, while competing against each other to be the leading faction in economic development, science, and galactic influence. On a turn, a player moves their action pawn to an empty action space, then takes that action. They then conduct their production phase, either producing ore, growing their population, or trading one of those resources for another. Finally, they can claim up to one achievement, if possible. As players take actions, they research new technologies that come in four levels. Each technology is one of four types (scientific, economic, military, commercial), and higher-level technologies must match one of the types of tech that lead into it. Thus, players create their own technology tree in each game, using these actions to increase their military strength, to jump to different habitable exoplanetary systems, to colonize those systems, to boost their resource production, to develop android tech that allows growth without population, and more.

**Sat 9:00 PM**

(2hr 50min)

[5] Federal Hill

*Scheduled Game***Eminent Domain***SOMEONE RANDOM (m)*

Survey the galaxy to expand your civilization – will you colonize nearby planets, or take them over by force? Harvest resources for trade, and do research to improve your technology. Build the best civilization and win the game! *Eminent Domain* is a civilization-building game in which your civilization's abilities are based on a deck of Role cards. At the beginning of the game each player has the same deck of cards, with just two cards for each Role in it. Every turn you must choose a Role to execute, and your opponents will get a chance to follow suit; and in doing so you will add one of those Role cards to your deck. When executing a Role, you can boost its effect by playing cards out of your hand matching the Role you have chosen. For example, the more you Research, the better you get at Researching.

**Sat 9:00 PM**

(1hr)

[6] Pride of

Baltimore II

*Screening***Anime: Sabikiui Bisco, Episodes 7–8**

A strange wind blows through post-apocalyptic Japan bringing with it a rust that covers everyone and everything. Bisco Akaboshi, a wanted criminal and skilled archer, searches for a legendary mushroom, known as Sabikui, said to devour any and all rust. Joining Bisco on his adventures are a young doctor and a giant crab; will they succeed? Rated PG-13.

**Sat 9:00 PM**

(1hr 30min)

[6] Room 6015

*Screening***Film: Color Out of Space (2019)**

A secluded farm is struck by a strange meteorite which has apocalyptic consequences for the family living there and possibly the world. (IMDB) Rated R. Start and end times are approximate.

## Saturday Night

|                                                                                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|-----------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <p><b>Sat 10:00 PM</b><br/>(3hr 50min)<br/>[6] James<br/><i>Scheduled Game</i></p>      | <p><b>Telestrations After Dark</b><br/><i>Pyris (m)</i><br/>This is an adult version of the award winning Telestrations. Each player begins by sketching a TELESTRATIONS word dictated by the roll of a die. The old fashioned sand timer may limit the amount of time they get to execute their sketch, but it certainly doesn't limit creativity! Time's up! All players, all at the same time, pass their sketch to the next player, who must guess what's been drawn. Players then simultaneously pass their guess -- which hopefully matches the original word (or does it??) -- to the next player who must try to draw the word they see -- and so on. This game contains adult themes and situations that may make some people uncomfortable. <i>Children Not Allowed.</i></p> |
| <p><b>Sat 10:00 PM</b><br/>(4hr)<br/>[6] Kent<br/><i>Participatory Event</i></p>        | <p><b>Saturday Night Open Filk</b><br/>Come sing the night away, or just stop by for a listen!</p>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <p><b>Sat 10:00 PM</b><br/>(1hr)<br/>[6] Pride of Baltimore II<br/><i>Screening</i></p> | <p><b>Anime: Jujutsu Kaisen, Episodes 17–18</b><br/>The second half of season one continues with the Kyoto Sister School Exchange Event! How will Yuji Itadori react to meeting new curse users? How will the other students handle finding out that Yuji's not dead? What will happen when the principal of the Kyoto school who tried to kill Yuji finds out his plans have been foiled? Watch with us to find out! Rated R.</p>                                                                                                                                                                                                                                                                                                                                                     |
| <p><b>Sat 10:00 PM</b><br/>(1hr)<br/>Virtual Panel Room 1<br/><i>Panel</i></p>          | <p><b>Writing the Sex Scene in Non-Erotic Works</b><br/><i>Mary Turzillo (m), Luis Carlos Barragán, Chris Lester, Javier Valderrama Fontecilla, Christie Meierz</i><br/>The good, the bad, and the bumping uglies. Writing a compelling sex scene that moves the plot forward without turning your work into erotica is a balancing act. Where you fade to black depends on your audience and your own writing style. Let's talk about words and phrases used to describe human, or alien, sex organs and how to depict "the act" in your writing. <i>Children Not Allowed.</i></p>                                                                                                                                                                                                    |
| <p><b>Sat 11:00 PM</b><br/>(1hr)<br/>[6] Pride of Baltimore II<br/><i>Screening</i></p> | <p><b>Anime: Jujutsu Kaisen, Episodes 19–20</b><br/>The second half of season one continues with the Kyoto Sister School Exchange Event! How will Yuji Itadori react to meeting new curse users? How will the other students handle finding out that Yuji's not dead? What will happen when the principal of the Kyoto school who tried to kill Yuji finds out his plans have been foiled? Watch with us to find out! Rated R.</p>                                                                                                                                                                                                                                                                                                                                                     |

**SUNDAY MORNING**

|                                                                                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|-----------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <p><b>Sat 11:00 PM</b><br/>(2hr)<br/>[6] Room 6015<br/><i>Screening</i></p>             | <p><b>Film: The Whisperer in Darkness (2011)</b><br/>Based on the H. P. Lovecraft story of the same name, a folklorist investigates reports of unusual creatures in Vermont only to uncover more than he bargained for. (IMDB) Not rated. Start and end times are approximate.</p>                                                                                                                                                                                                                                                |
| <p><b>Sun 12:00 AM</b><br/>(1hr)<br/>[6] Pride of Baltimore II<br/><i>Screening</i></p> | <p><b>Anime: My Dress-Up Darling, Episodes 5–6</b><br/>Highschooler Wakana Gojou wants to become a kashirashi--a master craftsman who makes traditional Japanese Hina dolls like his grandfather. While his fellow teenagers busy themselves with pop culture, Gojou finds bliss in sewing clothes for his dolls but hides his hobby for fear of being ridiculed. Enter Marin Kitagawa, a popular girl who seemingly lives in another world from Gojou. Their worlds will collide when she learns of his secret. Rated PG-13.</p> |
| <p><b>Sun 1:00 AM</b><br/>(1hr)<br/>[6] Pride of Baltimore II<br/><i>Screening</i></p>  | <p><b>Anime: My Dress-Up Darling, Episodes 7–8</b><br/>Highschooler Wakana Gojou wants to become a kashirashi--a master craftsman who makes traditional Japanese Hina dolls like his grandfather. While his fellow teenagers busy themselves with pop culture, Gojou finds bliss in sewing clothes for his dolls but hides his hobby for fear of being ridiculed. Enter Marin Kitagawa, a popular girl who seemingly lives in another world from Gojou. Their worlds will collide when she learns of his secret. Rated PG-13.</p> |
| <p><b>Sun 1:00 AM</b><br/>(5hr 30min)<br/>[6] Room 6015<br/><i>Screening</i></p>        | <p><b>Television: Good Omens Season One (2019)</b><br/>A tale of the bungling of Armageddon features an angel, a demon, an eleven-year-old Antichrist, and a doom-saying witch. (IMDB) Rated TV-MA. Start and end times are approximate.</p>                                                                                                                                                                                                                                                                                      |



## Sunday Morning

**Sun 6:30 AM**  
(30min)  
[6] Room 6015  
*Screening*

**Television: Classic Cartoons**

Not rated. Start and end times are approximate.

**Sun 7:00 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: The Black Cauldron (1985)**

A young boy and a group of misfit friends embark on a quest to find a dark magic item of ultimate power before a diabolical tyrant can. (IMDB) Rated PG. Start and end times are approximate.

**Sun 8:00 AM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*

**Anime: Digimon Ghost Game, Episodes 5–6**

For the past few years, "Hologram Ghosts" have been the subject of rumor on social media. Those who survive their encounter with these beings claim they look like glitched holograms. Middle school student Hiro Amanokawa doesn't believe in these urban legends until a fellow classmate is attacked. As Hiro attempts to investigate, he will step into a world unlike anything he dreamed of. Rated PG-13.

**Sun 8:30 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: The Sword in the Stone (1963)**

A poor boy named Arthur learns the power of love, kindness, knowledge and bravery with the help of a wizard called Merlin in the path to become one of the most beloved kings in English history. (IMDB) Rated PG. Start and end times are approximate.

**Sun 9:00 AM**  
(2hr)  
[5] Watertable  
*Presentation*

**Perception and Its Consequences**

*Jason Fischer, Sarah Cormiea*

In this talk, members of the Visual Perception Lab at Johns Hopkins University will give you the latest findings on how the brain builds a mental model of the structure and dynamics of the physical world in order to guide our decisions and actions in everyday life.

**Sun 9:00 AM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*

**Anime: Digimon Ghost Game, Episodes 7–8**

For the past few years, "Hologram Ghosts" have been the subject of rumor on social media. Those who survive their encounter with these beings claim they look like glitched holograms. Middle school student Hiro Amanokawa doesn't believe in these urban legends until a fellow classmate is attacked. As Hiro attempts to investigate, he will step into a world unlike anything he dreamed of. Rated PG-13.

**Sun 10:00 AM**  
(1hr)  
[5] 5th Floor Lobby  
*Signing*

**Autographs: Michelle Sonnier and Wendy Van Camp**

*Michelle D. Sonnier, Wendy Van Camp*

Autograph tables are located in the 5th floor lobby near the Consuite.

## SUNDAY MORNING

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- Sun 10:00 AM**  
(1hr)  
[5] Baltimore  
Ballroom B  
*Participatory Event*
- The Heinlein Society Discusses The Moon is a Harsh Mistress**  
*John Tilden*  
Join us as we talk about *The Moon is a Harsh Mistress*, Robert A. Heinlein's 1966 story that won a Hugo Award for Best Novel. Love it? Hate it? Bring your thoughts to share.
- Sun 10:00 AM**  
(1hr)  
[5] Guilford  
*Panel*
- Historical Fiction vs. Alternate History**  
*Alan Smale, Roberta Rogow, Rosemary Claire Smith, Carl Cipra (m), Melissa Scott*  
Historical fiction by definition creates an "alternate history," but readers of the two genres have different expectations. At what point does an historical story diverge enough from accepted historical events to make it alternate history?
- Sun 10:00 AM**  
(1hr)  
[5] Homeland  
*Panel*
- Sustaining Tension in Your Writing**  
*Danielle Ackley-McPhail, Lezli Robyn, Nancy Springer, Brandon Ketchum, Elektra Hammond (m)*  
Narrative works maintain audience interest through the buildup and release of tension, but how do creators balance this with the requirements of character development and plot construction? How can tension be maintained when audiences can see how many pages (or minutes) are left, or are familiar enough with genre conventions to know what to expect?
- Sun 10:00 AM**  
(1hr)  
[5] Private Dining Room  
*Participatory Event*
- Wen Spencer Salon**  
*Wen Spencer*  
Join Special Guest Wen Spencer for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.
- Sun 10:00 AM**  
(1hr)  
[6] Gibson  
*Reading*
- Reading: P. Djèlí Clark and Micaiah Johnson**  
*Phenderson Djèlí Clark - CC 2022 Winner, Micaiah Johnson - CC 2021 Winner*  
Compton Crook winners P. Djèlí Clark and Micaiah Johnson will read from their works.
- Sun 10:00 AM**  
(1hr)  
[6] James  
*Panel*
- Costuming vs. Fashion vs. Clothing**  
*Erin Bellavia, Stephanie "Flash" Burke, Yakira Heistand (m)*  
Costumes or geek fashion used to be something you'd only wear at a specific event like a con. With historic and vintage styles becoming more popular for daily wear, geek accessories and even whole outfits have become part of many people's everyday clothing. What is fashion, and how has the line between costumng and "regular" clothes been blurred?

- Sun 10:00 AM**  
(1hr)  
[6] Kent  
*Workshop*
- Vocal Tips and Tricks**  
*Jen Midkiff*  
Jen Midkiff demonstrates some common pitfalls for singers and quick fixes for them, as well as best practices for lifelong singing enjoyment. There will also be time for attendees to bring their questions. Jen is a classically trained singer and certified K-12 music educator, and has toured both Western and Eastern Europe as a choral singer. She intends to be able to sing for her entire existence and wants you to be able to as well!
- Sun 10:00 AM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Sakugan, Episodes 5–6**  
In a world deep underground, nine year old Memempu is full of energy and desperate to explore to find her missing mother. Desperate to protect her from the monsters wandering the Labyrinth, her father Gagumber decides they'll set off with their ore-mining robot. Rated PG-13.
- Sun 10:00 AM**  
(2hr)  
[6] Room 6015  
*Screening*
- Film: The House with the Clock in it's Walls (2019)**  
A young orphan named Lewis Barnavelt aids his magical uncle in locating a clock with the power to bring about the end of the world. (IMDB) Rated PG. Start and end times are approximate.
- Sun 10:00 AM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Tom Doyle and Robert L. Slater**  
*Tom Doyle, Robert L. Slater*  
Tom Doyle and Robert L. Slater will read from their new and upcoming works.
- Sun 10:00 AM**  
(1hr)  
[7] Room 7006  
*Participatory Event*
- Build a Tiara Make and Take**  
Everyone deserves a tiara! There will be lots and lots of gems.
- Sun 10:00 AM**  
(1hr)  
[12] Club Lounge  
*Participatory Event*
- Sunday Morning Mass**  
*John Robison*  
The Reverend John Robison will be saying Mass. All are welcome to attend.
- Sun 10:00 AM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- How Online Fan Communities Have Evolved**  
*Christine Sandquist, JL Gribble, Leonardo Espinoza Benavides, Gail Z. Martin (m)*  
Science fiction and fantasy fans are often early adaptors of new communications technology, and each evolutionary leap has helped fans find each other. How have the distinct features (and limitations) of different platforms shaped the communities that used them and how do we think they will change in the near and distant future?

## SUNDAY MORNING

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- Sun 10:00 AM**  
(1hr)  
Virtual Panel  
Room 2  
*Workshop*
- Once a Medievalist, Always a Medievalist**  
*Gillian Polack*  
Dr Gillian Polack will lead everyone astray in the wilds of Old French literature. Choose the right stories and heroes and it can, in fact, be considered an ancestor of some of our modern science fiction and fantasy. Meet Arthur, king of the Fairies. Learn how to write a twelfth century fight scene (in verse). Discover the first Robin and Marion musical. Get up close and personal with werewolves, saints and the stories of heroes (and their prequels and sequels and offshoots). Get tips on how to spot a fairy in the wilds of Broceliande. And then there's that bathysphere...
- Sun 11:00 AM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Sakugan, Episodes 7–8**  
In a world deep underground, nine year old Memempu is full of energy and desperate to explore to find her missing mother. Desperate to protect her from the monsters wandering the Labyrinth, her father Gagumber decides they'll set off with their ore-mining robot. Rated PG-13.
- Sun 11:30 AM**  
(1hr)  
[5] 5th Floor Lobby  
*Signing*
- Autographs: Ted Weber and Jack Campbell**  
*T. C. Weber, Jack Campbell*  
Autograph tables are located in the 5th floor lobby near the Consuite.
- Sun 11:30 AM**  
(1hr)  
[5] Baltimore Ballroom B  
*Participatory Event*
- Discussion Group: YA Books From Page to Screen**  
*Gwendolyn Clare*  
YA fans gather together to discuss their favorite adaptations. How have differences between the books and movies/shows colored fan opinion and analysis, especially with controversial characters or ships? When have adaptations improved on the original, or opened up interesting new interpretations? When does the author have too much input in the screen version?
- Sun 11:30 AM**  
(1hr)  
[5] Guilford  
*Presentation*
- Party like it's 1813**  
*Mildred Cady*  
With a certain television series catching the imagination of romance and history fans, just how many of those games and diversions are historically accurate? Well, quite a few of them are. This presentation will cover what fans have seen on the screen and other pastimes that might appear in future seasons.
- Sun 11:30 AM**  
(1hr)  
[5] Homeland  
*Panel*
- Fleshing Out Your Cast**  
*Wen Spencer, Leah Cypess, Sarah Avery, Carol Gyzander (m)*  
So you've come up with an amazingly detailed and interesting main character — what about everyone else? How do you develop a supporting cast of distinct and nuanced characters to fill out your story and build audience investment? We'll talk about how to create the sidekicks, antagonists, fellow travelers, and memorable one-offs that make a story distinct and vibrant.

- Sun 11:30 AM**  
(1hr)  
[5] Private Dining Room  
*Workshop*
- Prompts To Poetry - A Generative Poetry Workshop**  
*Wendy Van Camp*  
Bring your writing materials to this fun brainstorming session with poet Wendy Van Camp. You will be given a series of science fiction prompts and asked to write a poem in only a few minutes before we move on to the next prompt. Crazy? Maybe so, but this method of rapid ideation promotes high levels of creativity and helps keep the poet's inner editor out of the creative process. Expect to create at least six new seeds of poetry that you can grow into a full poem. At the end of the workshop, you may read your poem to the class or wait and bring them to the open-mic reading to debut your genius. Either way, it should be a fun session!
- Sun 11:30 AM**  
(1hr)  
[5] Watertable  
*Presentation*
- Climate Change Science & the Climate Change Fiction Genre**  
*A. R. Siders*  
Climate change is making many natural hazards – like floods, wildfires, and heat – more common and more severe. Individuals and communities have many options to adapt to a changing climate. Science fiction – and climate fiction – in books, games, and art can play an important role in shaping our future.
- Sun 11:30 AM**  
(1hr)  
[6] Gibson  
*Panel*
- I Wrote a Novel! Now What?**  
*Brandon Ketchum, Daniel M Ford, Shahid Mahmud, Adeena Mignogna (m), Alex Shvartsman*  
So you wrote a book and you want people to read it. How do you go about getting it published? Do you need an agent? What about an editor? How do advances work? Is self-publishing an option? If you want to get your book in front of readers, learn how to do that at this panel.
- Sun 11:30 AM**  
(1hr)  
[6] James  
*Panel*
- Finding Your People**  
*Perrienne Lurie, Doc Coleman, Stephanie "Flash" Burke, Eric Hardenbrook (m)*  
Whether you are a writer, gamer, costumer, maker, filker, or LARPer, there is a thriving community for you. Panelists will discuss opportunities for attendees to connect with like-minded others outside of Balticon.
- Sun 11:30 AM**  
(1hr)  
[6] Kent  
*Panel*
- So You Want to Start a Band or Singing Group!**  
*Rand Bellavia, Sarah Pinsker, Emily Anne Lewis, Brenda Sutton, Madison "Metricula" Roberts (m)*  
As filkers, musicians and social creatures, we often like to perform with one another. How does one go about starting a band or singing group? What are some of the hidden challenges and benefits of doing so? Our panelists talk about a variety of experiences and insights as members of bands or singing groups.

## SUNDAY MORNING

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**Sun 11:30 AM**  
(1hr)  
[6] St. George  
*Reading*

**Reading: Christie Meierz and Danielle Ackley-McPhail**  
*Christie Meierz, Danielle Ackley-McPhail*  
Christie Meierz and Danielle Ackley-McPhail will read from their new and upcoming works.

**Sun 11:30 AM**  
(50min)  
[7] Room 7006  
*Participatory Event*

**Space Quest with Dr. Jim Thorne**  
Space Quest is a set of ten yes-or-no questions about space science, supported by original songs which allow for group participation for reasoning out the answers. This program teaches facts about space science and history by using original songs to learn the material in an entertaining way. Various songs teach the history of the Apollo moon landings, the order of the planets in both distance and size, and the search for life on Europa, an icy moon of Jupiter. This program has been presented to nearly 8,000 science students (so far) at schools, libraries, planetariums and the Smithsonian National Air & Space Museum, and it is the basis for the cable/YouTube TV series called "Space Quest with Dr. Jim."

**Sun 11:30 AM**  
(1hr)  
[7] Room 7029  
*Panel*

**The Rebirth of Star Trek**  
*Erin Bellavia, Rigel Ailur, Brick Barrientos (m)*  
The world of Trek has exploded recently with Discovery, Picard, Lower Decks, Short Treks, and Prodigy as well as the brand new Strange New Worlds. Star Trek has always worked better on television than in the movies but is this new explosion of Trek too much or are we happy to have shows that cover such a wide range of themes?

**Sun 11:30 AM**  
(1hr 30min)  
[12] Club Lounge  
*Participatory Event*

**Post-Masquerade Show and Tell**  
See some of last night's Masquerade costumes and props up close and find out how they were made.

**Sun 11:30 AM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*

**Worldbuilding, Short vs Long Fiction**  
*Elektra Hammond (m), Gabriel Saldías Rossel, Arkady Martine - 2020 CC Winner, David Keener, Beth Morris Tanner*  
What's involved in worldbuilding for a short story or novella, versus a novel or novel series? How much work and care has to be taken depending on length? Is there a minimum degree of worldbuilding needed regardless of length?

**Sun 11:30 AM**  
(1hr)  
Virtual Panel  
Room 2  
*Presentation*

**Restoration as a Theme in Contemporary  
Egyptian Science Fiction**

*Emad El-Din Aysha*

From the uncovering of alien artifacts and lost civilizations to alternate timelines, history has always been a part of speculative fiction. In much of Egyptian SFF, the relationship with the past often takes on additional themes of restoration, such as returning to one's roots, the search for identity, and the revival of lost golden eras, particularly through the steampunk and alternate history genres. Additionally, works often incorporate myths, legends, and fairy tale storytelling to fuse science fiction and fantasy in original and refreshing ways.

## Sunday Afternoon

**Sun 12:00 PM**  
(2hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Valeria: Card Kingdoms**

*Pyris (m)*

Federal Hill Table 1 The land of Valeria is under siege by hordes of monsters. You and your fellow Dukes must recruit citizens and buy domains to build up your kingdoms and slay the foul creatures that lurk in the surrounding lands. Valeria: Card Kingdoms is a tableau-building game for 1-5 players and will feel familiar to deck-building fans. The cards you buy can work for you on your turn and on all the other player turns, as well. On your turn, roll two dice and activate citizen cards with the result of each individual die and the sum of both dice. Other players will simultaneously activate their citizen cards based on the roll. Next, take two actions from the following: slay a monster, recruit a citizen, buy a domain, or take 1 of any resource. The player with the most victory points at the end wins the game.

**Sun 12:00 PM**  
(1hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Azul: Summer Pavilion**

*Jolinda Hall (m)*

Federal Hill Table 4 At the turn of the 16th Century, King Manuel I commissioned Portugal's greatest artisans to construct grandiose buildings. After completing the Palaces of Evora and Sintra, the king sought to build a summer pavilion to honor the most famous members of the royal family. This construction was intended for the most talented artisans — whose skills meet the splendor that the royal family deserves. Sadly, King Manuel I died before construction ever began. In Azul: Summer Pavilion, players return to Portugal to accomplish the task that never began. As a master artisan, you must use the finest materials to create the summer pavilion while carefully avoiding wasting supplies. Only the best will rise to the challenge to honor the Portuguese royal family.

## SUNDAY AFTERNOON

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- Sun 12:00 PM**  
(3hr 50min)  
[5] Mt  
Washington  
Table 1  
*Scheduled Game*
- Lost Mine of Phandelver (Module 4)**  
*I'm with her (m)*  
The Lost Mine of Phandelver is an adventure included in the Dungeons & Dragons 5E Starter Set. Based in and about the town of Phandalin, it is a fun introduction to D&D that sees players endeavoring to rescue two friends from a coop of goblin kidnappers who are ambushing innocent civilians on the main road. Their quest will ultimately take them into the town itself as the soiree is accosted by all manner of devilish individuals, from a gang of vicious criminals to a mystical figure who seems to be the expert behind the whole diabolical plot
- Sun 12:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*
- Anime: Fena: Pirate Princess, Episodes 5–6**  
A decade ago, a tragic shipwreck separated from her childhood friend Yukimaru and took her father's life. Now, at age 23, she escapes the island that trapped her and makes her way to Goblin island to reconnect with old friends and new and to take up her father's quest for a mysterious place called Eden. Rated PG-13.
- Sun 12:00 PM**  
(1hr 30min)  
[6] Room 6015  
*Screening*
- Television: Dr. Strange TV Movie (1978)**  
A psychiatrist becomes the new Sorcerer Supreme of the Earth in order to battle an evil Sorceress from the past. (IMDB) Rated TV-PG. Start and end times are approximate.
- Sun 1:00 PM**  
(1hr)  
[5] 5th Floor  
Lobby  
*Signing*
- Autographs: Wen Spencer and Mary Turzillo**  
*Wen Spencer, Mary Turzillo*  
Autograph tables are located in the 5th floor lobby near the Consuite.
- Sun 1:00 PM**  
(1hr)  
[5] Baltimore  
Ballroom B  
*Participatory  
Event*
- Discussion Group: Hugo Best Novel Finalists Book**  
*Sam Lubell*  
Come discuss this year's Hugo Finalists for Best Novel: A Desolation Called Peace by Arkady Martine, The Galaxy, and the Ground Within by Becky Chambers, Light From Uncommon Stars by Ryka Aoki, A Master of Djinn by P. Djèlí Clark, Project Hail Mary by Andy Weir, and She Who Became the Sun by Shelley Parker-Chan.

**Sun 1:00 PM**

(3hr 50min)

[5] Federal Hill

*Scheduled Game***Game Demo: Lost Ruins of Arnak***Michelle Hymowitz (m)*

Federal Hill Table 5 On an uninhabited island in uncharted seas, explorers have found traces of a great civilization. Now you will lead an expedition to explore the island, find lost artifacts, and face fearsome guardians, all in a quest to learn the island's secrets. Lost Ruins of Arnak combines deck-building and worker placement in a game of exploration, resource management, and discovery. In addition to traditional deck-builder effects, cards can also be used to place workers, and new worker actions become available as players explore the island. Some of these actions require resources instead of workers, so building a solid resource base will be essential. You are limited to only one action per turn, so make your choice carefully... what action will benefit you most now? And what can you afford to do later... assuming someone else doesn't take the action first!?



## SUNDAY AFTERNOON

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### Sun 1:00 PM

(3hr 50min)

[5] Federal Hill

*Scheduled Game*

### **Dune: Imperium / Rise of Ix**

*Erik Delfosse (m)*

Federal Hill Table 2 Dune: Imperium is a game that finds inspiration in elements and characters from the Dune legacy, both the new film from Legendary Pictures and the seminal literary series from Frank Herbert, Brian Herbert, and Kevin J. Anderson. As a leader of one of the Great Houses of the Landsraad, raise your banner and marshal your forces and spies. War is coming, and at the center of the conflict is Arrakis – Dune, the desert planet. You start with a unique leader card, as well as deck identical to those of your opponents. As you acquire cards and build your deck, your choices will define your strengths and weaknesses. Cards allow you to send your Agents to certain spaces on the game board, so how your deck evolves affects your strategy. You might become more powerful militarily, able to deploy more troops than your opponents. Or you might acquire cards that give you an edge with the four political factions represented in the game: the Emperor, the Spacing Guild, the Bene Gesserit, and the Fremen. Unlike many deck-building games, you don't play your entire hand in one turn. Instead, you draw a hand of cards at the start of every round and alternate with other players, taking one Agent turn at a time (playing one card to send one of your Agents to the game board). When it's your turn and you have no more Agents to place, you'll take a Reveal turn, revealing the rest of your cards, which will provide Persuasion and Swords. Persuasion is used to acquire more cards, and Swords help your troops fight for the current round's rewards as shown on the revealed Conflict card. Defeat your rivals in combat, shrewdly navigate the political factions, and acquire precious cards. The Spice Must Flow to lead your House to victory! Conflict spreads across the Imperium in Dune: Imperium – Rise of Ix, the first expansion to the award-winning board game.

### Sun 1:00 PM

(1hr)

[5] Guilford

*Presentation*

### **A Joyful Rumble: Black Joy in Video Game Culture**

*Javon Goard*

"Black Joy" refers to bringing forward positive and expressive actions within and through resistance to white hegemony and racism. African Americans in gaming culture share a history through which one can analyze black expressive culture. Javon Goard will present an introduction to the history and contemporary involvement of African Americans within the game industry and discuss how this ties into the concept of Black Joy.

- Sun 1:00 PM**  
(1hr)  
[5] Homeland  
*Panel*
- Class Structures in SF and Fantasy (In-person)**  
*Carl Cipra (m), Aparna Verma, Mark, the Silver Dragon*  
How can creators incorporate class distinctions into their invented societies without recreating the world around them or falling into tired tropes? What are the real-world historical and modern considerations that creators need to keep in mind when writing?
- Sun 1:00 PM**  
(1hr)  
[5] Maryland Ballroom CD  
*Concert*
- Concert: Jen Midkiff**  
*Jen Midkiff*  
Jen Midkiff plays Celtic harp and tenor guitar, and sings songs about critters, favorite science-fiction and fantasy characters and worlds, brain fog, and the frustrations of gravity.
- Sun 1:00 PM**  
(1hr)  
[5] Private Dining Room  
*Participatory Event*
- Nancy Springer Salon**  
*Nancy Springer*  
Join Guest of Honor Nancy Springer for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.
- Sun 1:00 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- The Return of the Great American Eclipse**  
*Dr. Mark Stollberg*  
On August 21, 2017 a total solar eclipse crossed the continental United States and was witnessed by over 200 million Americans. This presentation will cover a general introduction to the many varieties of both solar and lunar eclipses, including how and why they occur, followed by information on the next total solar eclipse on April 8, 2024, including where and how to safely view this amazing event.
- Sun 1:00 PM**  
(1hr)  
[6] Gibson  
*Panel*
- Plotting Character Arcs (In-person)**  
*Joshua Bilmes (m), Scott Edelman, Mark L. Van Name, Melissa Scott, Scott H. Andrews*  
Stories are often as much about how the protagonists develop in reaction to events as about how the events unfold. What are some techniques to help you plan out a character's arc over one or more stories, and how much should you draw the audience's attention to it? What are some ways to incorporate your character's development so that it feels natural and consistent with the rest of your story?
- Sun 1:00 PM**  
(1hr)  
[6] James  
*Panel*
- Magic in the Ancient Mediterranean**  
*Sherri Cook Woosley, Tom Doyle, John Robison, Jean Marie Ward, Rosemary Claire Smith (m)*  
From Greek curse tablets to Mesopotamian healing spells, the ancient world was brimming with magic, magicians, and demonic dangers. Let's discuss what evidence survives, what it tells us about who wanted to use magic and why, and how we reconstruct the magical worlds of the past.

## SUNDAY AFTERNOON

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- Sun 1:00 PM**  
(1hr)  
[6] Kent  
*Demo*
- Artist Quick Draw: Visual Interpretations of SFF Readings**  
*Miguel O. Mitchell, PhD (m), Paige Friedeman*  
Much of what we read in SFF creates imagery, which helps artists to create book covers for novels and to design costumes and props for movies. In this session, artist Paige Friedeman will draw large, colorful images, seen by the audience, based on her interpretation of live readings from books by our Author Guest of Honor Nancy Springer, 2022 Compton Crook Award Winner P. Djeli Clark, and Special Guest Authors Seanan McGuire and Wen Spencer. The moderator will read the selections, and Paige will draw her interpretations. After the session, if you'd like, you can arrange to buy the artwork from the artist.
- Sun 1:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Fena: Pirate Princess, Episodes 7–8**  
A decade ago, a tragic shipwreck separated from her childhood friend Yukimaru and took her father's life. Now, at age 23, she escapes the island that trapped her and makes her way to Goblin island to reconnect with old friends and new and to take up her father's quest for a mysterious place called Eden. Rated PG-13.
- Sun 1:00 PM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Wendy Van Camp and D.A. Xiaolin Spires**  
*D.A. Xiaolin Spires, Wendy Van Camp*  
Wendy Van Camp and D.A. Xiaolin Spires will read from their new and upcoming works.
- Sun 1:00 PM**  
(55min)  
[7] Room 7006  
*Participatory Event*
- Potions Make and Take**  
Professor Hack will teach you how to make slime. Then embellish your slime with color and glitter. *Child-Focused.*
- Sun 1:00 PM**  
(1hr)  
[7] Room 7029  
*Panel*
- Don't Show Me The Money: Cashless Societies**  
*Ian Randal Strock, Christie Meierz, Shahid Mahmud, Elektra Hammond (m)*  
While modern society considers capitalism and the exchange of currency for goods and services ubiquitous, speculative fiction offers opportunities to explore different approaches. What's involved in creating a society that doesn't use money as we understand it today? How would such a system impact plot, narrative, and character development?
- Sun 1:00 PM**  
(1hr)  
[12] Club Lounge  
*Panel*
- Cheap Costuming Tricks**  
*Andrew Trembley, Leslie Johnston, Stephanie "Flash" Burke, Yakira Heistand (m), Kevin Roche*  
Costuming can be a very expensive hobby, with clothing that calls for yards of expensive materials and props that often require specialized machinery. When and how can you cheat and still achieve an expensive look?

**Sun 1:00 PM**  
(1hr)  
Virtual Consuite  
Readings  
*Reading*

**Reading: Jennifer Povey and Karen Osborne**  
*Jennifer R. Povey, Karen Osborne*  
Jennifer Povey and Karen Osborne will read from their new and upcoming works.

**Sun 1:00 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*

**Space Independence**  
*C.J. Cherryh, Phoebe Barton, Geoffrey A. Landis, Leonardo Espinoza Benavides, Beth Morris Tanner (m)*  
In many SF stories distant colonies or space stations are difficult for their parent states to properly govern, fostering separatist independence movements. Travel distance, communications lag, self-sustainability, and other factors can affect the viability of these movements. Is it really possible to cut the cord? How do you get around factors like limited gene pools, equipment maintenance, and lack of resources? How would trade and diplomacy with the parent state and other colonies work?

**Sun 1:00 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Panel*

**What Makes Video Games Genre?**  
*Christine Sandquist, Gabriel Saldías Rossel, Buggy Bryant (m), Michael R. Underwood*  
Video games frequently tap into an audience's love of science fiction and fantasy, but too often don't go beyond superficial genre trappings (alien invasions, magical combat, etc.). What are the games that successfully engage with SFF ideas and themes through story and gameplay mechanics, and how can creators further develop genre storytelling in games?

**Sun 1:30 PM**  
(1hr)  
[6] Room 6015  
*Screening*

**Television: Star Trek: The Original Series "The Cloud Minders" (1969)**  
Kirk and Spock are caught up in a revolution on a planet where intellectuals and artists live on a utopian city in the sky while the rest of the population toils in mines on the barren surface below. (IMDB) Written by David Gerrold. Rated TV-PG. Start and end times are approximate.

**The Games Club**

*Have Fun, Learn,  
Share, Grow, Play*

**of Maryland**

For more than 15 years, the Games Club of Maryland, GCOM, has provided its members a chance to play board and card games in a social setting. We emphasize good sportsmanship, fair play, and above all, fun.



We are open to the public and welcome players of all ages. We provide the games and are happy to teach them at our more than 30 locations in five states, including Pennsylvania, Virginia, Delaware, North Carolina and Maryland.

**We Play Games, Join the Fun!**

[www.gamesclubofmd.org](http://www.gamesclubofmd.org)

## SUNDAY AFTERNOON

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### Sun 2:00 PM

(3hr 50min)

[5] Federal Hill

*Scheduled Game*

### Space Base

*SOMEONE RANDOM (m)*

Federal Hill Table 3 In Space Base, players assume the roles of Commodores of a small fleet of ships. Ships begin docked at their stations and are then deployed to sectors as new ships are commissioned under your command. Use cargo vessels to engage in trade and commerce; mining vessels to build reoccurring base income; and carriers to spread your influence. Establish new colonies for a new Commodore in a sector to gain even more influence. Gain enough influence and you can be promoted to Admiral! Space Base is a quick-to-learn, quick-to-play dice game using the core "I roll, everyone gets stuff" mechanism seen in other games. It's also a strategic engine builder using a player board (your space base) and tableaus of ship cards you can buy and add to your board. The cards you buy and the order you buy them in have interesting implications on your engine beyond just the ability on the card you buy, making for a different type of engine construction than seen in similar games. Players can take their engine in a number of directions: long odds and explosive gains, low luck and steady income, big end-game combos to launch from last to first, or a mix-and-match approach. Ultimately, Space Base is a game you can just start playing and teach everyone how to play in the first round or two and has a satisfying blend of dice-chucking luck and challenging strategic choices.

### Sun 2:00 PM

(1hr)

[6] Pride of

Baltimore II

*Screening*

### Anime: Orient, Episodes 5–6

150 years ago, the people of Hinomoto were "freed" from the rule of samurai by demons and now revere their liberators as gods. But, the miner Musashi knows the grim truth: humanity is enslaved by these otherworldly beings and the samurai are the last bastion fighting for freedom. With his childhood friend Kojirou Kanemaki, Musashi embarks on a journey to become a samurai and form his own clan! Rated PG-13.

### Sun 2:15 PM

(1hr 45min)

[5] Homeland

*Participatory*

*Event*

### Art Show Auction and BSFS Books for Kids

#### Charity Auction

Items from the Art Show that had 3 or more silent bids go to voice auction here. Once those are finished, we'll continue the charity auction. Note: This item will not be broadcast.

### Sun 2:30 PM

(1hr)

[5] 5th Floor

Lobby

*Signing*

### Autographs: Amy Kaplan and Leah Cypess

*A. L. Kaplan, Leah Cypess*

Autograph tables are located in the 5th floor lobby near the Consuite.

**Sun 2:30 PM**  
(2hr 30min)  
[5] Baltimore  
Ballroom B  
*Participatory  
Event*

### **Crafting Supplies Swap**

If you're like everyone else, you probably picked up a new crafting hobby in the last few years and are reassessing your life choices. Or maybe you're decluttering and realized that you don't have as much time as you thought for sewing/knitting/basket weaving. Bring your extra stuff and be prepared to haggle. Everything left behind will be sent to the Freebie Table in the 5th floor lobby.

**Sun 2:30 PM**  
(1hr)  
[5] Guilford  
*Panel*

### **Fun with Combat Robotics, 3D Printing, and Iterative Design with MACRObot.us**

The Maryland Area Combat Robotics Organization (MACRO) would like to invite you to come and learn about our approach to making combat robots. We will talk about the concepts of iterative design and rapid prototyping, our philosophy of making this hobby accessible to everyone, and, of course, the fun of destructive testing. We will also have some robots on hand for you to play with.

**Sun 2:30 PM**  
(1hr)  
[5] Maryland  
Ballroom CD  
*Panel*

### **Rate That Cryptid!**

*Seanan McGuire, John L. French, Tim Livengood, Miguel O. Mitchell, PhD (m)*

Our panel of scientists and scholars will rate the plausibility of cryptozoological species, as presented to them by an unbiased moderator.

**Sun 2:30 PM**  
(1hr)  
[5] Private Dining  
Room  
*Participatory  
Event*

### **David Gerrold Salon**

*David Gerrold*

Join Heinlein Award Winner David Gerrold for an hour of intimate conversation. Limited to 10 people, sign up sheets are available at the info desk. Event will be held in the private dining room inside the hotel restaurant.

**Sun 2:30 PM**  
(1hr)  
[5] Watertable  
*Presentation*

### **Jonah and the Paradox of Prophecy**

*Barry Gittlen*

Too often the book of Jonah is seen as a tall tale for children, trivialized, or simply passed off as a fish story. But Jonah should be read as a handbook on the nature of prophecy and the duties of the prophet. The narrative is both simple and complex, both insightful and a thought-provoking paradox. "Jonah" with focus on where Jonah started, on Ninevah and the other places he traveled, with photos from digs and other remains.

**Sun 2:30 PM**  
(1hr)  
[6] Gibson  
*Panel*

### **I'm Ready to Query, Now What?**

*Sarah Avery (m), Micaiah Johnson - CC 2021 Winner, Joshua Bilmes*

You've written a book, done a few rounds of beta readers, revisions, and edits. Now, you wanna try your hand at getting traditionally published. Where do you start? Do you find an agent or send straight to a publisher? How do you find the right one for your work?

## SUNDAY AFTERNOON

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### Sun 2:30 PM

(1hr)  
[6] Kent  
*Panel*

#### **Expanding the Circle**

*Madison "Metricula" Roberts, Gary Ehrlich (m), Rand Bellavia, Diana Raynes*

During the pandemic, people have been discovering the filk community via YouTube, Tumblr, Facebook and other social media and online venues. How do we make sure the community is welcoming so these new friends and voices stay, and how do we groom them to keep filk tracks and conventions going strong?

### Sun 2:30 PM

(2hr)  
[6] Room 6015  
*Screening*

#### **Film: One Cut of the Dead (2017)**

Things go badly for a hack director and film crew shooting a low budget zombie movie in an abandoned WWII Japanese facility, when they are attacked by real zombies. (IMDB) Not rated. Start and end times are approximate.

### Sun 2:30 PM

(1hr)  
[6] St. George  
*Reading*

#### **Reading: Jean Marie Ward and Brandon Ketchum**

*Jean Marie Ward, Brandon Ketchum*

Jean Marie Ward and Brandon Ketchum will read from their new and upcoming works.

### Sun 2:30 PM

(1hr)  
[7] Room 7006  
*Participatory Event*

#### **Hula Hoop Jam**

Have fun with hula hoops and learn some tricks and dance moves.

### Sun 2:30 PM

(1hr)  
[7] Room 7029  
*Panel*

#### **The Futures That Didn't Happen**

*Andy Love, Geoffrey A. Landis, Sarah Pinsker, Jim Beall (m)*

1984. 2001. 2020. Throughout the history of speculative fiction, creators have set works in the near future. Now that many of the years in which classic stories took place are in the past, what do visions of worlds that never were offer modern audiences? How much should we consider them metaphors for the times in which creators lived and how many ideas are still viable for use today?

### Sun 2:30 PM

(3hr)  
[12] Club Lounge  
*Workshop*

#### **Tools and Plans for Revising Novels**

*John Appel*

Very few novelists' first drafts are the ones that make it to publication. But how does one go about revising one's own work? This workshop will present a number of different tools and approaches authors can take when self-editing their work at various stages, from macro and structural levels down to details about setting and language. Before the workshop ends, participants will have the opportunity to draft a road map for revising their work in progress.

- Sun 2:30 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- Trends in YA Fiction**  
*Christine Sandquist (m), Michael M. Jones, Kelly E. Dwyer, Mary Turzillo*  
The past two decades have seen an explosion in the popularity of young adult fiction, and authors have seized on the opportunities for different varieties of storytelling. What are some recent trends that have taken off, what's fizzled out, and where is YA storytelling likely to go next?
- Sun 2:30 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Panel*
- An Introduction and Reevaluation of Neon Genesis Evangelion**  
*John Wiswell, Grig Larson, J.T. Greathouse (m), Michael R. Underwood*  
The Neon Genesis Evangelion properties were unavailable online for years until Netflix bought the TV show and Amazon bought the Rebuild movies. Over the years the franchise has been copied, parodied, and adapted in some very weird ways (rhythm game, anyone?). If you were waiting for it to become available, how did it compare to how people described it? If you had a recent rewatch, how did it hold up to your memories?
- Sun 3:00 PM**  
(1hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- The Crew: Mission Deep Sea**  
*Pyrus (m)*  
Federal Hill Table 1 In the trick-taking card game The Crew: Mission Deep Sea, you and the other players work together to search for the lost continent of Mu. This new adventure takes your crew deep down into the abyss on a search for the fabled sunken land. How far you get depends entirely on how well you work together as a team. Card by card, trick by trick, your search party will discover the challenges that lie ahead and forge a path to Mu. This new version of The Crew has the same innovative co-operative trick-taking mechanism as the highly lauded original game — but with some exciting new surprises! While communication between your crew members is severely limited by your submerged state, it is also critical to your success; finding the hidden land in the murky depths depends not only on winning tricks, but also on carefully negotiating the order in which they are won. If things don't go as planned, you might just be able to salvage the operation, but it will take near flawless execution and perhaps a little luck to finally reach Mu.
- Sun 3:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Orient, Episodes 7–8**  
150 years ago, the people of Hinomoto were "freed" from the rule of samurai by demons and now revere their liberators as gods. But, the miner Musashi knows the grim truth: humanity is enslaved by these otherworldly beings and the samurai are the last bastion fighting for freedom. With his childhood friend Kojirou Kanemaki, Musashi embarks on a journey to become a samurai and form his own clan! Rated PG-13.

## SUNDAY AFTERNOON

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**Sun 4:00 PM**  
(1hr)  
[5] 5th Floor  
Lobby  
*Signing*

**Autographs: Seanan McGuire and Micaiah Johnson**  
*Seanan McGuire, Micaiah Johnson - CC 2021 Winner*  
Autograph tables are located in the 5th floor lobby near the Consuite.

**Sun 4:00 PM**  
(1hr)  
[5] Baltimore  
Ballroom A  
*Participatory Event*

**Remembering the Rosenbergs with Ice Cream**  
Ted and Michele Rosenberg were each involved in BSFS and Balticon for over 40 years — come chat and remember and eat ice cream.

**Sun 4:00 PM**  
(2hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Red Rising**  
*Jolinda Hall (m)*  
Federal Hill Table 4 Enter the futuristic universe of Red Rising, based on the book series by Pierce Brown featuring a dystopian society divided into fourteen castes. You represent a house attempting to rise to power as you piece together an assortment of followers (represented by your hand of cards). Will you break the chains of the Society or embrace the dominance of the Golds? Red Rising is a hand-management, combo-building game for 1-6 players (45-60 minute playing time). You start with a hand of 5 cards, and on your turn you will deploy 1 of those cards to a location on the board, activating that card's deploy benefit. You will then gain the top card from another location (face up) or the deck (face down), gaining that location's benefit and adding the card to your hand as you enhance your end-game point total. If at any point you're really happy with your hand, you can instead use your turn to reveal a card from the top of the deck and place it on a location to gain that location's benefit.

**Sun 4:00 PM**  
(1hr)  
[5] Guilford  
*Presentation*

**Future Foods and Asian Science Fiction**  
*D.A. Xiaolin Spires*  
In this presentation, D.A. Xiaolin Spires draw from short stories with East Asian, Southeast Asian and South Asian influences, etc. to key in on how people make meaning of their lives through food. From noodle stalls to frying aromas to fruits of the homeland, these sensory-rich scenes of food convey meaning through taste, memory, and longing. She will also discuss the potential future foods seen throughout science fiction from Asia and the Asian diaspora.

**Sun 4:00 PM**  
(1hr)  
[5] Homeland  
*Panel*

**Gods as Characters**  
*Rosemary Claire Smith (m), Daniel M Ford, Sherri Cook Woosley, Monica Louzon*  
Divine beings often appear as characters in fantasy novels—N.K. Jemisin's Kingdom of Gods, Bujold's Chalion novels, Neil Gaiman's American Gods, and more. How do you make divine beings seem relatable? To what extent is this dependent on various cultures' myths of gods as superheroic but fallible beings?

- Sun 4:00 PM**  
(1hr)  
[5] Maryland Ballroom CD  
*Presentation*
- Dinosaurs: The Update**  
*Thomas R. Holtz, Jr., PhD*  
Dr. Holtz will present on the latest discoveries in dinosaur paleontology made over the last year. There's always something new from the Age of Reptiles to talk about!
- Sun 4:00 PM**  
(1hr)  
[5] Private Dining Room  
*Workshop*
- GMing for Beginners: The Workshop**  
*Eric Hardenbrook*  
We are in a golden age of tabletop RPGs, and people of all ages are getting involved! Newcomers, especially kids and teens, are often excited to get started, but can be intimidated by the mantle of Game Master. In this youth-friendly, system-agnostic workshop, we will talk about and work through some activities to help aspiring DMs with the tools they need to succeed in the very important role of running games!
- Sun 4:00 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- Heinlein and Me**  
*David Gerrold, Robert L. Slater (m)*  
From Tribbles to Sleestaks to talking apes... From Star Trek teleplays to Chtorplagues to screenplays... From non-fiction Star Trek commentator to predictor of the Pain-in-the— aspects of modern smart-phones... Since the Summer of Love until now in these Winters of our Discontents, David Gerrold has shared his wit, writing advice, and worldly wisdom. Come listen to him tell tales of his connections to one of his inspirations, Sci-Fi Grand Master, and Heinlein Award namesake, Robert A.
- Sun 4:00 PM**  
(1hr)  
[6] Gibson  
*Panel*
- Writing Interpersonal Conflict Without Violence**  
*Rigel Ailur, Carl Cipra (m), Alan Smale*  
Narrative and characterization is often developed through conflict between characters, but this doesn't necessarily mean it's all fistfights and gun battles. Aside from literal fight scenes, what are some forms of interpersonal conflict that can drive the plot and establish characters, all while maintaining audience interest?
- Sun 4:00 PM**  
(1hr)  
[6] James  
*Panel*
- Writing Believable Children**  
*Leah Cypess, Sarah Avery, Mary Turzillo, Jim Beall (m)*  
Is it normal for seven-year-olds to talk about death? Why can't we just write children as small adults? Panelists will walk us through writing more realistic children for any audience.
- Sun 4:00 PM**  
(1hr)  
[6] Kent  
*Concert*
- Concert: Dr. Mary Crowell**  
*Dr. Mary Crowell*  
Fresh off her Filk Hall of Fame induction, Dr. Mary Crowell returns to the Balticon stage to take you on a musical journey through jazz and blues-inspired songs of fantasy, gaming, mythology and history.

## SUNDAY AFTERNOON

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**Sun 4:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

### **Anime: SPY x FAMILY, Episodes 5–6**

A spy, an assassin, and an esper come together to form a family; each for their own reasons and following their own agendas. Although these liars and misfits are only playing parts, they soon find that family is about far more than blood relations. Rated PG-13.

**Sun 4:00 PM**  
(1hr)  
[6] St. George  
*Participatory  
Event*

### **Balticon Poetry Open-Mic (In-person)**

*Wendy Van Camp*

Come join poet Wendy Van Camp for Balticon's open-mic poetry night featuring the winners of the Balticon Poetry Contest. Afterwards all members of the speculative poetry community can come forward and share their work. Everyone is welcome, even if you only wish to listen.

**Sun 4:00 PM**  
(2hr 30min)  
[7] Room 7006  
*Participatory  
Event*

### **The Amazing Maker's Challenge and Fun**

Come spend time with us as we explore all aspects of STEAM. There will be different activities set up for everyone to try. Paper roller coasters, ball runs, paper circuits, balloon cars, science experiments, puzzles and riddles, art, and so much more.

**Sun 4:00 PM**  
(1hr)  
[7] Room 7029  
*Panel*

### **Fix that Episode!**

*Hildy Silverman (m), Andy Love, Ian Randal Strock, Ryan O'Nan, Stephanie "Flash" Burke*

Participants will field episodes of well-known genre tv shows (Star Trek, Doctor Who, Stargate, Buffy, etc) from the audience that have narrative and thematic problems and will try to fix them in 5 minutes or less.

**Sun 4:00 PM**  
(2hr)  
Virtual Consuite  
Readings  
*Participatory  
Event*

### **Morgan's Lazy Sunday Afternoon "Productivity" Stream**

*Morgan Hazelwood, Doc Coleman*

Do you like writing or crafting with friends? Have you ever wanted to try out productivity sprints? Join Morgan, Doc, and Sako as they host their weekly livestream LIVE from Balticon. They'll be chatting in-between 22-minute writing sprints and seeing how much everyone can get done. Note: This item will be streamed live to Twitch and posted later on YouTube.

**Sun 4:00 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*

### **Fictional Works of Fiction**

*Sarah Pinsker, Arkady Martine - 2020 CC Winner, John Wiswell, Vivian Shaw, Brenda Clough (m)*

From The King In Yellow to Kilgore Trout to Galaxy Quest, fictional works of fiction have always been an essential part of, well, fiction. Discuss your faves, how to use fictional works for worldbuilding, and what happens when fictional fiction takes on a life of its own.

**Sun 4:00 PM**

(1hr)

Virtual Panel

Room 2

*Panel***Plotting Character Arcs (Virtual)***J.T. Greathouse, Ryan Van Loan (m), Elektra Hammond, Ada Palmer, Beth Morris Tanner*

Stories are often as much about how the protagonists develop in reaction to events as about how the events unfold. What are some techniques to help you plan out a character's arc over one or more stories, and how much should you draw the audience's attention to it? What are some ways to incorporate your character's development so that it feels natural and consistent with the rest of your story?

**Sun 4:30 PM**

(1hr 30min)

[6] Room 6015

*Screening***Film: Satanic Panic (2019)**

A pizza delivery girl at the end of her financial rope has to fight for her life - and her tips - when her last order of the night turns out to be high society Satanists in need of a virgin sacrifice. (IMDB) Not rated. Start and end times are approximate.

**Sun 5:00 PM**

(2hr 50min)

[5] Federal Hill

*Scheduled Game***Terraforming Mars: Ares Expedition***Erik Delfosse (m)*

Federal Hill Table 2 Terraforming Mars: Ares Expedition is an engine-building game in which players control interplanetary corporations with the goal of making Mars habitable (and profitable). You will do this by investing mega credits (MC) into project cards that will directly or indirectly contribute to the terraforming process. In order to win, you will want to accumulate a high terraform rating (TR) and as many victory points (VP) as you can. Players raise their TR by increasing global parameters: oceans, oxygen, and temperature. TR also determines each corporation's basic income, and, at the end of the game TR counts as VP. Additional VP and production capabilities are awarded for building project cards and other actions taken during the game.



## The BSFS Amateur Writing Contest

### *Are You:*

- An up-and-coming writer who needs a break? And
- A Maryland resident, or student at a college in MD? And
- 18 and over?

Then enter the **Baltimore Science Fiction Society Amateur Writing Contest!** No entry fee! You just have to be a Maryland resident or student in Maryland who is 18 or over and has not been published in a professional magazine. You do not have to be a BSFS member to enter!

First place gets \$250, an invite to the next Capclave and Balticon, and their story published in the *BSFAN* for 2,000 people to read.

Entries due by June 15, 2022, at 11:59 PM.

For details, including how to submit, see: [bsfs.org/bsfsssc.htm](http://bsfs.org/bsfsssc.htm).



## SUNDAY AFTERNOON

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### Sun 5:00 PM

(3hr 50min)

[5] Federal Hill

*Scheduled Game*

### Too Many Bones

*Pyrus (m)*

Federal Hill Table 1 Too Many Bones comes loaded for bear by breaking into a new genre: the dice-builder RPG. This game takes everything you think you know about dice-rolling and turns it on its head. Dripping with strategy, this fantasy-based RPG puts you in the skin of a new race and takes you on an adventure to the northern territories to root out and defeat growing enemy forces and of course the infamous "baddie" responsible. Team up or go it alone in a 1-4 player Coop or Solo play campaign. With over 100+ unique skill dice and 4-7 classes to choose from, every battle is its own mini challenge to figure out. Your adventure will consist of 8-12 battles before you reach your final destination and face off against one of a number of possible kingpins in order to win. Along the way, you will be faced with storyline decisions that will quickly have you weighing risk/reward, odds, and logic - with dice woven into every aspect! Your party will also be faced with other decisions: when to rest, when to explore, or even which fights to pursue! The Encounter cards offer fun plot twists and some comic relief, all while setting the stage for your next battle.

### Sun 5:00 PM

(1hr)

[6] Pride of

Baltimore II

*Screening*

### Anime: Ranking of Kings, Episodes 9–10

A deaf and mute prince, Bojji, is looked down upon by his retainers and the public but his life takes a turn when he meets Kage, the shadow. Their unlikely friendship lays the budding foundations of the prince's journey, to fulfill his desire of becoming the best king he can be. Rated PG-13.

### Sun 5:30 PM

(1hr)

[5] 5th Floor

Lobby

*Signing*

### Autographs: Jennifer Povey and J.L. Gribble

*Jennifer R. Povey, JL Gribble*

Autograph tables are located in the 5th floor lobby near the Consuite.

### Sun 5:30 PM

(1hr)

[5] Baltimore

Ballroom B

*Participatory*

*Event*

### Discussion Group: What's New in Anime

*Grig Larson*

What JUST came out in the spring? What's coming out this summer? We'll talk about the latest shows and what we're looking forward to.

### Sun 5:30 PM

(1hr)

[5] Guilford

*Presentation*

### Astro-Animation

*Robin Corbet, Laurence Arcadias*

In this program, undergraduate animation students at MICA work with scientists at NASA Goddard Space Flight Center to create animations based on cutting-edge research, but from an artist's viewpoint. This year the animations include the DART mission to impact an asteroid, the 10th anniversary of NuSTAR, satellite constellations at Europa, BurstCube (scheduled for launch this year), and exciting new results from supermassive black holes.

- Sun 5:30 PM**  
(1hr)  
[5] Homeland  
*Panel*
- Genre in the Age of Streaming**  
*Ryan O'Nan, D.H. Aire (m), Gwendolyn Clare*  
Stranger Things, The Expanse, The Man in the High Castle, and The Mandalorian are all shows produced by online content distributors. How has the rise of the streaming giants changed the genre? How have shows and audiences changed in the last few years and what do we think the future holds?
- Sun 5:30 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- Women in the Military and Military Sexual Assault - Reality vs Fiction**  
*Jen Finelli, MD*  
As a female physician and sexual assault medical forensic examiner in the military, Jen Finelli analyzes the biological myths about sexual assault common in our culture. To better understand why women are targeted, she couches the discussion in real challenges women face physically, mentally, and socially in armed forces and war zones, and the stereotypes that lead to male victim sexual assault, in hopes that a better understanding of the biology of trauma can support improved military success. Writers of military fiction with no military experience may find this talk helpful in populating their worlds.
- Sun 5:30 PM**  
(1hr)  
[6] Gibson  
*Panel*
- Drama vs. Reality: The Legal System in Fiction**  
*John L. French, Rosemary Claire Smith, Leah Cypess, Tim Livengood (m)*  
Fictional portrayals of real-life legal systems tend to be determined solely by plot requirements. But the history and complexity of real-life jurisprudence can be filled with drama, too. How can a work be consistent with the real thing and still follow good story structure?
- Sun 5:30 PM**  
(1hr)  
[6] Kent  
*Concert*
- Concert: Roberta Rogow**  
*Roberta Rogow*  
Roberta Rogow takes you on a journey from Star Trek to Martian rovers, through strange tales of history and conventions gone wrong!
- Sun 5:30 PM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Jack Campbell and Mark Roth**  
*Mark, the Silver Dragon, Jack Campbell*  
Jack Campbell and Mark Roth will read from their new and upcoming works.
- Sun 5:30 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- Poetry That Punches Above Its Wordcount**  
*Javon Goard, Akua Lezli Hope, Mary Soon Lee, Bryant Keith O'Hara, Mary Turzillo (m)*  
With the explosion of online magazines and small press outlets, there is a growing market for speculative short-form poetry. What should poets keep in mind when trying to convey ideas using a minimal number of words? How do you know what to keep and what to cut?

## SUNDAY EVENING

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**Sun 5:30 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Screening*

### **Dude, Where's My Flying Car?**

*Alan Lawless*

With over 500 designers competing for funding and talent, the novel aircraft world is awash with ideas, dreams, and snake oil. A few prototypes carry pilots but no “people drones” are in consumer hands yet. “Danger AI” Lawless will discuss the enabling technologies that led to this 21st Century Gold Rush, the dreamy aircraft configurations, and the work ahead — including the certification gaps to fill.

## Sunday Evening

**Sun 6:00 PM**  
(3hr 50min)  
[5] Federal Hill  
*Scheduled Game*

### **Sentinels of the Multiverse**

*SOMEONE RANDOM (m)*

Federal Hill Table 3 A mad scientist holds the world hostage with his terrifying inventions. An alien warlord from a far away galaxy brings his limitless army of bizarre minions to conquer the planet. A giant rampaging robot cuts a swath of destruction across the coast, destroying major population centers. And who will stand in their way? A team of heroes, all with impressive powers and abilities stand between the world and the forces of evil. Will you help them? Answer the call to protect the multiverse! Sentinels of the Multiverse is a cooperative, fixed-deck card game with a comic book flavor. Each player plays as one of ten heroes, against one of four villains, and the battle takes place in one of four different dynamic environments.

**Sun 6:00 PM**  
(3hr 50min)  
[5] Mt  
Washington  
Table 1  
*Scheduled Game*

### **Lost Mine of Phandelver (Module 5)**

*I'm with her (m)*

The Lost Mine of Phandelver is an adventure included in the Dungeons & Dragons 5E Starter Set. Based in and about the town of Phandalin, it is a fun introduction to D&D that sees players endeavoring to rescue two friends from a coop of goblin kidnappers who are ambushing innocent civilians on the main road. Their quest will ultimately take them into the town itself as the soiree is accosted by all manner of devilish individuals, from a gang of vicious criminals to a mystical figure who seems to be the expert behind the whole diabolical plot

**Sun 6:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

### **Anime: Ranking of Kings, Episodes 11–12**

A deaf and mute prince, Bojji, is looked down upon by his retainers and the public but his life takes a turn when he meets Kage, the shadow. Their unlikely friendship lays the budding foundations of the prince's journey, to fulfill his desire of becoming the best king he can be. Rated PG-13.

**Sun 6:00 PM**  
(1hr)  
[6] Room 6015  
*Screening*

**Television: Hollywood Graveyard "Twilight Zone Special" (2019)**  
"You unlock this door with the key of remembrance; beyond it is another dimension: a dimension of nostalgia, a dimension of entertainment, a dimension of grief. You're journeying into a land of both life and death, of mourning and celebration. You've just crossed over into... The Hollywood Graveyard." Hollywood Graveyard host, Arthur Dark, remembers some of the stars who made the Twilight Zone great... and stumbles into the Twilight Zone himself along the way. (Hollywood Graveyard) Not rated. Start and end times are approximate.

**Sun 7:00 PM**  
(1hr)  
[5] 5th Floor Lobby  
*Signing*

**Autographs: Doc Coleman and Adeena Mignogna**  
*Doc Coleman, Adeena Mignogna*  
Autograph tables are located in the 5th floor lobby near the Consuite.

**Sun 7:00 PM**  
(2hr)  
[5] Baltimore Ballroom A  
*Participatory Event*

**eSpec Book Launch**  
*Danielle Ackley-McPhail, John L. French, Michelle D. Sonnier, Hildy Silverman, Carol Gyzander*  
Please join us as we celebrate the release of our most recent titles: *The Clockwork Solution* by Michelle D. Sonnier, *Chessie At Bay* by John L. French, *Daire's Devils* by Danielle Ackley-McPhail, *Eyes of the Wolf* by Robert E. Waters, *Even in the Grave* edited by James Chambers and Carol Gyzander, and *Devilish & Divine* edited by John L. French and Danielle Ackley-McPhail (with stories by stories by Robert E. Waters, Michelle D. Sonnier, and Hildy Silverman). There will be authors, books, homemade cookies, fun, and prizes!

**Sun 7:00 PM**  
(2hr 50min)  
[5] Federal Hill  
*Scheduled Game*

**Game Demo: Sagrada**  
*Jolinda Hall (m)*  
Federal Hill Table 4 Each player builds a stained glass window by building up a grid of dice on their player board. Each board has some restrictions on which color or shade (value) of die can be placed there. Dice of the same shade or color may never be placed next to each other. Dice are drafted in player order, with the start player rotating each round, snaking back around after the last player drafts two dice. Scoring is variable per game based on achieving various patterns and varieties of placement...as well as bonus points for dark shades of a particular hidden goal color. Special tools can be used to help you break the rules by spending skill tokens; once a tool is used, it then requires more skill tokens for the other players to use them. The highest scoring window artisan wins!

## SUNDAY EVENING

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### Sun 7:00 PM

(1hr)

[5] Guilford

*Presentation*

### A 6th Century BCE Adventure

*Tom Doyle*

The 6th Century was an exciting, pivotal moment in human history—the heart of the so-called Axial Age. Confucius and the Buddha were (probably) teaching, Ionian Greeks were speculating about the universe, and the Persians were founding a multinational empire. Tom Doyle spent the past two years escaping into this time to write a series of audio adventures. Join him while he shares some of the cool things he learned that didn't get fully explored in his series.

### Sun 7:00 PM

(1hr)

[5] Homeland

*Panel*

### Building My Religion

*David Keener (m), James Mendez Hodes, John Robison, Melissa Scott, Ada Palmer*

Society and religion are inextricably linked. When building a world, how do you create a religion that complements the society you've created? What can you draw from existing religions, and how can you make it uniquely yours?

### Sun 7:00 PM

(4hr 30min)

[5] Maryland

Ballroom CD

*Screening*

### Balticon Film Festival

Join us for the annual Balticon Sunday Night Short Film Festival. There will be a brief intermission. Room opens for seating at 6:30 PM. Note: This item will not be streamed.

### Sun 7:00 PM

(1hr)

[5] Watertable

*Presentation*

### Where Are We Landing on the Moon and Why?

*Tim Livengood*

You may have heard: we're going back to the Moon. It's not just NASA anymore, now it's also the European Space Agency, India, China, Russia, other countries and private contractors. And we're doing it in a big way, going to places that weren't considered or weren't possible in the Apollo days. We're expecting a robotic landing in 2022, working up to around four robot landings per year led by NASA alone, with humans orbiting the Moon around 2024 and landing, well, that date is not so certain yet. So where are we going, why those places, and what will we do when we get there?

### Sun 7:00 PM

(1hr)

[6] Gibson

*Panel*

### The Model Of A Modern Genre General

*Jack Campbell, John Appel, Brandon Ketchum (m)*

What sort of skills, talents, and worldviews combine to make competent battlefield commanders in speculative fiction? How do you effectively showcase knowledge of strategy, battlefield tactics, logistics and supply, personnel management, and other related issues? How does setting and world building affect these choices, and how can you guide decisions to make that unlikely-but-plot-essential outcome happen?

**Sun 7:00 PM**

(1hr)

[6] Kent

*Concert***Concert: Via Bella***Erin Bellavia, Rand Bellavia*

Via Bella - the songwriting and performing duo of Rand and Erin Bellavia - hail from Buffalo and perform songs inspired by media, comics, books and strong women. They have at least two songs inspired by the October Daye series, so you know we had to have them in this year's lineup!

**Sun 7:00 PM**

(1hr)

[6] Pride of Baltimore II

*Screening***Anime: Love After World Domination, Episodes 5–6**

Fudou Aikawa, the leader of the hero team "Gelato 5", and combatant leader for the villainous group "Gekko", Desumi Magahara, have started dating, but no one can know! Watch as Fudou and Desumi strive to make their relationship work while avoiding suspicion from their comrades. Rated PG-13.

**Sun 7:00 PM**

(1hr 30min)

[6] Room 6015

*Screening***Television: Star Trek: New Voyages "Blood and Fire" (2008/2009)**

Ensign Peter Kirk asks his uncle James to marry him and his lover, Lt. Alex Freeman. But first both of them join a security team headed by Mr. Spock investigating a distress call by the U.S.S. Copernicus. (IMDB) Written and Directed by David Gerrold. Not rated. Start and end times are approximate.

**Sun 7:00 PM**

(1hr)

[6] St. George

*Reading***Reading: Michael M. Jones and Bryant Keith O'Hara***Bryant Keith O'Hara, Michael M. Jones*

Michael M. Jones and Bryant Keith O'Hara will read from their new and upcoming works.

**Sun 7:00 PM**

(1hr)

Virtual Panel

Room 1

*Panel***Giving Your Work Away for Fun and Profit***Jean Marie Ward, Angela Yuriko Smith (m), Brenda Clough, Leonardo Espinoza Benavides, Oghenechovwe Donald Ekpeki*

Everyone loves free stuff, but authors need to pay the bills. Can you make money by giving your work away, and if so, how do you choose what to distribute for free? What tools and metrics can you use to show a publisher or business partner that the work that you give away for free is driving sales?

**Sun 7:00 PM**

(1hr)

Virtual Panel

Room 2

*Panel***Deep Thoughts on Giant Monsters***Phoebe Barton, Thomas R. Holtz, Jr., PhD, Grig Larson, Luis Carlos Barragán (m), Michael R. Underwood*

If horror story villains reflect the contemporary anxieties of their creators and the culture at large—Dracula represented the Victorian fear of sex and foreigners, for example—what do the kaiju in giant monster movies represent? Godzilla was originally a reflection of postwar Japan's very reasonable fear of nuclear annihilation, but (s)he isn't that anymore. What about King Kong? Has what he represents changed over time? And what about the monsters of Pacific Rim and their robot opponents?

## SUNDAY EVENING

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### Sun 8:00 PM

(3hr 50min)

[5] Federal Hill

*Scheduled Game*

### **Beyond the Sun**

*Erik Delfosse (m)*

Federal Hill Table 2 *Beyond the Sun* is a space civilization game in which players collectively decide the technological progress of humankind at the dawn of the Spacefaring Era, while competing against each other to be the leading faction in economic development, science, and galactic influence. On a turn, a player moves their action pawn to an empty action space, then takes that action. They then conduct their production phase, either producing ore, growing their population, or trading one of those resources for another. Finally, they can claim up to one achievement, if possible. As players take actions, they research new technologies that come in four levels. Each technology is one of four types (scientific, economic, military, commercial), and higher-level technologies must match one of the types of tech that lead into it. Thus, players create their own technology tree in each game, using these actions to increase their military strength, to jump to different habitable exoplanetary systems, to colonize those systems, to boost their resource production, to develop android tech that allows growth without population, and more.

### Sun 8:00 PM

(1hr)

[6] Pride of

Baltimore II

*Screening*

### **Anime: Sabikiui Bisco, Episodes 9–10**

A strange wind blows through post-apocalyptic Japan bringing with it a rust that covers everyone and everything. Bisco Akaboshi, a wanted criminal and skilled archer, searches for a legendary mushroom, known as Sabikui, said to devour any and all rust. Joining Bisco on his adventures are a young doctor and a giant crab; will they succeed? Rated PG-13.

### Sun 8:30 PM

(1hr)

[5] Watertable

*Presentation*

### **The Accidental Robotcist**

*Kevin Roche*

Balticon 56 Special Guest Kevin Roche discusses his work exploring robotic automation, and the process of developing small-scale robotics projects for fun and for costume presentation.

### Sun 8:30 PM

(1hr)

[6] Kent

*Participatory*

*Event*

### **Theme Circle: Critters**

*Jen Midkiff (m)*

Come join our Music Guest of Honor for a song circle about our favorite critters: cats, dogs, foxes, mice, eagles, sharks and more!

### Sun 8:30 PM

(1hr 30min)

[6] Room 6015

*Screening*

### **Film: Shadow of the Vampire (2001)**

The filming of *Nosferatu* (1922) is hampered by the fact that its star Max Schreck is taking the role of a vampire far more seriously than seems humanly possible. (IMDB) Rated R. Start and end times are approximate.

### Sun 8:30 PM

(1hr)

[6] St. George

*Reading*

### **Reading: Gail Z. Martin and T.C. Weber**

*T. C. Weber, Gail Z. Martin*

Gail Z. Martin and T.C. Weber will read from their new and upcoming works.

**Sun 8:30 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Interview*

**David Gerrold and C.J. Cherryh interview**  
*David Gerrold, C.J. Cherryh, Beatrice Kondo*  
Heinlein Award winners David Gerrold and C.J. Cherryh will be interviewed by Beatrice Kondo of the Heinlein Society.

**Sun 8:30 PM**  
(1hr)  
Virtual Panel  
Room 2  
*Presentation*

**History in Our Science Fiction and Fantasy**  
*Gillian Polack*  
One of the most interesting ways that history can tell us who we are and where we come from is by looking for the history that creeps into fiction. Science fiction and fantasy are wonderful for this. When we think we're living in wonder and exploring new worlds, we often reinforce the past through old stories or questions not asked. Dr Gillian Polack (sometimes ethnohistorian, sometimes Medievalist, sometimes narrative studies expert and always science fiction and fantasy writer) will explore some of the more interesting highways, byways and strange dead ends. This is not the history of Great Minds, or Significant Rulers, or even Important Wars. It's the history of the cultures we all carry, and how the stories we love help us interpret the world around us.

**Sun 9:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*

**Anime: Sabikiui Bisco, Episodes 11–12**  
A strange wind blows through post-apocalyptic Japan bringing with it a rust that covers everyone and everything. Bisco Akaboshi, a wanted criminal and skilled archer, searches for a legendary mushroom, known as Sabikui, said to devour any and all rust. Joining Bisco on his adventures are a young doctor and a giant crab; will they succeed? Rated PG-13.

## Sunday Night

**Sun 10:00 PM**  
(1hr)  
[5] Watertable  
*Presentation*

**Colonizing Venus**  
*Geoffrey A. Landis*  
Venus, our sister planet, is one of the most hostile planets in the solar system, with a surface temperature of over 450C, and an atmosphere of high-pressure carbon dioxide. Yet it's a scientifically fascinating place, with many mysteries to be unraveled. Can we explore Venus? Could we send humans there? Could we, in the future, even send humans to settle the planet? It sounds like science fiction, but space scientist Geoffrey Landis will lay out the case for Venus: why it's interesting and how we can explore, and maybe even colonize, our sister planet.

**Sun 10:00 PM**  
(4hr)  
[6] Kent  
*Participatory Event*

**Sunday Night Open Filk**  
Come sing the night away, or just stop by for a listen!

## SUNDAY NIGHT

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**Sun 10:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: Jujutsu Kaisen, Episodes 21–22**

The second half of season one continues with the Kyoto Sister School Exchange Event! How will Yuji Itadori react to meeting new curse users? How will the other students handle finding out that Yuji's not dead? What will happen when the principal of the Kyoto school who tried to kill Yuji finds out his plans have been foiled? Watch with us to find out! Rated R.

**Sun 10:00 PM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: The Werewolf of Washington (1973)**

A reporter who has had an affair with the daughter of the U.S. President is sent to Hungary. There he is bitten by a werewolf, and then gets transferred back to Washington, where he gets a job as press assistant to the President. Then bodies start turning up in D.C. ... (IMDB) Rated PG. Start and end times are approximate.

**Sun 10:00 PM**  
(30min)  
[6] St. George  
*Reading*

**Reading: Stephanie Burke**

*Stephanie "Flash" Burke*

Stephanie Burke will read from her new and upcoming works.

**Sun 11:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: Jujutsu Kaisen, Episodes 23–24**

The second half of season one continues with the Kyoto Sister School Exchange Event! How will Yuji Itadori react to meeting new curse users? How will the other students handle finding out that Yuji's not dead? What will happen when the principal of the Kyoto school who tried to kill Yuji finds out his plans have been foiled? Watch with us to find out! Rated R.

**Sun 11:30 PM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: Bay Cove (1987)**

A young newlywed couple move into a remote seacoast village only to find a secret coven of witches who want them to join all the fun, or face the consequences. (IMDB) Not rated. Start and end times are approximate.

**Mon 12:00 AM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: My Dress-Up Darling, Episodes 9–10**

Highschooler Wakana Gojou wants to become a kashirashi--a master craftsman who makes traditional Japanese Hina dolls like his grandfather. While his fellow teenagers busy themselves with pop culture, Gojou finds bliss in sewing clothes for his dolls but hides his hobby for fear of being ridiculed. Enter Marin Kitagawa, a popular girl who seemingly lives in another world from Gojou. Their worlds will collide when she learns of his secret. Rated PG-13.

**Mon 1:00 AM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: My Dress-Up Darling, Episodes 11–12**  
Highschooler Wakana Gojou wants to become a kashirashi--a master craftsman who makes traditional Japanese Hina dolls like his grandfather. While his fellow teenagers busy themselves with pop culture, Gojou finds bliss in sewing clothes for his dolls but hides his hobby for fear of being ridiculed. Enter Marin Kitagawa, a popular girl who seemingly lives in another world from Gojou. Their worlds will collide when she learns of his secret. Rated PG-13.

**Mon 1:00 AM**  
(6hr)  
[6] Room 6015  
*Screening*

**Television: The Stand (1994)**  
After a deadly plague kills most of the world's population, the remaining survivors split into two groups - one led by a benevolent elder and the other by a malevolent being - to face each other in a final battle between good and evil. (IMDB) Not rated. Start and end times are approximate.

## Monday Morning

**Mon 7:00 AM**  
(2hr)  
[6] Room 6015  
*Screening*

**Film: Paddington 2 (2017)**  
Paddington, now happily settled with the Brown family and a popular member of the local community, picks up a series of odd jobs to buy the perfect present for his Aunt Lucy's 100th birthday, only for the gift to be stolen. (IMDB) Rated PG. Start and end times are approximate.

**Mon 8:00 AM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: Digimon Ghost Game, Episodes 9–10**  
For the past few years, "Hologram Ghosts" have been the subject of rumor on social media. Those who survive their encounter with these beings claim they look like glitched holograms. Middle school student Hiro Amanokawa doesn't believe in these urban legends until a fellow classmate is attacked. As Hiro attempts to investigate, he will step into a world unlike anything he dreamed of. Rated PG-13.

**Mon 9:00 AM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

**Anime: Digimon Ghost Game, Episodes 11–12**  
For the past few years, "Hologram Ghosts" have been the subject of rumor on social media. Those who survive their encounter with these beings claim they look like glitched holograms. Middle school student Hiro Amanokawa doesn't believe in these urban legends until a fellow classmate is attacked. As Hiro attempts to investigate, he will step into a world unlike anything he dreamed of. Rated PG-13.

**Mon 9:00 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*

**Film: Rodgers and Hammerstein's Cinderella (1997)**  
Although mistreated by her cruel stepmother and stepsisters, Cinderella is able to attend the royal ball through the help of a fairy godmother. (IMDB) Rated G. Start and end times are approximate.

## MONDAY MORNING

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- Mon 10:00 AM**  
(1hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- Game Demo: The Crew**  
*Erik Delfosse (m)*  
Federal Hill Table 2 In the co-operative trick-taking game *The Crew: The Quest for Planet Nine*, the players set out as astronauts on an uncertain space adventure. What are the rumors regarding the unknown planet about? The eventful journey through space extends over 50 exciting missions. But this game can only be defeated by meeting common individual tasks of each player. In order to meet the varied challenges communication is essential in the team. But this is more difficult than expected in space.
- Mon 10:00 AM**  
(1hr)  
[5] Guilford  
*Panel*
- Discussions with Speculative Poets**  
*Mary Turzillo, Geoffrey A. Landis, Bryant Keith O'Hara, Wendy Van Camp (m)*  
Speculative poets will explain their inspirations, craft, and talk about the worldwide poetry community. Learn why speculative poetry is gaining in popularity over the past few years and how you can join in the fun.
- Mon 10:00 AM**  
(3hr 50min)  
[5] Mt  
Washington  
Table 1  
*Scheduled Game*
- Lost Mine of Phandelver (Module 6)**  
*I'm with her (m)*  
The *Lost Mine of Phandelver* is an adventure included in the *Dungeons & Dragons 5E Starter Set*. Based in and about the town of Phandalin, it is a fun introduction to D&D that sees players endeavoring to rescue two friends from a coop of goblin kidnappers who are ambushing innocent civilians on the main road. Their quest will ultimately take them into the town itself as the soiree is accosted by all manner of devilish individuals, from a gang of vicious criminals to a mystical figure who seems to be the expert behind the whole diabolical plot
- Mon 10:00 AM**  
(1hr)  
[5] Watertable  
*Panel*
- Science Weirder Than Science Fiction, Part 3**  
*T. C. Weber, Inge Heyer, Tim Livengood, Jim Beall, Miguel O. Mitchell, PhD (m)*  
A continued discussion of the oddball and fascinating discoveries in science that seem like the stuff of science fiction.
- Mon 10:00 AM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*
- Anime: Sakugan, Episodes 9–10**  
In a world deep underground, nine year old Memempu is full of energy and desperate to explore to find her missing mother. Desperate to protect her from the monsters wandering the Labyrinth, her father Gagumber decides they'll set off with their ore-mining robot. Rated PG-13.
- Mon 10:00 AM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Doc Coleman and Ryan O'Nan**  
*Doc Coleman, Ryan O'Nan*  
Doc Coleman and Ryan O'Nan will read from their new and upcoming works.

- Mon 10:00 AM**  
(2hr)  
[7] Room 7006  
*Participatory Event*
- Lego challenge!**  
Tons of Legos, kids, and imagination! *Child-Focused.*
- Mon 10:00 AM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- Genre as "Literature"**  
*Vivian Shaw, Tobi Ogundiran, JL Gribble (m), Karen Osborne*  
Is genre just set dressing, and if so, is "literature" a genre? Plenty of well-regarded literary works have genre elements, but is *The Satanic Verses* fantasy? Is *The Yiddish Policeman's Union* science fiction? Can we draw the line between genre and non-genre, and do we need to?
- Mon 10:30 AM**  
(1hr 30min)  
[6] Room 6015  
*Screening*
- Film: The Addams Family (2019)**  
The eccentrically macabre family moves to a bland suburb where Wednesday Addams' friendship with the daughter of a hostile and conformist local reality show host exacerbates conflict between the families. (IMDB) Rated PG. Start and end times are approximate.
- Mon 11:00 AM**  
(1hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- Game Demo: Codenames**  
*Perrienne Lurie (m)*  
Federal Hill Table 5 Codenames is an easy party game to solve puzzles. The game is divided into red and blue, each side has a team leader, the team leader's goal is to lead their team to the final victory. At the beginning of the game, there will be 25 cards on the table with different words. Each card has a corresponding position, representing different colors. Only the team leader can see the color of the card. The team leader should prompt according to the words, let his team members find out the cards of their corresponding colors, and find out all the cards of their own colors to win.



## MONDAY MORNING

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### Mon 11:00 AM

(2hr 50min)

[5] Federal Hill

*Scheduled Game*

### Game Demo: Spyfall

*Jolinda Hall (m)*

Federal Hill Table 4 Spyfall is a party game unlike any other, one in which you get to be a spy and try to understand what's going on around you. Spyfall is played over several rounds, and at the start of each round all players receive cards showing the same location — a casino, a traveling circus, a pirate ship, or even a space station — except that one player receives a card that says "Spy" instead of the location. Players then start asking each other questions — "Why are you dressed so strangely?" or "When was the last time we got a payday?" or anything else you can come up with — trying to guess who among them is the spy. The spy doesn't know where he is, so he has to listen carefully. When it's his time to answer, he'd better create a good story! At any time during a round, one player may accuse another of being a spy. If all other players agree with the accusation, the round ends and the accused player has to reveal his identity. If the spy is uncovered, all other players score points. However, the spy can himself end a round by announcing that he understands what the secret location is; if his guess is correct, only the spy scores points. After a few rounds of guessing, suspicion and bluffing, the game ends and whoever has scored the most points is victorious!

### Mon 11:00 AM

(1hr)

[6] Pride of

Baltimore II

*Screening*

### Anime: Sakugan, Episodes 11–12

In a world deep underground, nine year old Memempu is full of energy and desperate to explore to find her missing mother. Desperate to protect her from the monsters wandering the Labyrinth, her father Gagumber decides they'll set off with their ore-mining robot. Rated PG-13.

### Mon 11:30 AM

(1hr)

[5] Guilford

*Presentation*

### Elephants and Corruption at the Renaissance Vatican

*Ada Palmer*

Families like the Borgia and Medici are (in)famous in popular culture, but the real Renaissance Vatican was even stranger and wilder than fiction usually depicts, a nexus of power and corruption which affected the whole European and Mediterranean worlds, with unexpected residents ranging from exotic beasts to Ottoman princes, where the feuds of Italian families rippled out to shape the lives and laws of places from Hungary to Iceland, the Inquisition was an afterthought batted around as a tool of personal power, and only 20% of people in Rome were Roman. Putting on her historian hat rather than her writer hat, Ada Palmer tells her best stories of Renaissance Rome and its implausible complexities, and talks about the unique circumstances which enabled events like those described in Machiavelli's Prince.

- Mon 11:30 AM**  
(1hr)  
[5] Homeland  
*Panel*
- How (and When) To Chapter**  
*Elektra Hammond, Wen Spencer, Carol Gyzander, Morgan Hazelwood (m)*  
Chapters can be useful for structuring the pacing and flow of your story, but aren't always needed or even advisable. We'll talk about what you should include when starting and ending a chapter in your work, when a chapter break should provide a change of pace, transition in time, space or point of view, set up a cliffhanger, or do something completely different.
- Mon 11:30 AM**  
(1hr)  
[5] Watertable  
*Panel*
- Renewable Energy**  
*Jim Beall, Pat Bahn*  
Sources of renewable energy have been described in the media, but the reliability of these energy sources have not. What do we do when renewable energy sources get disrupted? Also, what are the emerging technologies that will provide us with a more sustainable energy future?
- Mon 11:30 AM**  
(1hr)  
[6] Kent  
*Concert*
- Concert: "Gorgeous" Gary Ehrlich**  
*Gary Ehrlich*  
Balticon's Coordinator for Filk and Other Musical Mayhem takes the stage to create some of his own!
- Mon 11:30 AM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Monica Louzon and Sarah Pinsker**  
*Monica Louzon, Sarah Pinsker*  
Monica Louzon and Sarah Pinsker will read from their new and upcoming works.
- Mon 11:30 AM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- Trauma in the Marvel TV Universe**  
*Ryan O'Nan, Somto Ihezue, Mari Ness, JL Gribble (m)*  
WandaVision, The Falcon and the Winter Soldier, Cloak and Dagger, and Hawkeye address loss, grief, trauma, and the extended effects these have on people. Many of these themes resonate with people's experiences of recent world events. How successful are these shows in presenting these narratives?

## Monday Afternoon

- Mon 12:00 PM**  
(2hr 50min)  
[5] Federal Hill  
*Scheduled Game*
- Vikings Gone Wild**  
*Pyrus (m)*  
Federal Hill Table 1 Each turn in Vikings Gone Wild — a deck-building, resource management game based on the online real-time strategy game — players can either buy permanent buildings sitting in front of them (resource factories, resources containers, etc) or buy units, towers and special cards that improve their deck and offense/defense capacity. The only way to win is by successfully attacking each other, and each attack involves interesting bluffing mechanisms in which the attacker doesn't know the defense capacity of their opponent...
- Mon 12:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Fena: Pirate Princess, Episodes 9–10**  
A decade ago, a tragic shipwreck separated from her childhood friend Yukimaru and took her father's life. Now, at age 23, she escapes the island that trapped her and makes her way to Goblin island to reconnect with old friends and new and to take up her father's quest for a mysterious place called Eden. Rated PG-13.
- Mon 12:00 PM**  
(1hr 30min)  
[6] Room 6015  
*Screening*
- Television: Star Trek: New Voyages "Blood and Fire" (2008/2009)**  
Ensign Peter Kirk asks his uncle James to marry him and his lover, Lt. Alex Freeman. But first both of them join a security team headed by Mr. Spock investigating a distress call by the U.S.S. Copernicus. (IMDB) Written and Directed by David Gerrold. Not rated. Start and end times are approximate.
- Mon 1:00 PM**  
(1hr)  
[5] Homeland  
*Panel*
- Popularizing Science in Media**  
*Tim Livengood, Adeena Mignogna (m), Jim Beall*  
Heinlein, Star Trek, Carl Sagan, and others popularized science for past generations. Who best blends science and entertainment in a way that captivates us and makes us want to learn the actual science? Can accurate science in fictional works blunt or counteract popular ignorance and acceptance of pseudoscience?
- Mon 1:00 PM**  
(1hr)  
[5] Watertable  
*Presentation*
- Neighbors of the Dinosaurs: Mesozoic 'Dragons' of the Land, Sea & Air**  
*Thomas R. Holtz, Jr., PhD*  
There was more to the Age of Reptiles than dinosaurs. Mighty ichthyosaurs, plesiosaurs, mosasaurs (and others) plied the seas, and pterosaurs were already masters of the skies when birds were beginning their first tentative flights. What exactly were these creatures? Where did they come from? What have we discovered about these Mesozoic 'dragons' in recent years? Paleontologist Dr. Tom Holtz will present on these majestic animals.

- Mon 1:00 PM**  
(1hr)  
[6] Kent  
*Participatory Event*
- Memorial Filk Circle**  
*Roberta Rogow (m)*  
A chance to remember our friends who've joined that great bardic circle in the sky, and sing our favorite songs of theirs.
- Mon 1:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Fena: Pirate Princess, Episodes 11–12**  
A decade ago, a tragic shipwreck separated from her childhood friend Yukimaru and took her father's life. Now, at age 23, she escapes the island that trapped her and makes her way to Goblin island to reconnect with old friends and new and to take up her father's quest for a mysterious place called Eden. Rated PG-13.
- Mon 1:00 PM**  
(1hr)  
[6] St. George  
*Reading*
- Reading: Mildred Cady and Rosemary Claire Smith**  
*Mildred Cady, Rosemary Claire Smith*  
Mildred Cady and Rosemary Claire Smith will read from their new and upcoming works.
- Mon 1:00 PM**  
(1hr)  
Virtual Panel  
Room 1  
*Panel*
- Poetry as a Worldbuilding Tool**  
*Angela Yuriko Smith, J.T. Greathouse, Mari Ness, Somto Ihezue, Lee Murray, Beth Morris Tanner (m)*  
Including snippets of verse and poetic song was a good enough worldbuilding and characterization tool for J.R.R. Tolkien. Should you also use it in your setting? How do you make sure the poetry you include is competently written and suited to the culture of its in-setting authors? How much is too much?
- Mon 1:30 PM**  
(1hr)  
[6] Room 6015  
*Screening*
- Television: Hollywood Graveyard "Twilight Zone Special" (2019)**  
"You unlock this door with the key of remembrance; beyond it is another dimension: a dimension of nostalgia, a dimension of entertainment, a dimension of grief. You're journeying into a land of both life and death, of mourning and celebration. You've just crossed over into... The Hollywood Graveyard." Hollywood Graveyard host, Arthur Dark, remembers some of the stars who made the Twilight Zone great... and stumbles into the Twilight Zone himself along the way. (Hollywood Graveyard) Not rated. Start and end times are approximate.
- Mon 2:00 PM**  
(1hr)  
[6] Pride of Baltimore II  
*Screening*
- Anime: Orient, Episodes 9–10**  
150 years ago, the people of Hinomoto were "freed" from the rule of samurai by demons and now revere their liberators as gods. But, the miner Musashi knows the grim truth: humanity is enslaved by these otherworldly beings and the samurai are the last bastion fighting for freedom. With his childhood friend Kojirou Kanemaki, Musashi embarks on a journey to become a samurai and form his own clan! Rated PG-13.

## MONDAY AFTERNOON

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**Mon 2:30 PM**  
(2hr)  
[5] Homeland  
*Participatory  
Event*

### **Improving Balticon**

Tell us what we did well. Tell us how we can improve. Tell us what you want to see next year.

**Mon 2:30 PM**  
(1hr)  
[5] Watertable  
*Presentation*

### **What the Latest Science Tells Us About Climate Change**

*T. C. Weber*

What do the world's scientists know about the pace of climate change? What do they know about its potential impacts? What can we do to minimize these impacts, both in terms of reducing climate change and adapting to what's already happening? The United Nations Intergovernmental Panel on Climate Change (IPCC) just released the final section of its latest assessment of climate change, based on a thorough review of current scientific literature and data. It is the starkest warning yet of major and irreversible damage unless we immediately begin long-delayed cuts in greenhouse gas emissions and remove excess carbon dioxide from the atmosphere.

**Mon 2:30 PM**  
(2hr)  
[6] Kent  
*Participatory  
Event*

### **Dead Dog Filk**

*Gary Ehrlich (m)*

One last chance to sing a song or two before you head for ho...well, stagger down your hallway!

**Mon 3:00 PM**  
(1hr)  
[6] Pride of  
Baltimore II  
*Screening*

### **Anime: Orient, Episodes 11–12**

150 years ago, the people of Hinomoto were "freed" from the rule of samurai by demons and now revere their liberators as gods. But, the miner Musashi knows the grim truth: humanity is enslaved by these otherworldly beings and the samurai are the last bastion fighting for freedom. With his childhood friend Kojirou Kanemaki, Musashi embarks on a journey to become a samurai and form his own clan! Rated PG-13.

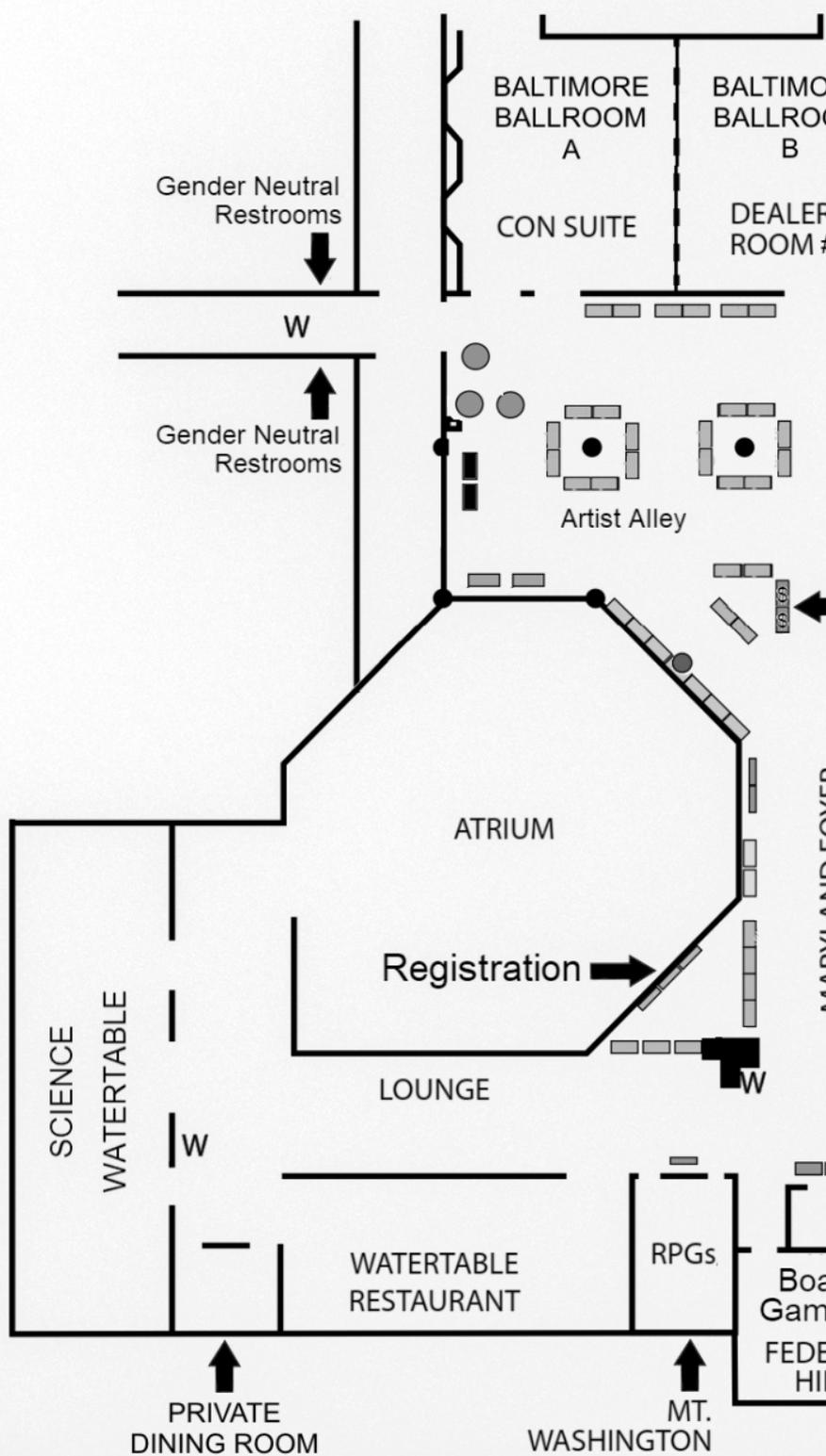
Thank you for coming!  
Have a safe trip home!  
See you next year at Balticon 57!



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# RENAISSANCE BALTIMORE Balticon FIFTH FLOOR



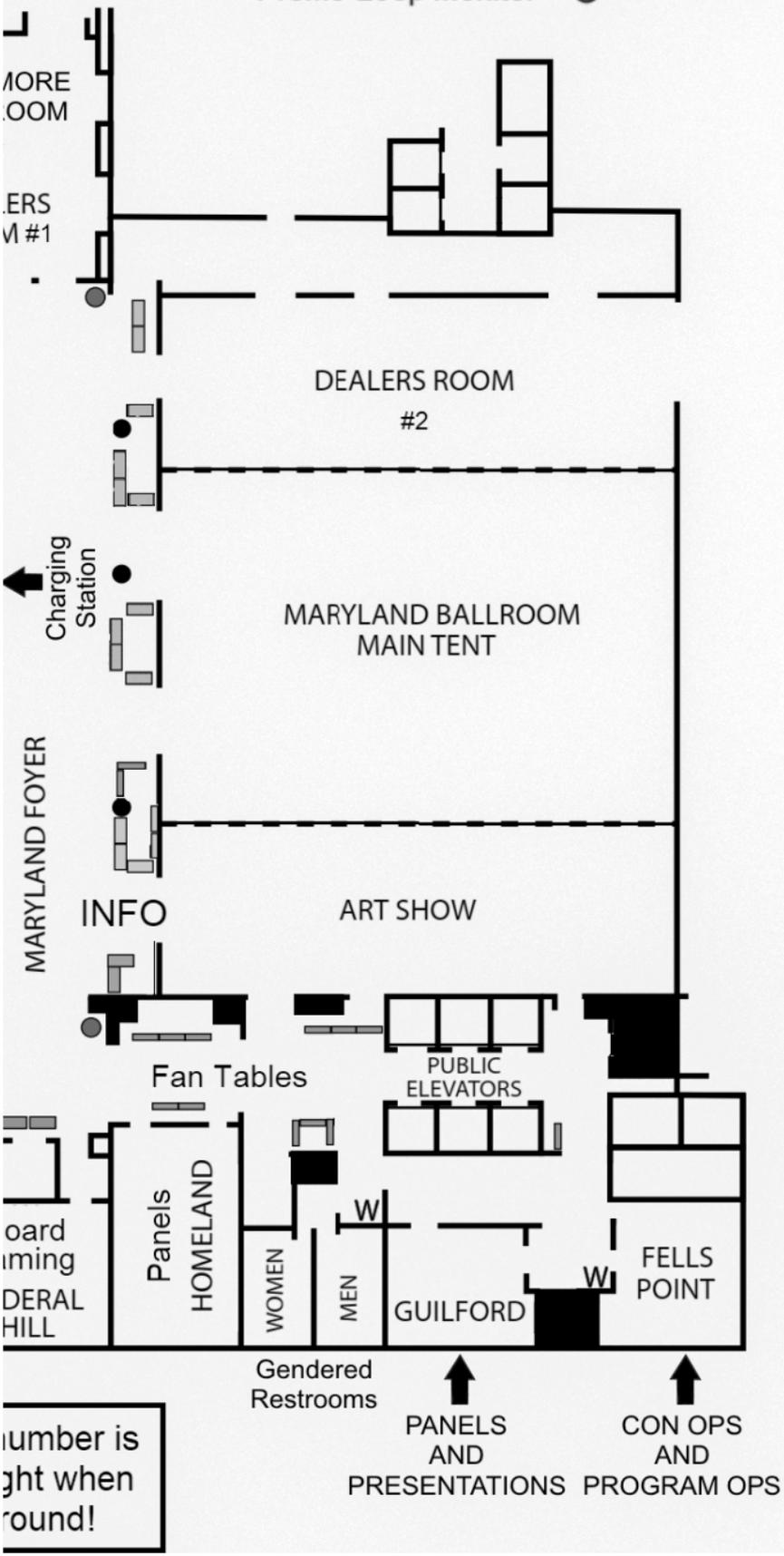
For Parlor-Suites used as Function Space: First number is floor. Second part number is room. Always turn right at exit elevator lobby on a floor or have a long walk around

# RE HARBORPLACE HOTEL

## Room 56

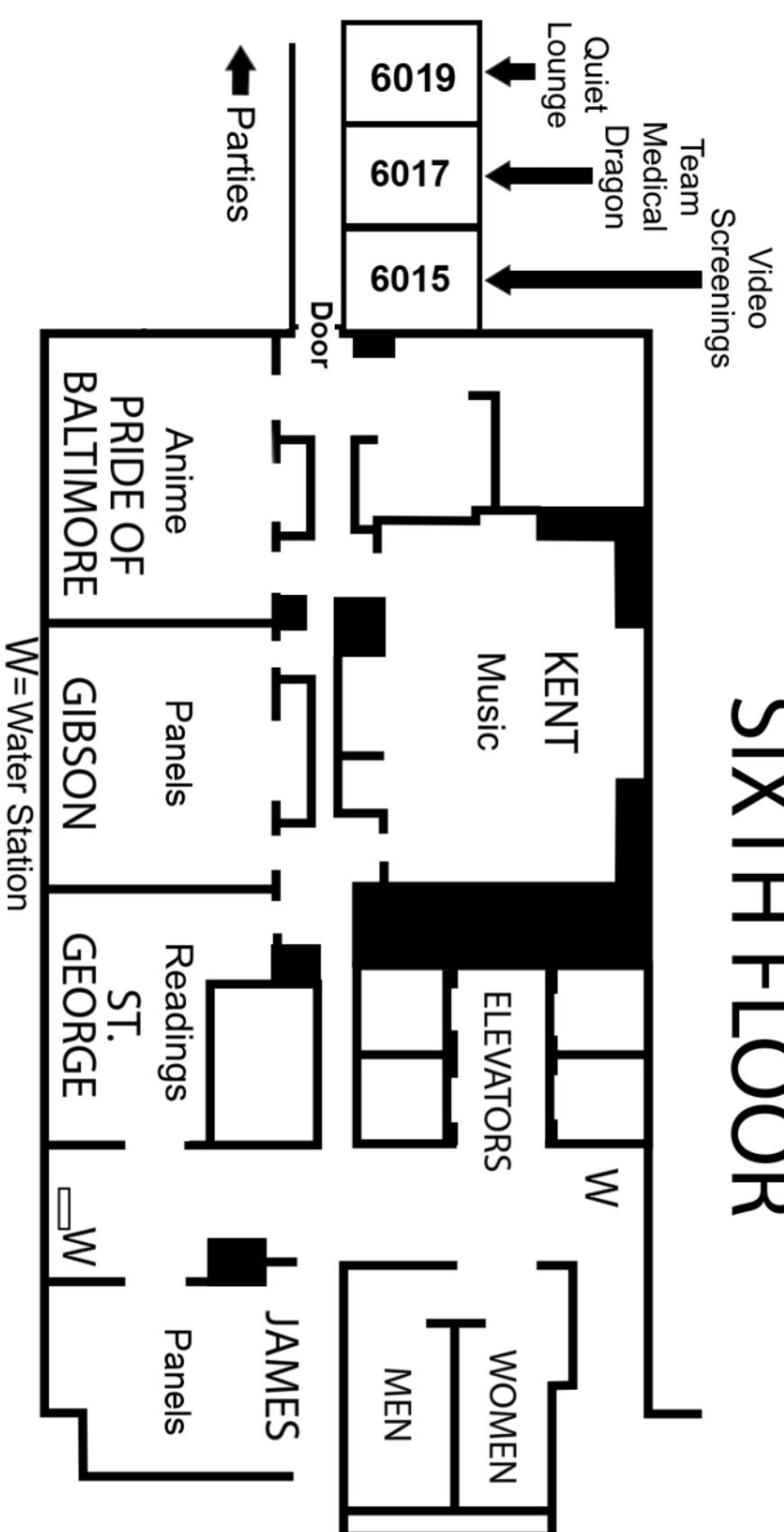
### FLOOR

Water setup = W  
 Charging Station tables at electric socket = \$  
 Promo Loop Monitor = ●

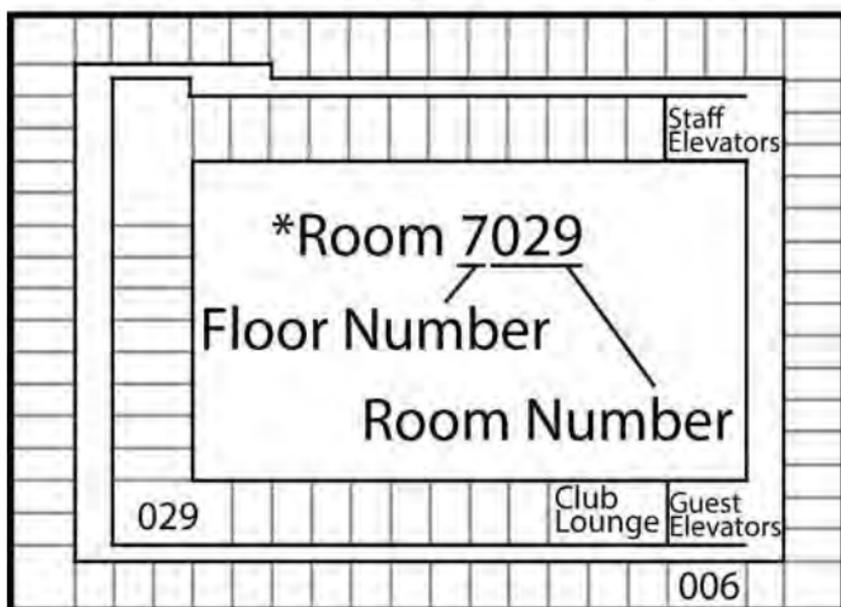


Number is  
 right when  
 round!

# SIXTH FLOOR



## GUEST ROOM FLOORS



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